## The SMT-LIB Initiative

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# Talk Roadmap

- 1. Introduction and overview of SMT-LIB
- 2. Brief history
- 3. The SMT-LIB 2 language and library
- 4. Resources and tools
- 5. Demos
- 6. Future directions

#### What is SMT-LIB

- International initiative
  - Aimed at facilitating R&D in SMT
  - Backed by research groups worldwide
- People involved
  - 3 coordinators
  - 90+ contributors
  - many more users

#### The SMT-LIB Initiative

- Concrete goals
  - 1. Provide standard rigorous descriptions of background theories used in SMT systems
  - 2. Develop and promote common I/O languages for SMT solvers
  - 3. Collect and make available an extensive benchmarks library

### The SMT-LIB Initiative

- Sister Initiatives
  - SMT-COMP, annual solver competition
  - SMT-EXEC, public solver execution service
- Funding
  - NSF, SRC, Intel, MSR, Ulowa

#### **Credits**

- Founders
  - S. Ranise, C. Tinelli
- Current/past coordinators
  - C. Barrett, S. Ranise, A. Stump, C. Tinelli
- Major contributors
  - D. Cok, C. Conway, M. Deters, L. de Moura,
     A. Oliveras

### **Credits**

#### Other contributors\*

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(\*) Apologies for any omissions SAT/SMT Solver Summer School

# A Brief History of SMT-LIB

# SMT Beginnings (late 90s)

#### Substrate

Early work on decision procedures

#### Catalyst:

Spectacular advances in SAT

#### New ideas:

- eager encodings of SMT problems into SAT [Bryant, Velev, Strichman, Lahiri, Seisha,..., -'02]
- lazy encodings into SAT + decision procedures [Armando et al.'00, Audemard et al.'02, Ruess & de Moura'02, Barrett et al.'02]

### SMT State of the Art in 2002

- Several SMT solvers
  - based on different variants of FOL
  - working with different theories
  - dealing with different classes of formulas
  - having different interfaces and input formats

### SMT State of the Art in 2002

- Many different solvers
- Solver's theory often unclear
- Arduous to assess the relative merits of techniques or solvers
- Difficult even to evaluate a single solver
- Each solver good on its own benchmarks

### FroCoS'02: a Call for Arms

- Excitement about the promise of SMT
- Frustration about lack of standard benchmarks
- Chair A. Armando calls for the creation of a common benchmark library
- S. Ranise and C. Tinelli agree to lead the initiative
- Several participants promise assistance and contributions

### FroCoS'02 Aftermath

- R & T soon realize that a common library would first need to fix a standard:
  - 1. underlying logic,
  - 2. catalog of rigorously defined theories,
  - 3. specification of relevant fragments of these theories,
  - 4. concrete syntax for benchmarks
- This becomes the blueprint for SMT-LIB

#### The SMT-LIB Standard

#### Three main components:

- 1. Theory declarations, semi-formal specifications of theories of interest (e.g., integers, reals, arrays, bit vectors, ...)
- 2. Logic declarations, semi-formal specifications of fragments of (combinations of) theories (e.g., linear real arithmetic, integer difference constraints, ...)
- 3. Benchmarks, formulas to be checked for satisfiability (Version 1), or scripts (Version 2)

# The SMT-LIB Repository

#### Three main components:

- 1. Catalog of theory declarations
- 2. Catalog of logic declarations
- 3. Library of benchmarks

#### **External components:**

- 1. Utility tools (parsers, checkers, converters, ...)
- 2. Additional resources

# **SMT-LIB Today**

- 95,000+ benchmarks in online database
- 20+ logics in online catalog
- SMT-LIB format (V. 1.2) adopted by all major
   SMT solvers (12+)
- major new version (V. 2.0) of format and library released in 2010
- SMT-COMP'10-11 run with Version 2.0

# The SMT-LIB 2 Language

# The SMT-LIB 2 Language

- Textual, command-based I/O format for SMT solvers
- Intended mostly for machine processing
  - Easy to generate automatically
  - Easy to parse
  - Human-readable, but with minimal syntactic sugar
- Specifically designed for on-line integration of SMT solvers into other tools

# The SMT-LIB 2 Language

- Typical usage:
  - Asserting a series of logical statements, in the context of a given logic
  - Checking their satisfiability in the logic
  - Exploring resulting models (if sat) or proofs (if unsat)
- Logical statements expressed in a sorted (typed) first-order predicate language

# Language Highlights

- Concrete syntax
  - Sublanguage of Common Lisp S-expressions
  - Few syntactic categories
- Versatile underlying logic
  - Many-sorted FOL with (pseudo-)parametric sorts
  - Function symbol overloading
- Command language
  - Allows sophisticated interaction with solvers
  - Stack-based, assert-and-query execution model
  - Benchmarks are command scripts

# Concrete Syntax

Proper subset of Common Lisp S-expressions

```
\langle literal \rangle ::= \langle numeral \rangle \mid \langle decimal \rangle \mid \langle hexadecimal \rangle \mid \langle binary \rangle \mid \langle string \rangle
\langle s\_expr \rangle ::= \langle literal \rangle \mid \langle symbol \rangle \mid (\langle s\_expr \rangle^*)
```

