

CS:5810 Formal Methods in Software Engineering

Introduction to Alloy 5

Part 1

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Outline

- Introduction to basic Alloy constructs using a simple example of a static model
 - How to define **sets, subsets, relations with multiplicity constraints**
 - How to use Alloy's **quantifiers** and **predicate** forms
- Basic use of the Alloy Analyzer (AA)
 - **Loading, compiling, and analyzing** a simple Alloy specification
 - Adjusting basic **tool parameters**
 - Using the **visualization** tool to view instances of models

Roadmap

Alloy: Rationale and Use Strategies

- What types of systems have been modeled with Alloy
- What types of questions can AA answer
- What is the purpose of each of the sections in an Alloy specification

Alloy Specifications

- Parameterized conditionals
- Indexed relations
- Graphical representations of Alloy models
- More complex examples

Alloy --- Why was it created?

Lightweight

relatively small and easy to use, and capable of expressing common properties tersely and naturally

Precise

having a simple and uniform mathematical semantics

Tractable

amenable to efficient and fully automated semantic analysis (within scope limits)

Alloy --- Comparison

UML

- Has similarities (graphical notation, OCL constraints) but it is neither lightweight, nor precise
- UML includes many modeling notions omitted from Alloy (use-cases, state-charts, code architecture specs)
- Alloy's diagrams and relational navigation are inspired by UML

Z

- Precise, but intractable. Stylized typography makes it harder to work with
- Z is more expressive than Alloy, but more complicated
- Alloy's set-based semantics is inspired by Z

Alloy --- What is it used for?

Alloy is a **textual** modeling language aimed at expressing:

structural and **behavioral** properties of software systems

It is not meant for modeling code architecture
(*a la* class diagrams in UML)

But there may be a close relationship between the Alloy specification
and an implementation in an OO language

Example Applications

The Alloy 6 distribution comes with several example models that together illustrate the use of Alloy's constructs

Examples

- Specification of a distributed spanning tree
- Model of a generic file system
- Model of a generic file synchronizer
- Tower of Hanoi model
- ...

Alloy in General

Alloy is general enough that it can model

- any (finite) **domain** of individuals and
- any **relations** between them

We will then start with a few simple examples that are not necessarily about software

Example: Family Structure

We want to ...

- Model **parent/child relationships** as primitive relations
- Model **spousal relationships** as primitive relations
- Model relationships such as “**siblings**” as *derived* relations
- Enforce certain **biological constraints** via 1st-order constraints (e.g., people have only one biological mother)
- Enforce certain **social constraints** via 1st-order constraints (e.g., a wife isn't a sibling)
- Confirm or refute the existence of certain **derived relationships** (e.g., no one has a sister who is also their wife)

Example: Address Book

An **address book** for an email client that maintains a mapping from **names** to **addresses**

FriendBook
Ted -> ted@gmail.com Ryan -> ryan@hotmail.com

WorkBook
Pilard -> pilard@uiowa.edu Ryan -> ryan@uiowa.edu

Atoms and Relations

In Alloy, everything is built from **atoms** and **relations**

An *atom* is a primitive entity that is

- *indivisible*: it cannot be broken down into smaller parts
- *immutable*: it does not change over time
- *uninterpreted*: it does not have any built-in properties
(the way numbers do, for example)

A *relation* is a structure that **relates atoms**

- It is a set of **tuples** of the same type

Atoms and Relations: Examples

- **Unary relations:** a set of names, a set of addresses and a set of books

Name = { (N0), (N1), (N2) }

Addr = { (D0), (D1) }

Book = { (B0), (B1) }

Atoms

Tuples

- A **binary relation** from names to addresses

address = { (N0,D0), (N1,D1) }

- A **ternary relation** from books to name to addresses

addr = { (B0,N0,D0), (B0,N1,D1), (B1,N1,D2) }

Relations

Size of a relation: the number of tuples in the relation

Arity of a relation: the length of the tuples in the relation

relations with arity 1, 2, and 3 are said to be *unary*, *binary*, and *ternary* relations

Examples.

