

From Counter-Model-based Quantifier Instantiation to Quantifier Elimination in SMT

CADE 27

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The University of Iowa



Acknowledgments

Collaborators:

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(*) past or present  developer

Outline

Introduction

Quantifier Instantiation

- E-matching

- Conflict-Based Quantifier Instantiation

- Model-based Quantifier Instantiation

Counter-Example-Guided Quantifier Instantiation

- Quantifier Instantiation for Bit Vectors

- Quantifier Instantiation for Floating Point Arithmetic

Conclusion

Introduction

Satisfiability Modulo Theories (SMT)

- Subfield of automated deduction focussing on **specialized reasoning** in certain logical **theories**
- Used in **large and diverse** number of applications
- Traditionally, strong on **quantifier-free** reasoning
- However, many applications **require** a mix of **built-in and axiomatically defined symbols**

Need for Quantifiers in SMT Applications

Automated Theorem Proving

Background axioms: $\forall x. g(e, x) = g(x, e) = x, \forall x. g(x, i(x)) = e$
 $\forall x. g(x, g(y, z)) = g(g(x, y), z)$

Software Verification

Unfolding: $\forall x. foo(x) = bar(x + 1)$

Code contracts: $\forall x. pre(x) \Rightarrow post(f(x))$

Frame axioms: $\forall x. x \neq t \Rightarrow A'(x) = A(x)$

Function Synthesis

Synthesis conjectures: $\forall i:input. \exists o:output. R[o, i]$

Planning

Specifications: $\exists p:plan \forall t:time F[p, t]$

Reasoning efficiently about
theory symbols **and** quantifiers

First-order theorem provers **focus** mostly on **reasoning with quantifiers** but some have been **extended to theory reasoning**:

Vampire, E, SPASS, Beagle

- First-order resolution/superposition [Nieuwenhuis&Rubio 1999, Prevosto&Waldman 2006, Althaus et al. 2009, Baumgartner&Waldman 2013]
- AVATAR [Voronkov 2014, Reger et al. 2015]

iProver

- InstGen calculus [Ganzinger&Korovin 2003]

Princess

- Sequent calculus [Rümmer 2008]

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Alt-Ergo, CVC3, CVC4, veriT, Z3

- Some superposition-based [deMoura et al. 2009]
- Most instantiation-based [Detlefs et al. 2005, deMoura et al. 2007, Ge et al. 2007, ...]

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Traditionally:

- E-matching [Detlefs et al. 2005, Bjørner et al. 2007, CADE 2007]

More recently:

- Model-Based Instantiation [Ge et al. 2009, CADE 2013]
- Conflict-Based Instantiation [FMCAD 2014, TACAS 2017]
- Theory-specific Approaches
 - Linear arithmetic [Bjørner 2012, CAV 2015, Janota et al. 2015]
 - Bit-Vectors [Wintersteiger et al. 2013, Dutertre 2015]

SMT Solvers using Quantifier Instantiation

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Implemented in

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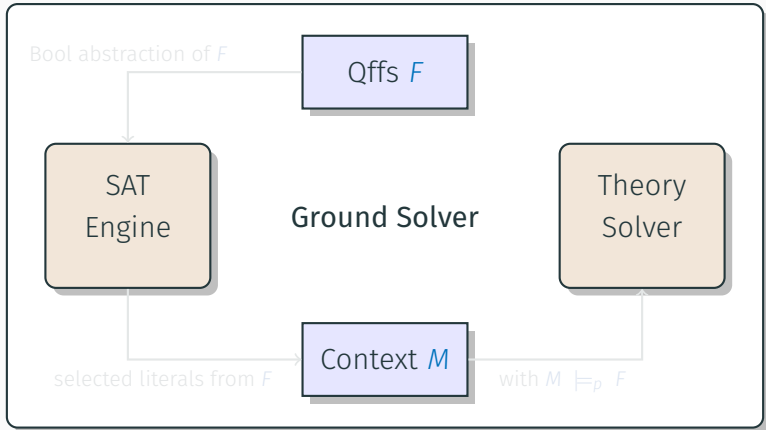
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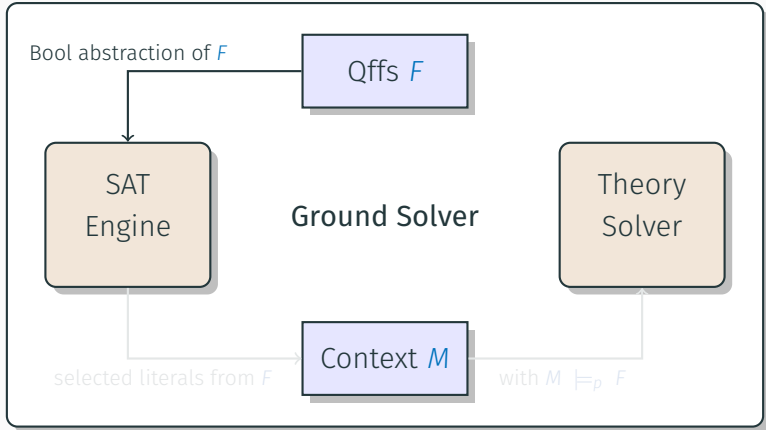
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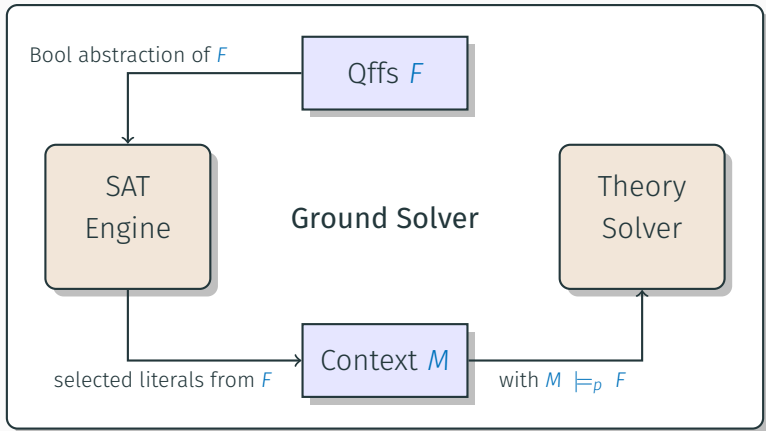
SMT Solvers for Ground Formulas