Some reserved words

```
exists forall let par as _ !

NUMERAL DECIMAL STRING
```

# Concrete Syntax

#### Literals

```
12
                  832
                                numerals
       123.0 6.01
                                decimals
0.1
#x0
       #xFF0A #xdad
                                hexadecimals
                #b010101
#b0
       #b11
                                binaries
11 11
                                strings
        "abef" "\"Hi\""
```

#### Symbols

## Concrete Syntax

#### S-expressions

- Essentially, many-sorted (i.e., simply typed) firstorder logic with equality
- Main differences:
  - 1. Sorts denoted by (first-order) sort terms

Ex:

```
Bool Int Elem (Array Int Elem) (Set (Array Int Real))
```

- Essentially, many-sorted (i.e., simply typed) firstorder logic with equality
- Main differences:
  - 1. Sorts denoted by (first-order) sort terms
  - 2. No distinction between
    - function, predicate symbols, and logical connectives
    - terms and formulas
    - e.g. not is a function from Bool to Bool

- Essentially, many-sorted (i.e., simply typed) firstorder logic with equality
- Main differences:
  - 1. Sorts denoted by (first-order) sort terms
  - 2. No distinction between
    - function and predicate symbols
    - terms and formulas
  - 3. Overloading and parametric polymorphism
    - e.g. + can have type Int × Int  $\rightarrow$  Int and Real × Real  $\rightarrow$  Real = has type  $\sigma \times \sigma \rightarrow$  Bool for every sort  $\sigma$

- Essentially, many-sorted first-order logic with eq.
- Only logical symbols:
  - quantifiers (∀, ∃)
  - let binder
- Sort and function symbols, and their type, declared in
  - predefined theories, or
  - user scripts
- Meaning of theory symbols specified in a theory declaration

# **Theory Declarations**

Theories in the SMT-LIB catalog are defined with theory declaration schemas

- Semi-formal
  - Formally specified: signature (sort & function symbols)
  - Informally specified: semantics
- Parametric
  - Provide some advantages of parametric types
  - But maintain classical many-sorted semantics

### **Example: Core Theory**

```
(theory Core
 :sorts ( (Bool 0) )
 :funs ( (true Bool) (false Bool) (not Bool Bool)
 (and Bool Bool :left assoc)
 (or Bool Bool :left assoc)
 (xor Bool Bool Bool :left assoc)
 (=> Bool Bool Bool :right assoc)
 (par (A) (= A A Bool :chainable))
 (par (A) (distinct A A Bool :pairwise))
 (par (A) (ite Bool A A A))
           Every theory implicitly includes Core
:definition
"Bool is the two-element domain of Boolean values.
For any sort s,
- (= s s Bool) is the identity relation over the domain
  denoted by s.
```

### **Example: Lists with Length**

```
(theory ListsWithLength
 :sorts ((List 1) (Int 0))
 :funs ((par (X) (nil (List X)))
        (par (X) (cons X (List X) (List X)))
        (par (X) (head (List X) X))
        (par (X) (length (List X) Int)) )
Sorts: Bool, Int, (List Bool), (List Int),
   (List (List Bool)), (List (List Int)), ...
Function symbols: (nil (List Int))), (nil (List Bool))),
   (nil (List (List Int))), ...
   (cons Int (List Int) (List Int))),
   (cons Bool (List Bool) (List Bool))), ...
```

### **Current Theories**

ArraysEx Functional arrays with extensionality

Fixed\_Size\_BitVectors Bit vectors of all sizes

Core Core theory, basic Boolean operators

Ints Integer numbers

Reals Real numbers

Reals\_Ints Real and integer numbers

# **SMT-LIB Logics**

- For efficiency, SMT typically fix
  - a background theory they reason about
  - a class of formulas they accept as input

 In SMT-LIB, this is reflected in the notion of a (sub)logic, a fragment of the SMT-LIB base logic

# **SMT-LIB Logics**

(theories; free symbols; syntax restrictions)

#### Ex:

```
QF_UF = (Core; free sort and function symbols; no quantifiers)
```

```
QF_LIA = (Ints; free constant symbols; no quantifiers, only linear terms)
```

AUFLIA = (ArraysEx, Ints; free sort and function symbols; only linear terms, only arrays of sort (Array Int Int))

Several of the logics define a decidable fragment of FOL

## Example: QF\_IDL

```
(logic QF_IDL
:smt-lib-version 2.0
:written_by "Cesare Tinelli"
:date "2010-04-30"
:theories ( Ints )
:language
"Closed quantifier-free formulas with atoms of the form:
 - q
 - (op (- x y) n),
 - (op (- x y) (- n)), or
 - (op x y)
 where
 - q is a variable or free constant symbol of sort Bool,
 - op is <, <=, >, >=, =, or distinct,
 - x, y are free constant symbols of sort Int,
 - n is a numeral."
```