- relation of arity 1 and size 1: `myName = {(N0)}`
- relation of arity 2 and size 3: `address = {(N0,D0), (N1,D1), (N2,D1)}`

Main Components of Alloy Models

- Signatures and Fields
- Predicates and Functions
- Facts
- Assertions
- Commands and scopes

Signatures and Fields

Signatures

- Describe, as sets, classes of entities we want to reason about
- Sets defined by signatures are fixed (we will see how to model dynamic aspects later)

Fields

- Define relations between signatures

Simple constraints

- Multiplicities on signatures
- Multiplicities on relations

Signatures

- A *signature* introduces a **set** of **atoms** (a unary relation over atoms)

- The declaration

sig A {}

introduces a set named **A**

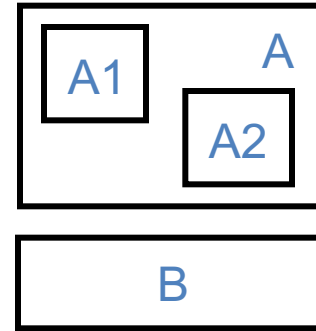
- A signature can be declared as an *extension* of another

sig A1 **extends** A {}

introduces a set name **A1** that is a **subset** of **A**

Signatures

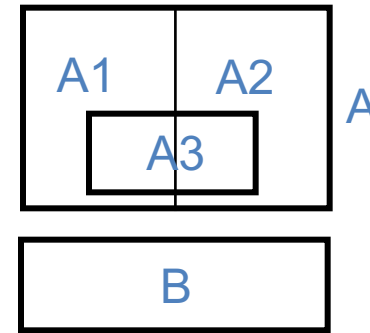
```
sig A {}  
sig B {}  
sig A1 extends A {}  
sig A2 extends A {}
```



- **A1** and **A2** are **extensions** of **A**
- A signature declared independently of any other one is a **top-level signature**, e.g., **A** and **B** above
- Extensions of the same signature are **mutually disjoint**, as are top-level signatures

Signatures

```
abstract sig A {}  
sig B {}  
sig A1 extends A {}  
sig A2 extends A {}
```



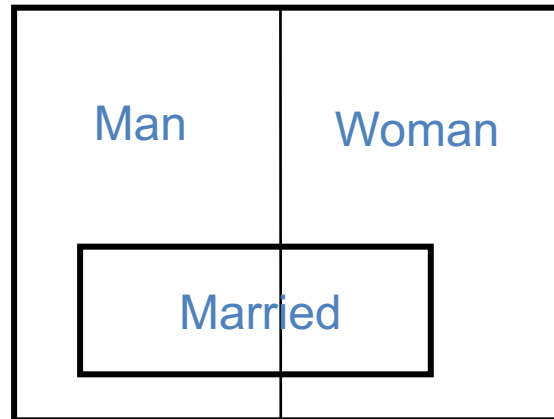
- An *abstract signature* has no elements except those belonging to its extensions or subsets
- All extensions of an abstract signature A form a *partition* of A
- A signature can be introduced as a *subset* of another

```
sig A3 in A {}
```

Example: Family Structure

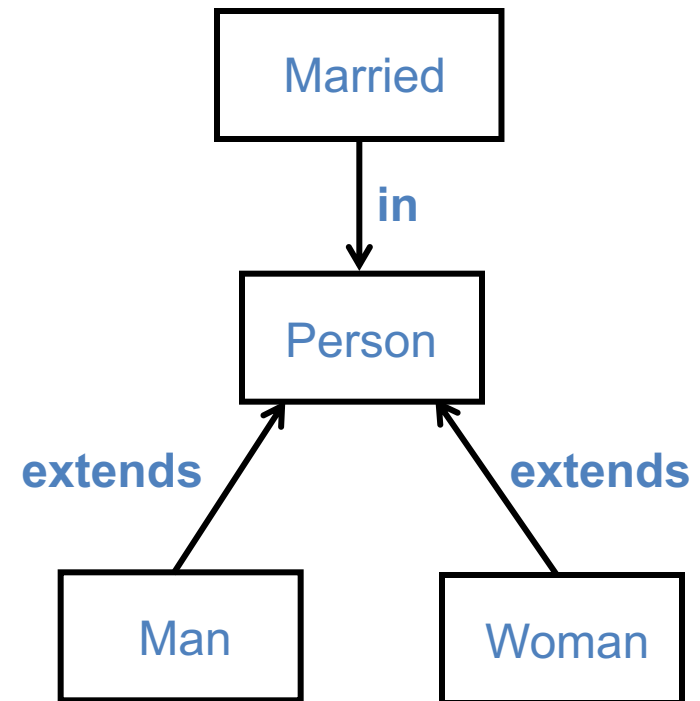
Alloy Model

```
abstract sig Person {}  
sig Man extends Person {}  
sig Woman extends Person {}  
sig Married in Person {}
```