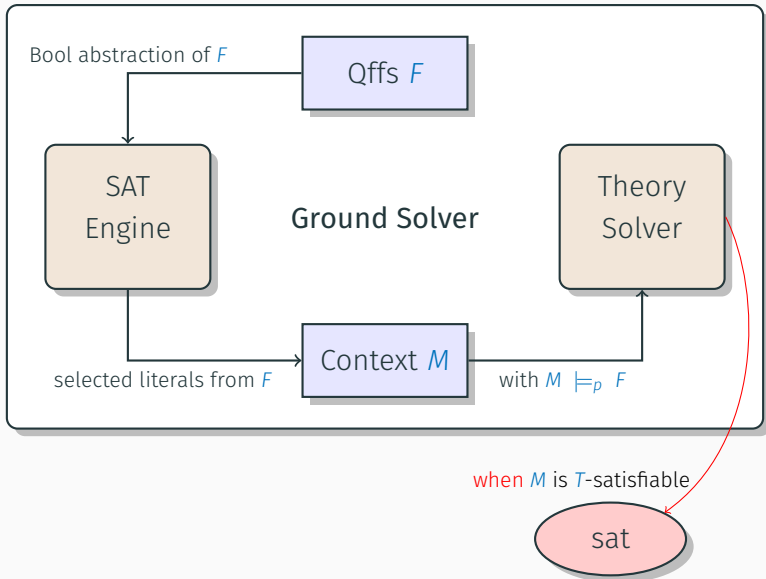
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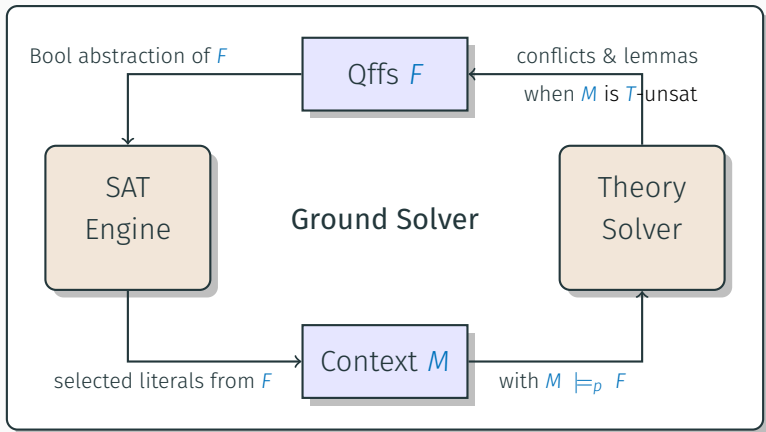
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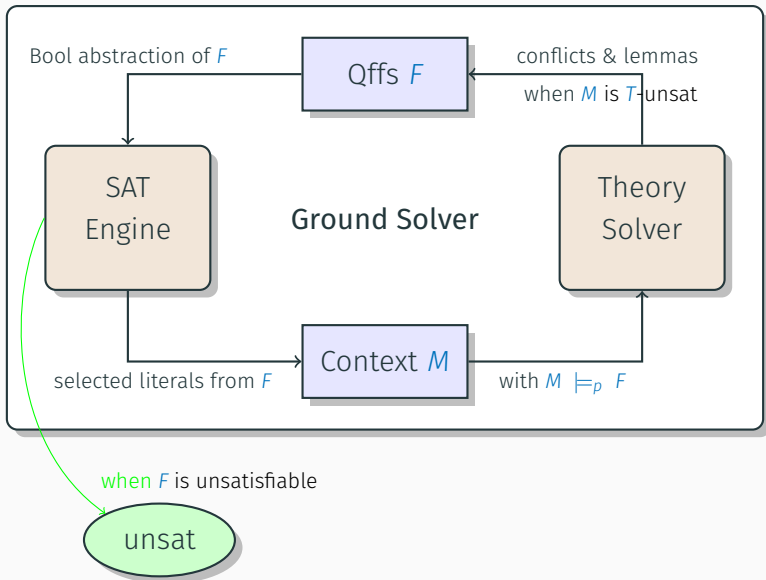
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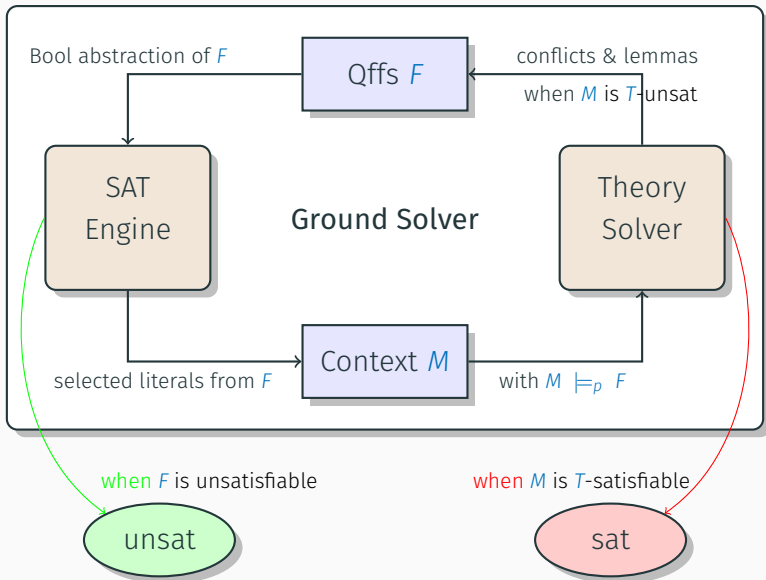
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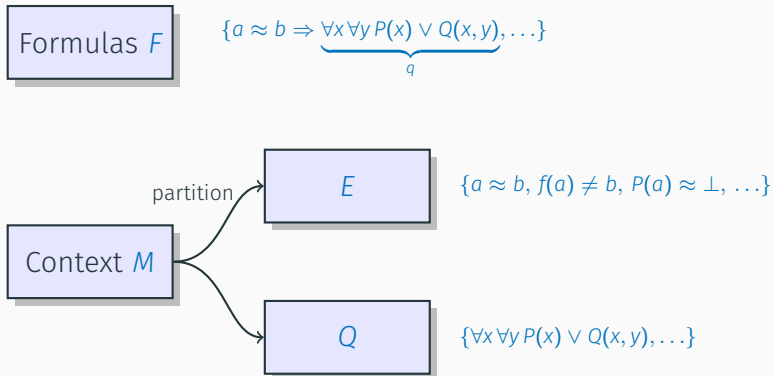
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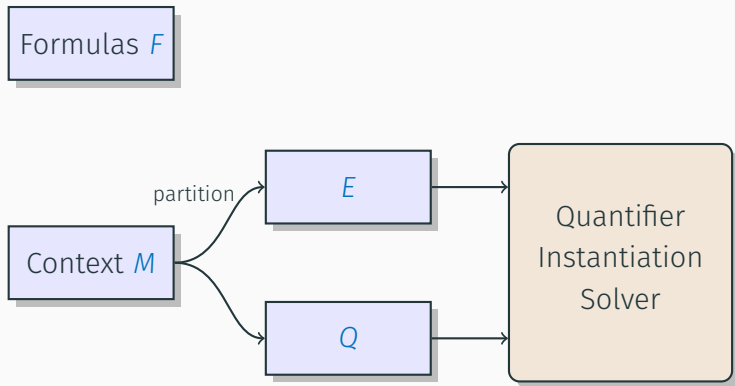
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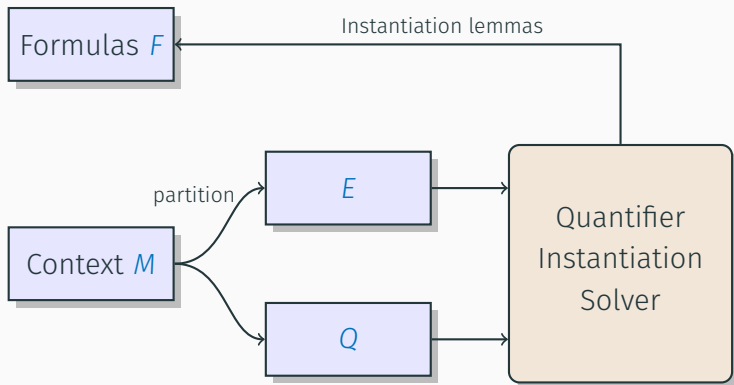
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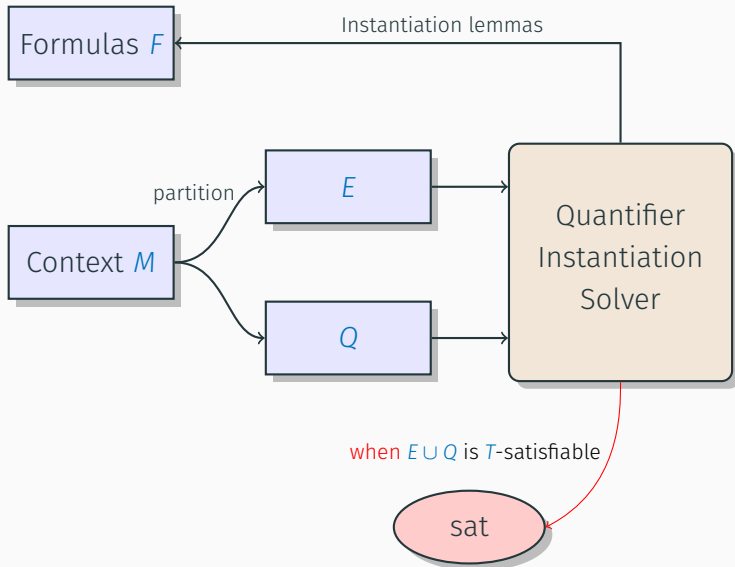
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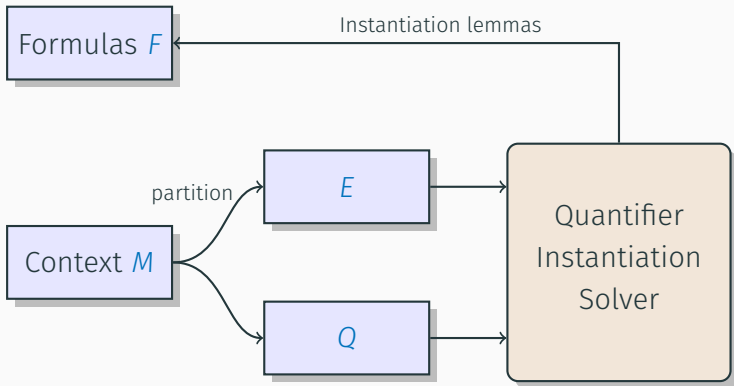
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Adding Quantifier Instantiation to SMT Solvers