#### Commands

- Fed to solver's standard input channel or stored in a file
- Look like Lisp function calls: ( \( \com\_name \range \langle arg \range \* \))
- Operate on a stack of assertion sets
- Cause solver to output an S-expression to standard output or standard diagnostic channel
- Four categories:
  - assertion-set commands, modify the assertion set stack
  - post-check commands, query about the assertion sets
  - option setting commands, set solver parameters
  - diagnostic commands, get solver diagnostics

### **Assertion Sets**

Assertion: a formula, a symbol declaration, or

a symbol definition

Assertion set: a set of assertions

Assertion stack: a stack of assertion sets (stack frames)

- Theory symbols are implicitly declared in initial, empty stack frame
- Each stack frame defines a lexical scope for (new) symbols declared/defined in it
- Popping a frame retracts all assertions in it

```
(push n)
Ex.: (push 1)
Effect: pushes n > 0 empty frames into the stack

(pop n)
Ex.: (pop 1)
Effect: pops the most recent n > 0 frames from the stack
```

(set-logic s)

Ex.: (set-logic QF LRA)

**Effect:** establishes the logic to be used

```
(declare-sort sn)
        (declare-sort Elem 0)
         (declare-sort Set 1)
  Effect: declares sort symbol s with arity n and
         allows the use of sorts such as
        Elem, (Set Elem), (Set (Set Elem)), ...
(define-sort s(u_1 ... u_n) \sigma)
        (define-sort MyArray (u) (Array Int u))
  Effect: allows use of, e.g., (MyArray Real)
         as a shorthand for (Array Int Real)
```

```
(declare-fun f(\sigma_1 \dots \sigma_n) \sigma)
   Ex.: (declare-fun a () Int)
           (declare-fun even (Int) Bool)
           (declare-fun nth ((List Real) Int) Real)
   Effect: declares f with type \sigma_1 \times ... \times \sigma_n \rightarrow \sigma
(define-fun f((x_1 \sigma_1) \dots (x_n \sigma_n)) \sigma t)
   Ex.: (define-fun a () Int 4)
           (define-fun sq ((x Int)) Int (* x x))
   Effect: declares f with type \sigma_1 \times ... \times \sigma_n \rightarrow \sigma and asserts
            (forall ((x_1 \sigma_1) \dots (x_n \sigma_n))
                (= (f x_1 ... x_n) t)
```

#### (assert t)

**Effect:** adds t of sort Bool to the current frame

#### (check-sat)

**Effect:** checks if all asserted formulas are satisfiable in the specified logic Returns sat, unsat or unknown

## **Post-Check Commands**

```
 \begin{array}{lll} \textbf{(get-value } & (t_1 \ldots t_n) \textbf{)} \\ \textbf{Ex.:} & (\texttt{get-value } ( & \texttt{x} & (\texttt{+} & \texttt{y} & \texttt{z}) & \texttt{y} & )) \\ & (\texttt{get-value } ( & (\texttt{select a n}) & )) \\ \textbf{Effect:} & \texttt{returns the value of quantifier-free terms } t_1 \ldots t_n \\ & \texttt{in the current model} \\ & \texttt{Output has the form } ( & (t_1 & v_1) & \ldots & (t_n & v_n) & ) \\ \end{array}
```

#### (get-unsat-core)

**Effect:** computes an *unsatisfiable core* of the asserted formulas Output is restricted to labels l of formulas t asserted with (assert (t : named l))

See SMT-LIB 2 reference document for the full command list

# SMT-LIB 2 Language Demo

#### Documents

- Official V. 2 reference (Barrett, Stump & Tinelli)
- Tutorial (Cok)

### Scripts

- Benchmark library (Barrett & Deters)
- Validation suite (Cok)
- SMT-EXEC (Deters & Stump)

- (Partially) Conformant SMT solvers
  - AProVE
  - CVC3
  - CVC4
  - MathSAT 5
  - MiniSmt
  - OpenSMT

- SimplifyingSTP
- SONOLAR
- veriT
- Yices
- **Z**3

- Parsers and type checkers in
  - C99: (Griggio)
  - Haskell: (Hawkins)
  - Java: (Cok)
  - OCaml: (Krchak & Stump)
- Converters and adapters
  - jSMTLIB (Cok)

- Java API for programmatic interaction and user extension
  - jSMTLIB
- Eclipse plug-in
  - jSMTLIB

www.smt-lib.org

# **SMT-LIB** Repository Demo

# **SMT-EXEC Demo**

## **Future Directions**

## **Future Directions**

- More
  - theories and logics (Inductive Data Types, Finite Sets, Finite Maps, Partial Orders, FP Arithmetic, Strings, ...)
  - benchmarks
  - commands
- Standard formats for
  - proofs
  - runtime statistics
- StarExec: mega execution service for logical systems (not just SMT)

## How You Can Contribute

- Provide feedback on the standards: language, theories, logics, commands
- Use the SMT-LIB 2 language to communicate with compliant solvers
- Submit your benchmarks to the repository
  - if they do not fit in the existing logics, we'll create a new one!
- Write a compliant SMT-LIB 2 solver and participate to SMT-COMP
- Write and share utility tools (parsers, converters, editor modes, ...)