# CS:5810

# Formal Methods in Software Engineering

### **Course Introduction**

Cesare Tinelli

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# A Truism

### Software has become critical to modern life

- Communication (internet, voice, video, ...)
- Transportation (air traffic control, avionics, cars, ...)
- Health Care (patient monitoring, device control, ...)
- Finance (automatic trading, banking, ...)
- Defense (intelligence, weapons control, ...)
- Manufacturing (precision milling, assembly, ...)
- Process Control (oil, gas, water, ...)
- . . .

### **Embedded Software**

Software is now embedded everywhere

Some of it is critical



Failing software costs money and life

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\* Avionics and online support systems only.

Software Size (million Lines of Code)



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# Failing Software Costs Money

Expensive recalls of products with embedded software

Lawsuits for loss of life or property damage

• Car crashes (e.g., Toyota Camry 2005)

Thousands of dollars for each minute of down-time

• (e.g., Denver Airport Luggage Handling System)

Huge losses of monetary and intellectual investment

• Rocket boost failure (e.g., Ariane 5)

Business failures associated with buggy software

• (e.g., Ashton-Tate dBase)

# **Failing Software Costs Lives**

Potential problems are obvious:

- · Software used to control nuclear power plants
- Air-traffic control systems
- Spacecraft launch vehicle control
- Embedded software in cars

A well-known and tragic example: Therac-25 radiation machine failures

#### Software seems particularly prone to faults

#### Tiny faults can have catastrophic consequences

- Ariane 5
- Mars Climate Orbiter, Mars Sojourner
- Pentium-Bug
- •

#### Rare bugs can occur

- avg. lifetime of a passenger plane: 30 years
- avg. lifetime of a car: < 10 years, but > 1.4B cars in 2022

Logic and implementation errors represent security exploits

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### Observation

#### Building software is what most of you will do after graduation

- You'll be developing systems in the context above
- · Given the increasing importance of software,
  - you may be liable for errors
  - your job may depend on your ability to produce reliable systems

What are the challenges in building reliable and secure software?

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What are the challenges in building reliable and secure software?

- Precise calculations/estimations of forces, stress, etc.
- Hardware redundancy ("make it a bit stronger than necessary")
- Robust design (single fault not catastrophic)
- Clear separation of subsystems (any airplane flies with dozens of known and minor defects)
- Design follows patterns that are proven to work

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- Redundancy as replication doesn't help against logical errors Redundant SW development only viable in extreme cases
- No physical or modal separation of subsystems Local failures often affect whole system
- Software designs have very high logic complexity
- Most SW engineers are untrained in correctness
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### How to Ensure Software Correctness?

A Central Strategy: **Testing** (others: SW processes, reviews, libraries, ...)

#### Testing against inherent SW errors ("bugs")

- 1. Design test configurations that hopefully are representative
- 2. Check that the system behaves as intended on them

Testing against external faults

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### **Limitations of Testing**

### Testing can show the presence of errors, but not their absence Exhaustive testing viable only for trivial systems

*Representativeness* of test cases/injected faults is subjective How to test for the unexpected? Rare cases?

Testing is labor intensive, hence expensive

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# **Complementing Testing: Formal Verification**