Main Questions:

- Which instantiations likely lead to **unsat**?
- When can we answer **sat**?

Quantifier Instantiation

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Instantiations by E-matching

Basic Idea: Choose instances based on pattern matching over *E-graph* of asserted ground (dis-)equalities [Nelson 80]

Most widely used technique for *refuting* quantified problems in SMT

Exploited in:

- Software Verification
(Boogie, Dafny, Leon, SPARK, Why3, ...)
- ...
- Automated Theorem Proving
(Sledgehammer)

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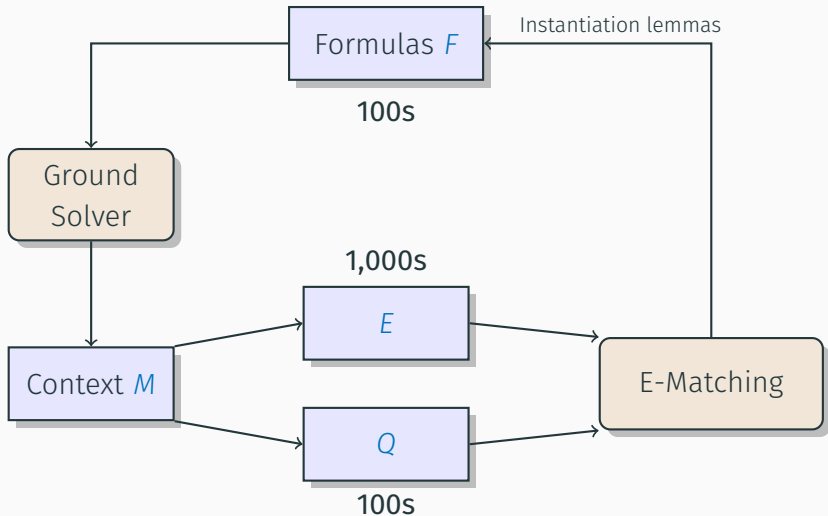
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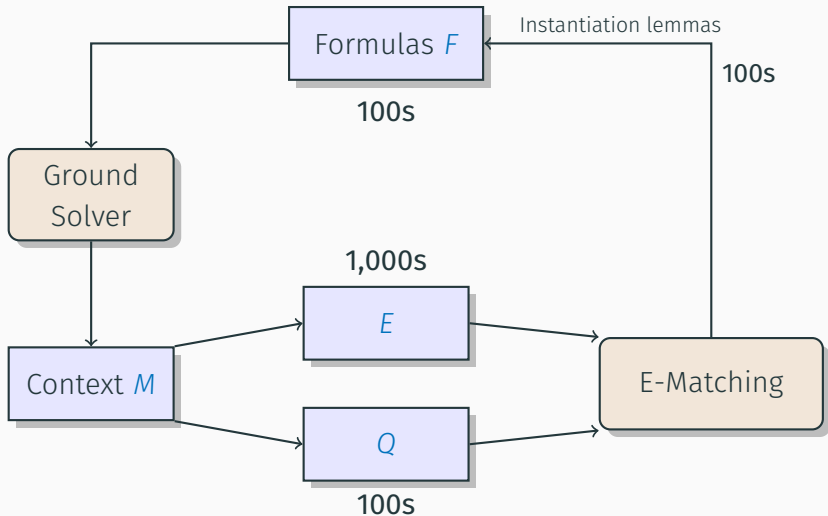
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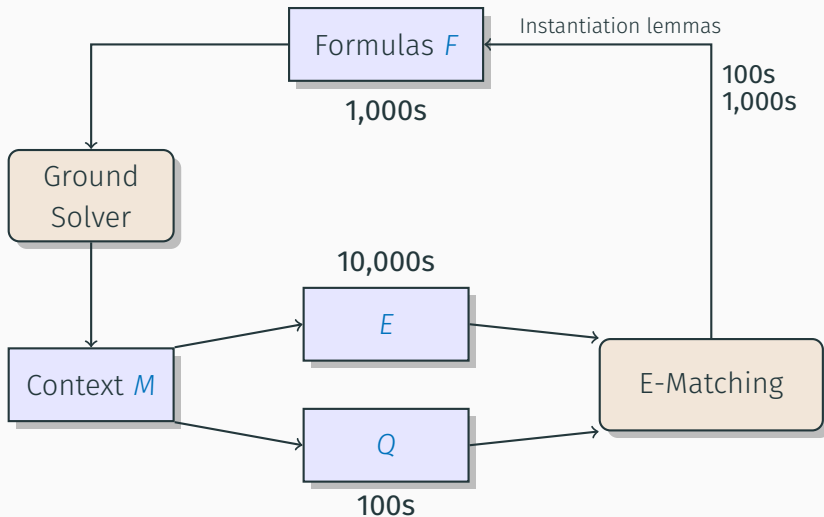
E-matching's Challenge #1 : Too Many Instances