Person

Graphical Representation



Model Instances

The Alloy Analyzer will generate **instances** of models so that we can check if they match our intentions. Which of the following are instances of our current model?

```
abstract sig Person {}
sig Man extends Person {}
sig Woman extends Person {}
sig Married in Person {}
```

Person = { (P0), (P1), (P2) }
Man = { (P1), (P2) }
Married = { }
Woman = { (P0), (P1) }

Person = { (P0), (P1) }
Man = { (P0) }
Married = { (P1) }
Woman = { }

Person = { (P0), (P1), (P2) }
Man = { (P1), (P2) }
Married = { }
Woman = { (P0) }

Person = { (P0), (P1), (P2), (P3) }
Man = { (P0), (P1), (P2), (P3) }
Married = { (P2), (P3) }
Woman = { }

Person = { (P0), (P1) }
Man = { (P0) }
Married = { (P1), (P0) }
Woman = { (P1) }

Fields

- *Relations* are declared as *fields* of signatures

- Writing

```
sig A {f: e}
```

introduces a relation f of type $A \times e$,
where e is an expression denoting a product of signatures

- **Examples:** (with signatures A, B, C)

- Binary Relation:

```
sig A { f1: B } // f1 is a subset of A x B
```

- Ternary Relation:

```
sig A { f2: B -> C } // f2 is a subset of A x B x C
```

Example Signatures and Fields

Family Structure:

```
abstract sig Person {  
  children: Person,  
  siblings: Person  
}
```

```
sig Man, Woman extends Person {}
```

```
sig Married in Person {  
  spouse: Married  
}
```

Fields



Example: Family Structure

Alloy Model with siblings

```
abstract sig Person {  
  siblings: Person  
}  
sig Man extends Person {}  
sig Woman extends Person {}  
sig Married in Person {}
```

siblings is a binary relation
it is a subset of Person x Person



Example instance

```
Person = { (P0), (P1) }  
Man = { (P0) }  
Married = { }  
Woman = { (P1) }
```

```
siblings = { (P0,P1), (P1,P0) }
```



Intuition: P0 and P1 are siblings

Multiplicities

Allow us to constrain the **sizes** of sets

- A multiplicity keyword placed before a signature declaration constraints the number of elements in the signature

```
m sig A {}
```

- We can also make multiplicities constraints on fields

```
sig A {f: m e}
```

```
sig A {f: e1 m -> n e2}
```

There are four multiplicities **m**:

set : any number

some : one or more

one : exactly one

lone : zero or one

Cardinality Constraints

Multiplicities can also be **applied to** expressions denoting **relations**

- **some** e : e is non-empty
- **no** e : e is empty
- **lone** e : e has at most one tuple
- **one** e : e has exactly one tuple

Multiplicities: Examples

Without multiplicity:

A set of colors, each of which is a red, yellow or green color

```
abstract sig Color {}  
sig Red, Yellow, Green extends Color {}
```

(can have more than one red, one yellow and one green color)

With multiplicity:

An enumeration of colors

```
abstract sig Color {}  
one sig Red, Yellow, Green extends Color {}
```

(exactly one red, one yellow and one green color)

Multiplicities: Examples

- A file system in which each directory contains any number of objects, and each alias points to exactly one object

```
abstract sig Object {}  
sig Folder extends Object { contents: set Object }  
sig File extends Object {}  
sig Alias in File { to: one Object }
```