### A Sorting Program:

```
int[] sort(int[] a) {
    ...
}
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Testing sort:

- sort( $\{3, 2, 5\}$ ) ==  $\{2, 3, 5\}$   $\checkmark$
- sort({}) == {} √
- sort({17}) == {17} √

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Typically missed test cases

- $sort({2,1,2}) == {1,2,2} \boxtimes$
- $sort(null) == exception \ \boxtimes$
- isPermutation(sort(a),a) 🛛

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## **Formal Verification as Theorem Proving**

**Theorem (Correctness of** sort) For any given non-null int array a, calling the program sort(a) returns an int array that is sorted wrt  $\leq$  and is a permutation of a.

However, methodology differs from mathematics:

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## **Contrasting Testing with Formal Verification**

Testing Checks Only the Values We Select Formal Verification Checks Every Possible Value!



**Even Small Systems Have Trillions** (of Trillions) of Possible Tests!

Finds every exception to the property being checked!

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## **Main Artifacts in Formal Methods**

- 1. System requirements
- 2. System implementation

Formal methods rely on

- a. some formal specification of (1)
- b. some formal execution model of (2)

They use tools to verify mechanically that implementation satisfies (a) according to (b)

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# Why Use Formal Methods

1. Contribute to the overall quality of the final product thanks to mathematical modeling and formal analysis

2. Increase confidence in the correctness/robustness/security of a system

3. Find more flaws and sooner (i.e., during specification and design vs. testing and maintenance)

## Why Use Formal Methods

Relative cost to fix an error, by development phase



Finding errors earlier reduces development costs

## Formal Methods: The Vision

- Complement other analysis and design methods
- Help find bugs in code and specification
- Reduce development, and testing, cost
- Ensure certain properties of the formal system model
- Should be highly automated

## **Formal Methods and Testing**

- · Run the system at chosen inputs and observe its behavior
  - Randomly chosen
  - Intelligently chosen (by hand: expensive!)
  - Automatically chosen (need formalized spec)
- What about other inputs? (test coverage)
- What about the observation? (test oracle)

Challenges can be addressed by/require formal methods

# **A** Warning

- The notion of "formality" is often misunderstood (formal vs. rigorous)
- The effectiveness of FMs is still debated
- There are persistent myths about their practicality and cost
- FMs are not yet as widespread in industry as they could be
- They are mostly used in the development of safety-, business-, or mission-critical software, where the cost of faults is high

## The Main Point of Formal Methods is Not

- To show "correctness" of entire systems
  - What is correctness? Go for specific properties!
- To replace testing entirely
  - FMs typically do not go below byte code level
  - Some properties are not formalizable
- To replace good design practices

There is no silver bullet!

No correct system w/o clear requirements & good design

### 1. Forces developers to think systematically about issues

- 2. Improves the quality of specifications, even without formal verification
- 3. Leads to better design
- 4. Provides a precise reference to check requirements against
- 5. Provides rigorous documentation within a team of developers
- 6. Gives direction to later development phases
- 7. Provides a basis for reuse via specification matching
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## Specifications: What the system should do

- Individual properties
  - Safety properties: something bad will never happen
  - Liveness properties: something good will happen eventually
  - Non-functional properties: runtime, memory, usability, ...
- Complete behavior specification
  - Equivalence requirements
  - Refinement requirements
  - Data consistency
  - ...

The expression in some formal language and at some level of abstraction of a collection of properties that some system should satisfy [van Lamsweerde]

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- syntax can be mechanically processed and checked
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#### abstraction:

- at or above the level of source code
- several levels possible

#### properties:

- expressed in some formal logic
- have a well-defined semantics

- ideally (but not always) decided mechanically
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### Formalization Helps to Find Bugs in Specs

- Well-formedness and consistency of formal specs are machine-checkable
- Fixed signature (set of symbols) helps spot incomplete specs
- Failed verification of implementation against specs provides feedback on errors
  - in the implementation or
  - in the (formalization of the) spec

### **A Fundamental Fact**

### Formalizing system requirements is hard









### **Another Fundamental Fact**

#### Proving properties of systems can be hard

# Level of System Description

High level (modeling/programming language level)

- Complex datatypes and control structures, general programs
- Easier to program

Low level (machine level)

- Finitely many states
- Tedious to program, worse to maintain

# **Expressiveness of Specification**

#### High

- General properties
- High precision, tight modeling
- Automatic proofs (in general) impossible!

#### Low

- Finitely many cases
- Approximation, low precision
- Automatic proofs are (in principle) possible

# **Current and Future Trends**

Slowly but surely formal methods are finding increased used in industry

- Designing for formal verification
- Combining semi-automatic methods with SAT/SMT solvers, theorem provers
- Combining static analysis of programs with automatic methods and with theorem provers
- Combining testing and formal verification
- Integration of formal methods into software development process

# **Current and Future Trends**

Need for secure systems is increasing the use of FMs

- Security is intrinsically hard
- Redundant fault-tolerant systems are often used to meet safety requirements
- Fault-tolerance depends on the independence of component failures
- Security attacks are intelligent, coordinated and malicious
- Formal methods provides a systematic way to meet stringent security requirements

## Summary

Software is becoming pervasive and very complex

Current development techniques are inadequate

Formal methods

- are not a panacea, but will be increasingly necessary
- are (more and more) used in practice
- can shorten development time
- can push the limits of feasible complexity
- can increase product reliability
- can improve system security

We will learn to use different formal methods, for different development stages