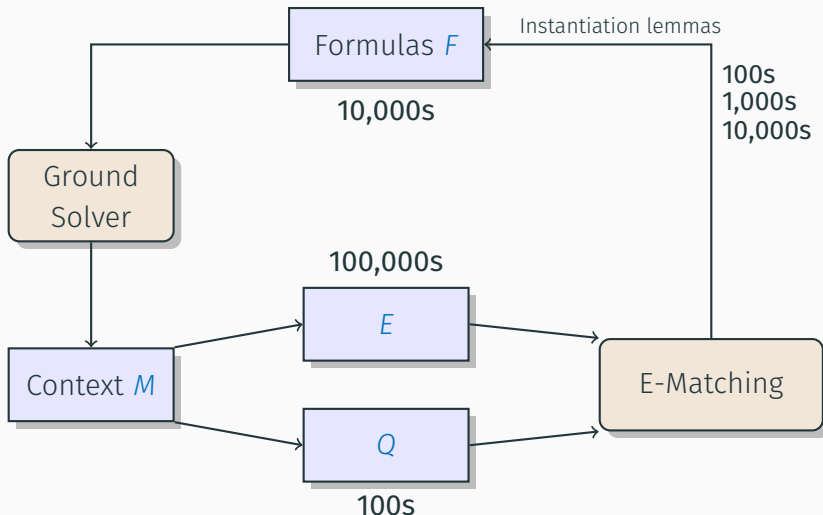
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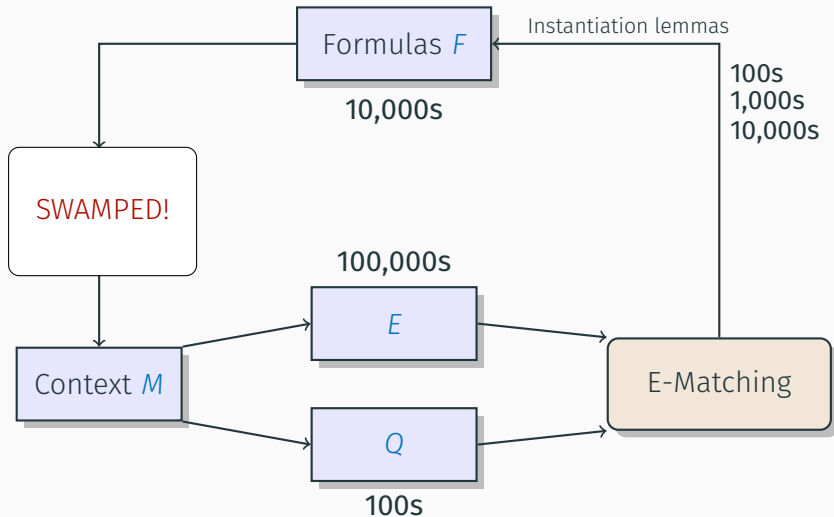
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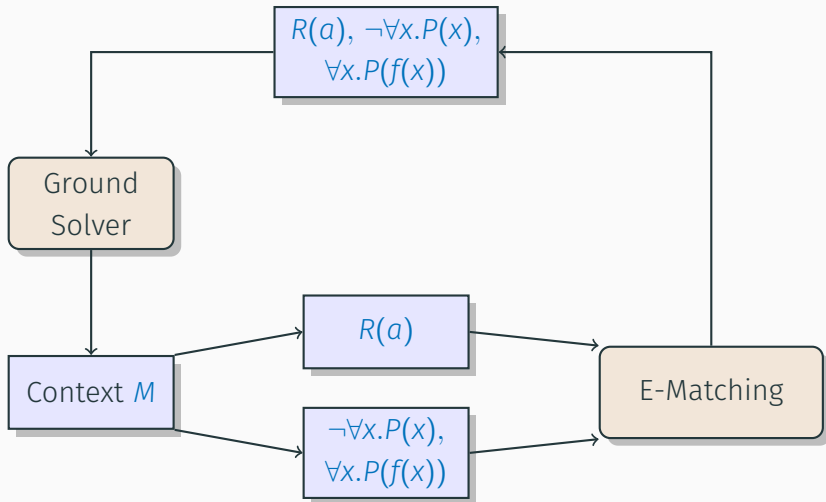


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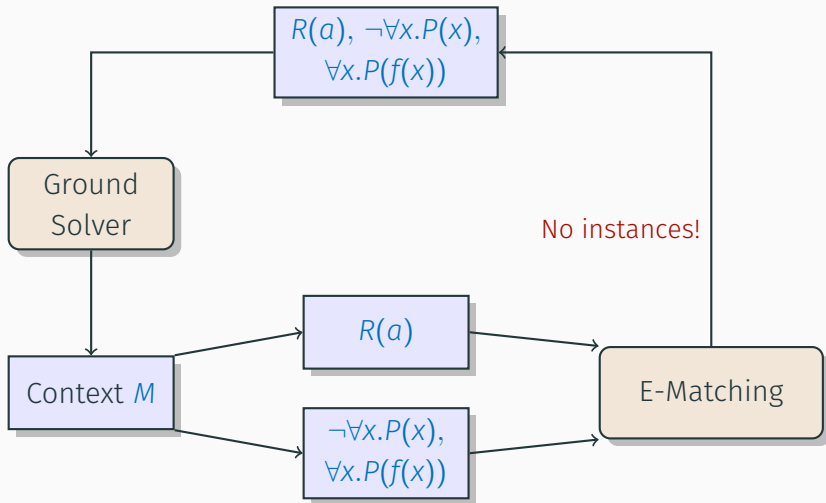


Ground solver gets overloaded and times out

E-matching's Challenge #2 : Incompleteness



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Unsatisfiability goes undetected

Addressing E-matching's Challenges

Too many instances?

- Try *conflict-based instantiation* first [FMCAD 2014]

Apply E-matching

No instances and input may be satisfiable?

- Try *model-based instantiation* next [Ge&deMoura 2009]

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Basic idea: Given $E \cup \{\forall x. \varphi[x], \dots\}$,

- Try to find **one conflict instance** $\forall x. \varphi[x] \Rightarrow \varphi[t]$ such that

$$E, \varphi[t] \models_T \perp$$

- If this is possible, E-matching is not needed

Leads to fewer instances, improving ability to answer unsat

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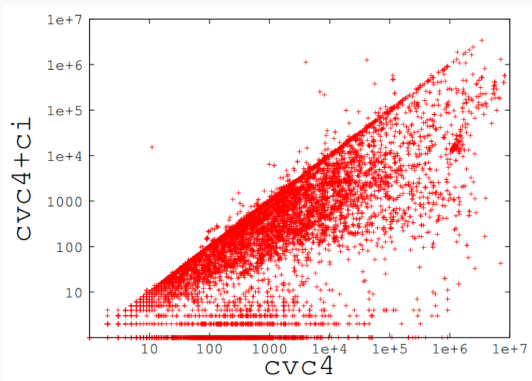
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Impact of Conflict-Based QI in CVC4

CBQI (cvc4+ci) needs $10^{-1}x$ instances to show **unsat** vs. E-matching alone



(evaluation on SMT-LIB, TPTP, and Isabelle benchmarks [FMCAD 2014])

CBQI's Challenge #1: Finding Conflicting Instances

Our solution: Construct instances via a stronger version of matching [FMCAD 2014]

Intuition: with $\forall x. P[x] \vee Q[x]$ only match on $P[t]$ where

$$P[t] \equiv_{\text{EUF}} \perp$$

Formalized as calculus based on ground E-(dis)unification [TACAS 2017]