- The **default multiplicity** for fields is **one**, so:

```
sig A {f: e} and sig A {f: one e}
```

are equivalent



redundant

Multiplicities: Examples

- An address book maps names to addresses
- In each book
 - there is at most one address per name
 - an address is associated to at least one name

```
sig Name, Addr {}
```

```
sig AddressBook {
```

```
    addr: Name some -> lone Addr
```

```
}
```

Multiplicities: Examples

- A collection of weather forecasts, each of which has a field `weather` associating every city with exactly one weather condition

```
sig Forecast { weather: City -> one Weather }  
sig City {}  
abstract sig Weather {}  
one sig Rainy, Sunny, Cloudy extends Weather {}
```

- Instance:

```
City = { (Iowa City), (Chicago) }
```

```
Rainy = { (rainy) }
```

```
Sunny = { (sunny) }
```

```
Cloudy = { (cloudy) }
```

```
Forecast = { (f1), (f2) }
```

```
weather = { (f1, Iowa City, rainy), (f1, Chicago, rainy), (f2, Iowa City, rainy), (f2, Chicago, sunny) }
```

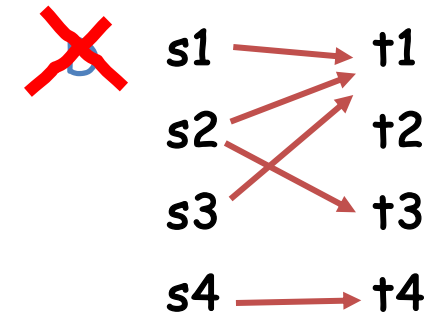
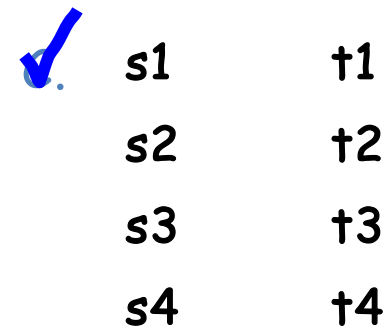
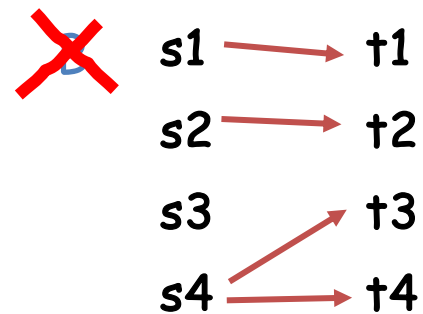
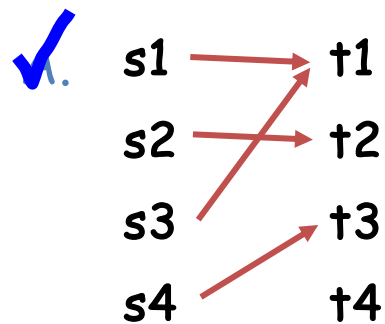
Multiplicities and Binary Relations

- $\text{sig } S \{ f: \text{ lone } T \}$

– says that, for each element s of S , f maps s to **at most one** value in T

- Potential instances:

Conventional name: **partial function**



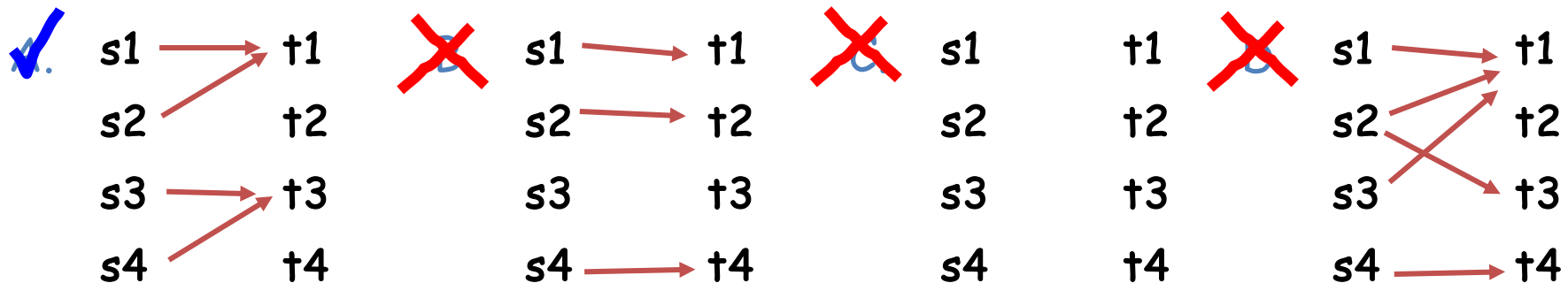
Multiplicities and Binary Relations

- $\text{sig } S \{ f: \text{one } T \}$

– says that, for each element s of S , f maps s to **exactly one** value in T

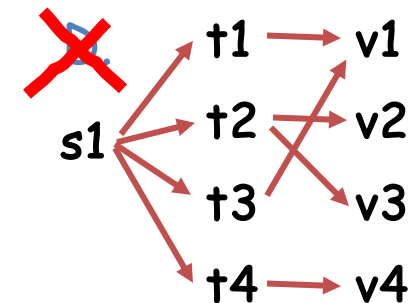
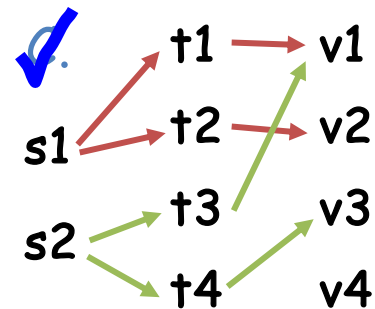
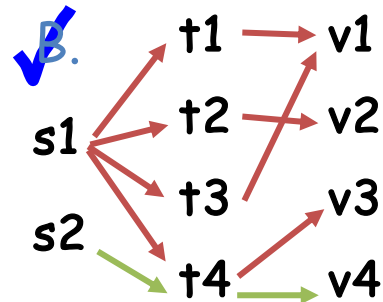
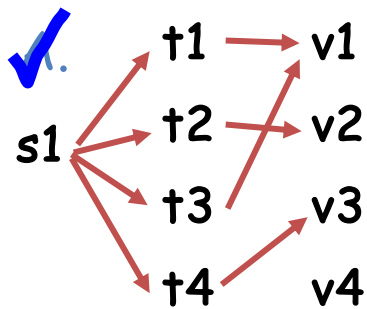
- Potential instances:

Conventional name: **total function**



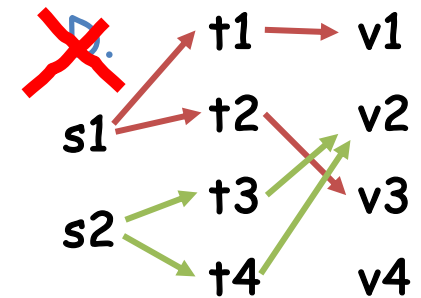
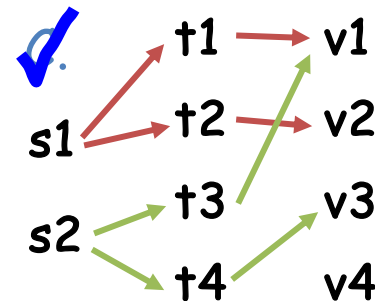
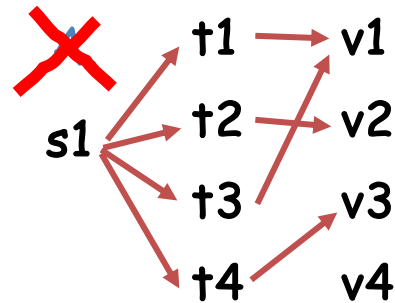
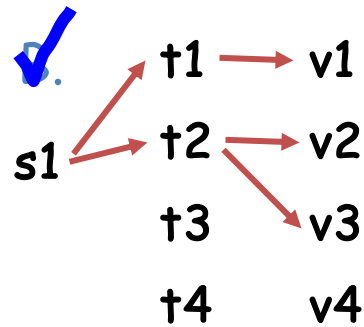
Multiplicities and Ternary Relations

- $\text{sig } S \{ f: T \rightarrow \text{one } V \}$
 - For each element s of S , over the triples that start with s :
 f maps each T -element to exactly one V -element
- Potential instances:



Multiplicities and Ternary Relations

- $\text{sig } S \{ f: T \text{ lone} \rightarrow V \}$
 - For each element s of S , over the triples that start with s :
 f maps at most one T -element to the same V -element
- Potential instances:



Multiplicities and Relations

- Other kinds of relational structures can be specified using multiplicities

- Examples:

– `sig S { f: some T }`

total relation

– `sig S { f: set T }`

partial relation

– `sig S { f: T set -> set V }`

– `sig S { f: T one -> V }`

– ...