CBQI's Challenge #2: Theory Symbols

Difficulty of finding conflicting instances in the presence of theory symbols:

$$E = \{f(1) \approx 5, \dots\} \quad Q = \underbrace{\{\forall x, y. f(x + y) > x + 2 \cdot y, \dots\}}_q$$

Generally, use fast and incomplete procedure for quantifiers + theories

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$$q \Rightarrow f(1) > 5$$

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Model-based Quantifier Instantiation

$$E = \{\text{ground literals}\} \quad Q = \{\text{quantified formulas}\}$$

Basic idea:

If E-matching saturates, build a *candidate model* \mathcal{I} satisfying E

1. Check if \mathcal{I} also satisfies Q
(using a **ground** satisfiability query)
2. If not, add instance of formula in Q falsified by \mathcal{I}
3. Repeat

Gives ability to answer **sat**

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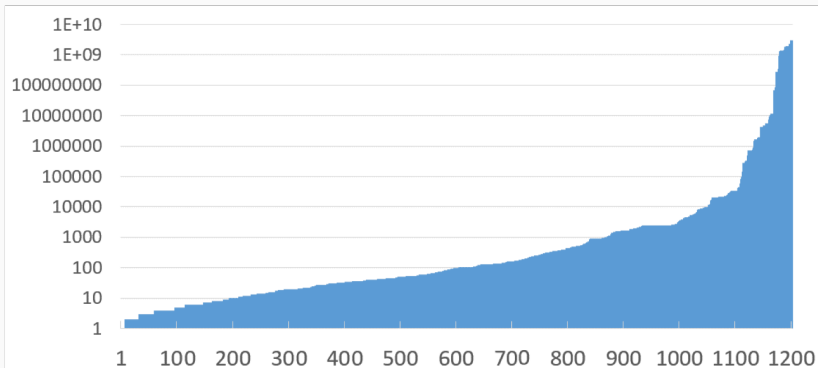
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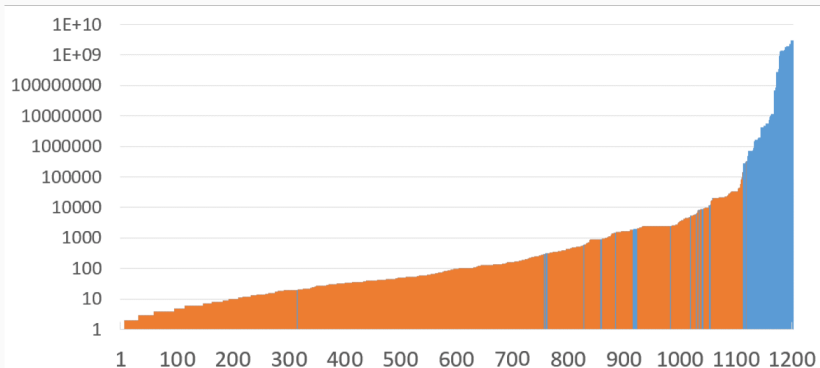


$x = 1,203$ satisfiable TPTP benchmarks

$y = \#$ of instances potentially generated by **exhaustive** instantiation

E.g. $4^3 = 64$ instances for $\forall x, y, z : A. P(x, y, z)$ when $|A| = 4$

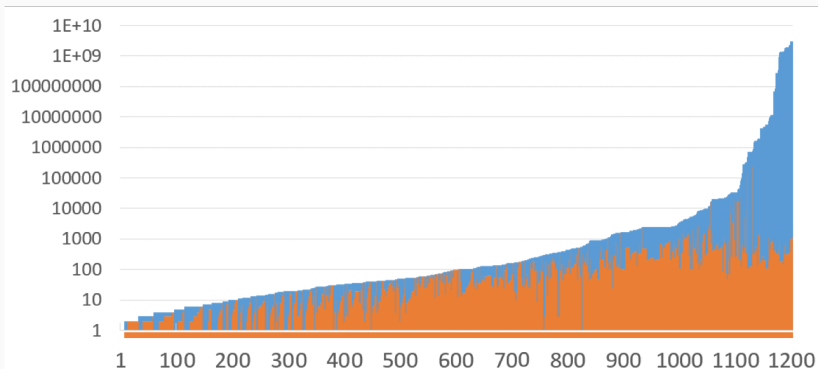
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CVC4 Finite Model Finding + Model-Based instantiation [CADE 2013]

Scales only up to ~150K instances with a 30s timeout

Impact of Model-Based QI in CVC4



CVC4 Finite Model Finding + Model-Based instantiation [CADE 2013]

Scales to >2B instances with a 30s timeout,
generates only a fraction of possible instances

Model-Based QI: Challenges

How do we build interpretations \mathcal{I} ?

Typically, build \mathcal{I} where every function is *almost constant*:

$$f^{\mathcal{I}} := \lambda x. \mathbf{ite}(x = t_1, v_1, \mathbf{ite}(x = t_2, v_2, \dots, \mathbf{ite}(x = t_n, v_n, v_{\text{def}}) \dots))$$

This works well in EUF

Model-Based QI: Challenges

How do we build interpretations \mathcal{I} ?

However, more sophisticated models are needed **when other theories are involved**:

$$\forall x, y : \text{Int. } (f(x, y) \geq x \wedge f(x, y) \geq y) \quad f^{\mathcal{I}} := \lambda x, y : \text{Int. ite}(x \geq y, x, y)$$

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$$\forall x : \text{Int. } 3 \cdot g(x) + 5 \cdot h(x) = x$$

$$g^{\mathcal{I}} := \lambda x. x - 3 \cdot x$$

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??

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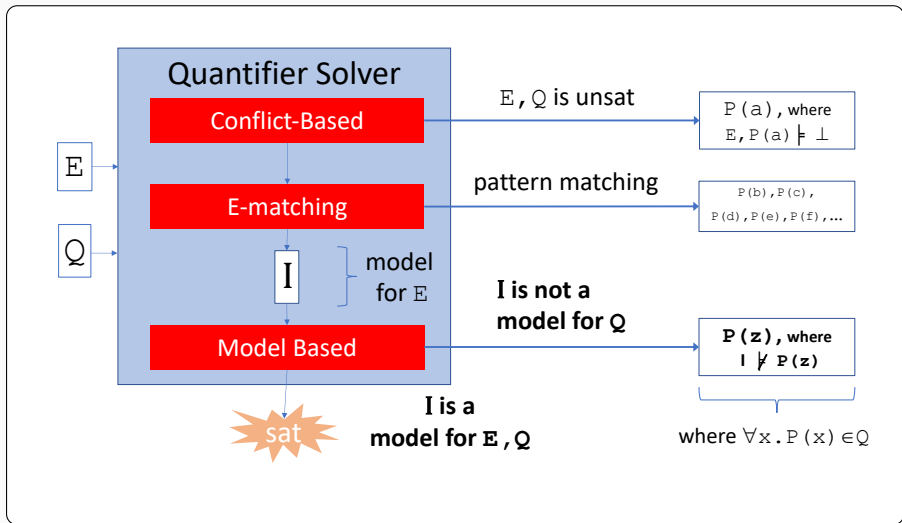
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More research is needed!

(may leverage recent advantages in syntax-guided synthesis?)

Putting It All Together in CVC4



General Challenge

Reasoning efficiently about **quantifiers + EUF + other theories** is **still hard!**

E-matching: Pattern selection, matching modulo theories

Conflict-based: Matching is incomplete, entailment tests are expensive

Model-based: Models are complex, interpreted domains may be infinite

General Challenge

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Reasoning efficiently about **quantifiers + EUF + other theories** is **not as bad**

- Classic QE algorithms are decision procedures for LRA [Ferrante&Rackoff 79, Loos&Wiespfenning 93], LIA [Cooper 72], datatypes [Maher 1988], ...
- Some have been leveraged successfully in SMT applications [Monniaux 2010, Bjorner 2012, Reynolds et al. 2015, Bjorner&Janota 2016, ...]

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Counter-Example-Guided Quantifier Instantiation

Counterexample-Guided QI

Variants implemented in number of tools:

- Z3 [Bjorner 2012, Bjorner&Janota 2016]
- SPACER [Komuravelli et al. 2014]¹
- Yices [Dutertre 2015]
- CVC4 [CAV 2015, CAV 2018]
- UFO [Fedyukovich et al. 2016]²
- Boolector [Preiner et al. 2017]

¹Originally using Z3 as backend, now integrated in Z3

²Using Z3 as backend

Basic idea: Derived from quantifier elimination (e.g., for LIA):

$$\exists x. \psi[x, \mathbf{y}] \equiv_T \psi[t_1, \mathbf{y}] \vee \cdots \vee \psi[t_n, \mathbf{y}] \text{ for some } t_1, \dots, t_n$$

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Enumerate instances via a counterexample-guided loop that is

1. **terminating:** generate a finite set $S \supseteq \{t_1, \dots, t_n\}$
2. **efficient in practice:** typically terminates after $\ll n$ instances

High-level View of Basic Procedure

basic-CEGQI($\forall x. \psi[x, y]$)

$G := \emptyset$

(instances of $\forall x. \psi$)

repeat

if G is T -unsatisfiable

return **unsat**

(because $\forall x. \psi \models_T G$)

else

let $G' = G \cup \{\neg\psi\}$

if G' is T -unsatisfiable

return **sat**

(because $G \models_T \forall x. \psi$)

else

let \mathcal{I} be a T -model of G'

let $\mathbf{t}[y] = \text{Sel}(\mathbf{x}, \psi, \mathcal{I}, G)$

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$G := G \cup \{\psi[\mathbf{t}, y]\}$

High-level View of Basic Procedure

basic-CEGQI($\forall x. \psi[x, y]$)

$G := \emptyset$

(instances of $\forall x. \psi$)

repeat

if G is T -unsatisfiable

return **unsat**

(because $\forall x. \psi \models_T G$)

else

let $G' = G \cup \{\neg\psi\}$

if G' is T -unsatisfiable

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Relies on *selection*
function Sel

Right selection functions make CEGQI a **decision procedure** for various theories T

Termination Requirements:

1. Quantifier-free fragment of T is decidable
2. For all qffs $\psi[x, y]$, selection function Sel is
 - 2.1 *finite*:
there is a finite set $S_{\psi, x}$ s.t. $\text{Sel}(x, \psi, \mathcal{I}, G) \in S_{\psi, x}$ for all legal \mathcal{I}, G
 - 2.2 *monotonic*:
if $G \models_T \psi[t, y]$ then $\text{Sel}(x, \psi, \mathcal{I}, G) \neq \mathbf{t}$ for all legal \mathcal{I}, G

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Theorem. Under (1), procedure **basic-CEGQI** always terminates if sel is finite and monotonic

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From CEGQI to Quantifier Elimination

$\text{project}(x, \psi[x, y])$

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Note:

Let $\varphi[y] = \text{project}(x, \psi[x, y])$

Then $\varphi \equiv_T \forall x. \psi$

Assumption: Consider only NNF formulas φ containing a subformula $\forall x. \varphi_1 \vee \varphi_2$ (resp. $\exists x. \varphi_1 \wedge \varphi_2$) only if $\varphi_1 \vee \varphi_2$ (resp. $\varphi_1 \wedge \varphi_2$) is quantifier-free³

³For simplicity and wlog by (lazy) PNF transformation

From CEGQI to QE: General Case

$qe(x, \varphi) :=$ if φ is quantifier-free then

$project(x, \varphi)$

else

match φ with

$\varphi_1 \wedge \varphi_2 : qe(x, \varphi_1) \wedge qe(x, \varphi_2)$

$\exists z. \psi : \neg qe(x, \forall z. nnf(\neg \psi))$

$\forall z. \psi : qe(x, qe(z, \psi))$

$nnf(\varphi) :=$ negation normal form of φ

From CEGQI to QE: General Case

$qe(x, \varphi) :=$ if φ is quantifier-free then
 $project(x, \varphi)$
else
 match φ with

Note:

1. Avoiding full prenex normal form transformation **increases scalability** in practice
2. Implementation of general CEBQI in CVC4 is similar in spirit to **qe** but is **fully integrated** into SMT loop [FMSD 2017]

Linear real arithmetic (LRA) [FMSD 2017]

- Maximal lower (minimal upper) bounds [Loos+Wiespfenning 1993]

$$l_1 < k, \dots, l_n < k \implies \{x \mapsto l_{\max} + d\}$$

(may involve virtual terms δ, ∞)

- Interior point method [Ferrante&Rackoff 1979]

$$l_{\max} < k < u_{\min} \implies \{x \mapsto (l_{\max} + u_{\min})/2\}$$

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- In

Common **termination argument**:
a finite number of instances cover all cases

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Finite domains

- Model-based value instantiations [Wintersteiger et al. 2013]

$$D = \{d_1, \dots, d_n\} \implies \{x \mapsto d_i\}$$

Fixed-size Bit vectors

- Value instantiations [Neimetz et al. 2016]

$$0 \leq i < w \implies \{x \mapsto 2^i\}$$

- Invertibility conditions [CAV 2018]

(next slides)

Datatypes

- Stay tuned ...

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Outline

Introduction

Quantifier Instantiation

E-matching

Conflict-Based Quantifier Instantiation

Model-based Quantifier Instantiation

Counter-Example-Guided Quantifier Instantiation

Quantifier Instantiation for Bit Vectors

Quantifier Instantiation for Floating Point Arithmetic

Conclusion

Motivation

Example: Prove unsatisfiability of

$$\psi = \forall x. x + s \neq t$$

with x, s, t bit vectors of size n

It is **crucial** to find good set of instantiation candidates for x

Motivation

Example: Prove unsatisfiability of

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Naive approach: Enumerate 2^n possible values for x

Motivation

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Better approach:

1. Try to solve $\neg(x + s \neq t)$ for x (yielding $x = t - s$)
2. Instantiate ψ with computed **symbolic** solution

$$\underbrace{t - s}_{x} + s \neq t$$

UNSAT

Quantifier Instantiation for Bit Vectors

Idea: Compute *symbolic solutions* of bit vector constraints

Quantifier Instantiation for Bit Vectors

Idea: Compute **symbolic solutions** of bit vector constraints

Problem: hard or **impossible** in general

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▶ **Example:** $2 \cdot x \approx 3$ is unsolvable

Quantifier Instantiation for Bit Vectors

Idea: Compute *symbolic solutions* of bit vector constraints

Problem: hard or *impossible* in general

Our Answer:

1. Consider restricted case where φ has the form

$$x \diamond s \bowtie t \quad \text{or} \quad s \diamond x \bowtie t$$

with \bowtie relational operator and x not in s or t

2. Consider *conditional* symbolic solutions
(e.g., identify conditions under which $s \cdot x \approx t$ is solvable)

Invertibility Condition

Exact condition under which a bit vector operation is solvable for some x

Example: $x \cdot s \approx t$

- Invertibility condition: $(-s \mid s) \& t \approx t$
- $(-s \mid s) \& t \approx t \equiv_{BV} \exists x. x \cdot s \approx t$

Invertibility Conditions

- 162 IC's for: $\{\approx, \not\approx, <_u, \leq_u, >_u, \geq_u, <_s, \leq_s, >_s, \geq_s\} \times \{\sim, \&, \mid, \ll, \gg, \gg_a, -, +, \cdot, \text{mod}, \div, \circ, [:]\}$
- 83 crafted manually
- 79 generated automatically with syntax-guided synthesizer

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Invertibility

$x \cdot s = t$ is solvable for x
iff
 s has fewer trailing zeroes than t

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A Few Invertibility Conditions

| $\ell[x]$ | \approx | $\not\approx$ |
|------------------------|--|---|
| $x \cdot s \bowtie t$ | $(-s \mid s) \ \& \ t \approx t$ | $s \not\approx 0 \vee t \not\approx 0$ |
| $x \bmod s \bowtie t$ | $\sim(-s) \geq_u t$ | $s \not\approx 1 \vee t \not\approx 0$ |
| $s \bmod x \bowtie t$ | $(t + t - s) \ \& \ s \geq_u t$ | $s \not\approx 0 \vee t \not\approx 0$ |
| $x \div s \bowtie t$ | $(s \cdot t) \div s \approx t$ | $s \not\approx 0 \vee t \not\approx \sim 0$ |
| $s \div x \bowtie t$ | $s \div (s \div t) \approx t$ | $\begin{cases} s \ \& \ t \approx 0 & \text{for } \kappa(s) = 1 \\ \top & \text{otherwise} \end{cases}$ |
| $x \ \& \ s \bowtie t$ | $t \ \& \ s \approx t$ | $s \not\approx 0 \vee t \not\approx 0$ |
| $x \mid s \bowtie t$ | $t \mid s \approx t$ | $s \not\approx \sim 0 \vee t \not\approx \sim 0$ |
| $x \gg s \bowtie t$ | $(t \ll s) \gg s \approx t$ | $t \not\approx 0 \vee s <_u \kappa(s)$ |
| $s \gg x \bowtie t$ | $\bigvee_{i=0}^{\kappa(s)} s \gg i \approx t$ | $s \not\approx 0 \vee t \not\approx 0$ |
| $x \gg_a s \bowtie t$ | $(s <_u \kappa(s) \Rightarrow (t \ll s) \gg_a s \approx t) \ \wedge$ $(s \geq_u \kappa(s) \Rightarrow (t \approx \sim 0 \vee t \approx 0))$ | \top |
| $s \gg_a x \bowtie t$ | $\bigvee_{i=0}^{\kappa(s)} s \gg_a i \approx t$ | $(t \not\approx 0 \vee s \not\approx 0) \ \wedge$ $(t \not\approx \sim 0 \vee s \not\approx \sim 0)$ |

A Few More Invertibility Conditions

| $\ell[x]$ | $<_s$ | $>_s$ |
|------------------------|--|--|
| $x \cdot s \bowtie t$ | $\sim(-t) \ \& \ (-s \mid s) <_s t$ | $t <_s t - ((s \mid t) \mid -s)$ |
| $x \bmod s \bowtie t$ | $\sim t <_s (-s \mid -t)$ | $(s >_s 0 \Rightarrow t <_s \sim(-s)) \wedge$ $(s \leq_s 0 \Rightarrow t \not\approx \max_s) \wedge$ $(t \not\approx 0 \vee s \not\approx 1)$ |
| $s \bmod x \bowtie t$ | $s <_s t \vee 0 <_s t$ | $(s \geq_s 0 \Rightarrow s >_s t) \wedge$ $(s <_s 0 \Rightarrow ((s - 1) \gg 1) >_s t)$ |
| $x \div s \bowtie t$ | $t \leq_s 0 \Rightarrow \min_s \div s <_s t$ | $\sim 0 \div s >_s t \vee \max_s \div s >_s t$ |
| $s \div x \bowtie t$ | $s <_s t \vee t \geq_s 0$ | $\left\{ \begin{array}{ll} s >_s t & \text{for } \kappa(s) = 1 \\ (s \geq_s 0 \Rightarrow s >_s t) \wedge & \text{otherwise} \\ (s <_s 0 \Rightarrow s \gg 1 >_s t) & \end{array} \right.$ |
| $x \ \& \ s \bowtie t$ | $\sim(-t) \ \& \ s <_s t$ | $t <_s s \ \& \ \max_s$ |
| $x \mid s \bowtie t$ | $\sim(s - t) \mid s <_s t$ | $t <_s (s \mid \max_s)$ |
| $s \mid x \bowtie t$ | | |
| $x \gg s \bowtie t$ | $\sim(-t) \gg s <_s t$ | $t <_s (\max_s \ll s) \gg s$ |
| $s \gg x \bowtie t$ | $s <_s t \vee 0 <_s t$ | $(s <_s 0 \Rightarrow s \gg 1 >_s t) \wedge$ $(s \geq_s 0 \Rightarrow s >_s t)$ |

From Invertibility Conditions to Symbolic Instantiations

Hilbert choice functions $\varepsilon x. \varphi$

- Represents a solution for φ if there is one
- Represents arbitrary value, otherwise

Embed invertibility conditions into choice functions

BV literal: $l[x] = x \diamond s \bowtie t$

Inv. condition: IC_x

Symbolic solution: $\varepsilon y. (IC_x \Rightarrow l[y])$

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Note 1: Choice function expresses **all** conditional solutions with a **single term**

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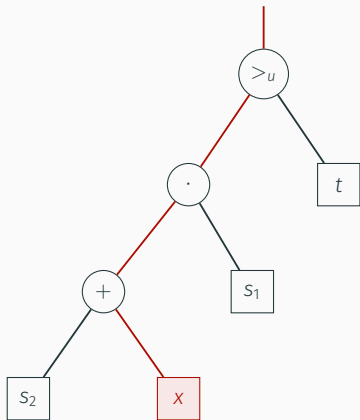
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Note 2: The ε binder can be later eliminated from instances by Skolemization:

$$\varphi[\varepsilon y. (IC_x \Rightarrow l[y])] \rightarrow \varphi[k] \wedge (IC_x \Rightarrow l[k])$$

More General Case by Example: $\forall x. (s_2 + x) \cdot s_1 \leq_u t$



1. Pick variable to solve for (x)
2. Compute inverse/IC's along path to x

3. Solve $z \cdot s_1 >_u t$ for z

$$IC_z = t <_u -s \mid s$$

$$z = \varepsilon y. IC_z \Rightarrow y \cdot s_1 >_u t$$

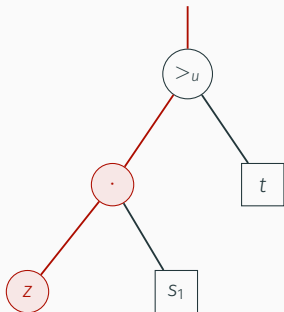
4. Solve $s_2 + x \approx z$ for x

$$IC_x = T$$

$$x = z - s_2$$

Instantiation for x : $\varepsilon y. (t <_u -s \mid s \Rightarrow s_1 \cdot y >_u t) - s_2$