Example: Family Structure

- How would you use multiplicities to define the **children** relation?

```
sig Person { children: set Person }
```

– Intuition: each person has zero or more children

- How would you use multiplicities to define the **spouse** relation?

```
sig Married { spouse: one Married }
```

– Intuition: each married person has exactly one spouse

Summarizing

Alloy Model

```
abstract sig Person {  
  children: set Person,  
  siblings: set Person  
}
```

```
sig Man, Woman extends Person {}
```

```
sig Married in Person {  
  spouse: one Married  
}
```

Exercises

- Start the Alloy Analyzer
- Load file `family-1.a1s` from the **Resources** section of the course website
- Execute it
- Analyze the model instance
- Look at the generated instance
- Does it look correct?
- What, if anything, would you change about it?

Model Instance

Instance found:

```
Person = {Man0,Man1,Man2}  
Man = {Man0,Man1,Man2}  
Woman = {}  
Married = {Man0,Man1,Man2}
```

```
children = { (Man0,Man0), (Man0,Man1), (Man1,Man0), (Man2,Man1),  
            (Man2,Man2) }
```

```
siblings = { (Man0,Man0), (Man0,Man1), (Man1,Man0), (Man1,Man2),  
            (Man2,Man2) }
```

```
spouse = { (Man1,Man0), (Man0,Man2), (Man2,Man0) }
```

```
abstract sig Person {  
    children: set Person,  
    siblings: set Person  
}  
sig Man, Woman extends Person {}  
sig Married in Person {  
    spouse: one Married  
}
```

No Women?

Instance found:

```
Person = {Man0,Man1,Man2}  
Man = {Man0,Man1,Man2}  
Woman = {}  
Married = {Man0,Man1,Man2}
```

```
children = { (Man0,Man0), (Man0,Man1), (Man1,Man0), (Man2,Man1),  
             (Man2,Man2) }
```

```
siblings = { (Man0,Man0), (Man0,Man1), (Man1,Man0), (Man1,Man2),  
            (Man2,Man2) }
```

```
spouse = { (Man1,Man0), (Man0,Man2), (Man2,Man0) }
```

```
abstract sig Person {  
    children: set Person,  
    siblings: set Person  
}  
sig Man, Woman extends Person {}  
sig Married in Person {  
    spouse: one Married  
}
```

Man is his own child ?

Instance found:

```
Person = {Man0,Man1,Man2}  
Man = {Man0,Man1,Man2}  
Woman = {}  
Married = {Man0,Man1,Man2}
```

```
abstract sig Person {  
    children: set Person,  
    siblings: set Person  
}  
sig Man, Woman extends Person {}  
sig Married in Person {  
    spouse: one Married  
}
```

```
children = { (Man0,Man0), (Man0,Man1), (Man1,Man0), (Man2,Man1),  
             (Man2,Man2) }
```

```
siblings = { (Man0,Man0), (Man0,Man1), (Man1,Man0), (Man1,Man2),  
            (Man2,Man2) }
```

```
spouse = { (Man1,Man0), (Man0,Man2), (Man2,Man0) }
```


Multiple Fathers?

Instance found:

```
Person = {Man0,Man1,Man2}  
Man = {Man0,Man1,Man2}  
Woman = {}  
Married = {Man0,Man1,Man2}
```

```
children = { (Man0,Man0), (Man0,Man1), (Man1,Man0), (Man2,Man1),  
             (Man2,Man2) }
```

```
siblings = { (Man0,Man0), (Man0,Man1), (Man1,Man0), (Man1,Man2),  
            (Man2,Man2) }
```

```
spouse = { (Man1,Man0), (Man0,Man2), (Man2,Man0) }
```

```
abstract sig Person {  
    children: set Person,  
    siblings: set Person  
}  
sig Man, Woman extends Person {}  
sig Married in Person {  
    spouse: one Married  
}
```

Own-Siblings?