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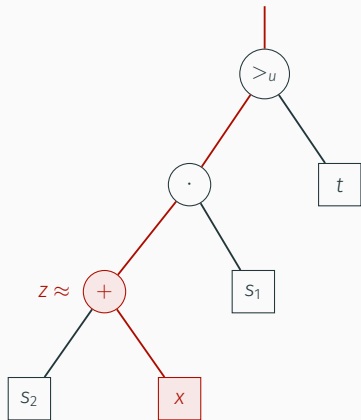
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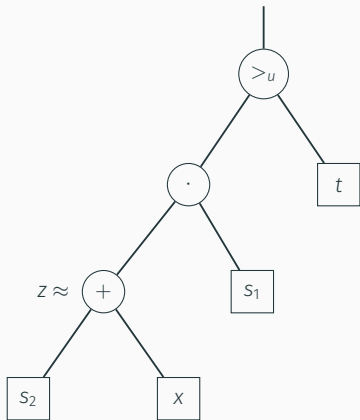
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Multiple Variable Occurrences

Non-linear constraints (multiple occurrences of a variable)

- Try to linearize with rewriting/normalization

e.g., $x + x + s \approx t \rightarrow 2 \cdot x + s \approx t$

- Otherwise, replace extra occurrences of x with value in current model \mathcal{I}

e.g., $x \cdot x + s \approx t \rightarrow x \cdot x^{\mathcal{I}} + s \approx t$

- ▶ Future work: Use SyGuS to synthesize IC's for non-linear cases

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- ▶ **Future work:** Use SyGuS to synthesize IC's for non-linear cases

Experimental Results

| | CVC4 _{base} | Q3B | Boolector | Z3 | CVC4 _{ic} |
|---------------------|----------------------|------------|------------|-------------|--------------------|
| keymaera (4035) | 3823 | 3805 | 4025 | 4031 | 3993 |
| psyco (194) | 194 | 99 | 193 | 193 | 190 |
| scholl (374) | 239 | 214 | 289 | 271 | 246 |
| tptp (73) | 73 | 73 | 72 | 73 | 73 |
| uauto (284) | 112 | 256 | 180 | 190 | 274 |
| wintersteiger (191) | 168 | 184 | 154 | 162 | 168 |
| Total (5151) | 4609 | 4631 | 4913 | 4920 | 4944 |

Limits: 300 seconds CPU time limit, 100G memory limit

CVC4_{ic} won division BV at SMT-COMP 2018

Outline

Introduction

Quantifier Instantiation

E-matching

Conflict-Based Quantifier Instantiation

Model-based Quantifier Instantiation

Counter-Example-Guided Quantifier Instantiation

Quantifier Instantiation for Bit Vectors

Quantifier Instantiation for Floating Point Arithmetic

Conclusion

Invertibility Conditions for Floating Point Arithmetic

Similar approach can be applied to Floating Points [CAV 2019]

However, invertibility conditions are much more complex

Invertibility Conditions for Floating Point Arithmetic

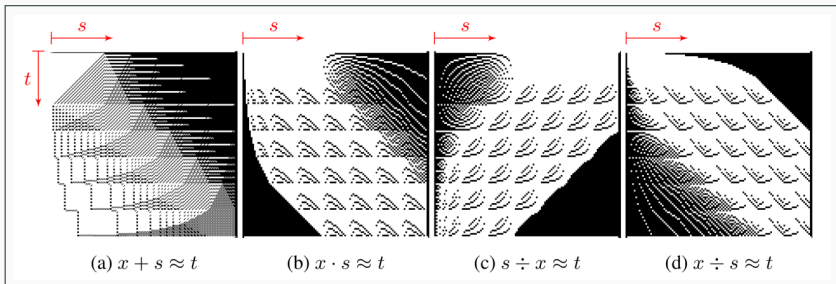
Similar approach can be applied to Floating Points [CAV 2019]

However, invertibility conditions are much more complex
(found 167/188 IC's so far)

Invertibility Conditions for Floating Point Arithmetic

Similar approach can be applied to Floating Points [CAV 2019]

However, invertibility conditions are much more complex



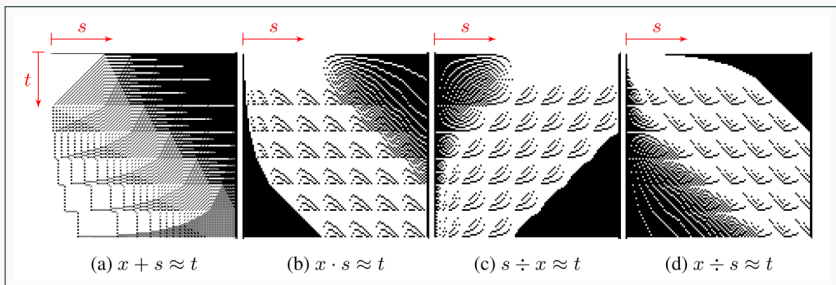
(Shown for FP[3,5])

(white dot = IC is **sat**, black dot = IC is **unsat**)

Invertibility Conditions for Floating Point Arithmetic

Similar approach can be applied to Floating Points [CAV 2019]

However, invertibility conditions are much more complex



$$(a) (t - s)^{RTN} + s \approx t \vee t \approx s \vee (t - s)^{RTP} + s \approx t$$

$$(b) t \approx (t \div s)^{RTP} \cdot s \vee t \approx (t \div s)^{RTN} \cdot s \vee (s \approx \pm\infty \wedge t \approx \pm\infty) \vee (s \approx \pm 0 \wedge t \approx \pm 0)$$

...

Invertibility Conditions for Floating Point Arithmetic

$$\exists x. x + s \approx^R t$$

\equiv_{BV}

$$(t \overset{\text{RTN}}{-} s) + s \approx^R t \quad \vee \quad t \approx s \quad \vee \quad (t \overset{\text{RTP}}{-} s) + s \approx^R t$$

rounding towards
negative

corner case
(zero)

rounding towards
positive

$$x = t \overset{\text{RTP}}{-} s$$

$$x = \pm 0$$

$$x = t \overset{\text{RTN}}{-} s$$

Invertibility Conditions for Floating Point Arithmetic

$$\exists x. x + s \approx^R t$$

\equiv_{BV}

$$(t \overset{\text{RTN}}{-} s) \overset{R}{+} s \approx t \quad \vee \quad t \approx s \quad \vee \quad (t \overset{\text{RTP}}{-} s) \overset{R}{+} s \approx t$$

rounding towards
negative

corner case
(zero)

rounding towards
positive

$$x = t \overset{\text{RTP}}{-} s$$

$$x = \pm 0$$

$$x = t \overset{\text{RTN}}{-} s$$

Conclusion

Conclusion

- SMT solvers do not operate just on ground formulas
- There has been **considerable progress** on reasoning with quantified formulas in SMT
- Still, **a lot more needs to be done**
- The quest of **combining theory and quantifier reasoning efficiently** is still on
- The **CVC4 team** is at the **forefront of this quest**
- CVC4 is available at <http://cvc4.cs.stanford.edu/>
- **Join our quest!**
- We are **hiring PhD students and postdocs** and **welcome collaborations** with other groups

- Symmetry elimination
- Proofs
- Synthesis
- Abduction

Thank you