Instance found:

```
Person = {Man0,Man1,Man2}  
Man = {Man0,Man1,Man2}  
Woman = {}  
Married = {Man0,Man1,Man2}
```

```
children = { (Man0,Man0), (Man0,Man1), (Man1,Man0), (Man2,Man1),  
            (Man2,Man2) }
```

```
siblings = { (Man0,Man0), (Man0,Man1), (Man1,Man0), (Man1,Man2),  
            (Man2,Man2) }
```

```
spouse = { (Man1,Man0), (Man0,Man2), (Man2,Man0) }
```

```
abstract sig Person {  
    children: set Person,  
    siblings: set Person  
}  
sig Man, Woman extends Person {}  
sig Married in Person {  
    spouse: one Married  
}
```

Asymmetric Siblings?

Instance found:

```
Person = {Man0,Man1,Man2}  
Man = {Man0,Man1,Man2}  
Woman = {}  
Married = {Man0,Man1,Man2}
```

```
children = { (Man0,Man0), (Man0,Man1), (Man1,Man0), (Man2,Man1),  
            (Man2,Man2) }
```

```
siblings = { (Man0,Man0), (Man0,Man1), (Man1,Man0), (Man1,Man2),  
            (Man2,Man2) }
```

```
spouse = { (Man1,Man0), (Man0,Man2), (Man2,Man0) }
```

```
abstract sig Person {  
    children: set Person,  
    siblings: set Person  
}  
sig Man, Woman extends Person {}  
sig Married in Person {  
    spouse: one Married  
}
```

No (Man2,Man1)?

Child and Sibling?

Instance found:

```
Person = {Man0,Man1,Man2}  
Man = {Man0,Man1,Man2}  
Woman = {}  
Married = {Man0,Man1,Man2}
```

```
children = { (Man0,Man0), (Man0,Man1), (Man1,Man0), (Man2,Man1),  
            (Man2,Man2) }
```

```
siblings = { (Man0,Man0), (Man0,Man1), (Man1,Man0), (Man1,Man2),  
            (Man2,Man2) }
```

```
spouse = { (Man1,Man0), (Man0,Man2), (Man2,Man0) }
```

```
abstract sig Person {  
    children: set Person,  
    siblings: set Person  
}  
sig Man, Woman extends Person {}  
sig Married in Person {  
    spouse: one Married  
}
```

Asymmetric Marriage?

Instance found:

```
Person = {Man0,Man1,Man2}
Man = {Man0,Man1,Man2}
Woman = {}
Married = {Man0,Man1,Man2}
```

```
children = { (Man0,Man0), (Man0,Man1), (Man1,Man0), (Man2,Man1),
             (Man2,Man2) }
```

```
siblings = { (Man0,Man0), (Man0,Man1), (Man1,Man0), (Man1,Man2),
             (Man2,Man2) }
```

```
spouse = { (Man1,Man0), (Man0,Man2), (Man2,Man0) } where is (Man0,Man1)?
```

```
abstract sig Person {
    children: set Person,
    siblings: set Person
}
sig Man, Woman extends Person {}
sig Married in Person {
    spouse: one Married
}
```

Model Weaknesses

- The model is **underconstrained**
 - It doesn't fully match our domain knowledge
 - We can **add constraints** to enrich the model
- Under-constrained models are common early on in the development process
 - The Alloy Analyzer gives quick feedback on weaknesses in our model
 - We can **incrementally add** constraints until we are satisfied with it

Adding Constraints

We'd like to enforce the following constraints which are simply matters of **biology**

- *No person can have more than one (biological) father or mother*
- *People cannot be their own (biological) parent or, more generally, their own ancestor*
- *A person's siblings are people with the same parents as the person's parents*

Adding Constraints

We'd like to enforce the following **social** constraints

- *The spouse relation is symmetric*
- *You cannot marry your own sibling*