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# Formal Methods in Software Engineering

## Introduction to Alloy

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# Outline

- Introduction to basic Alloy constructs using a simple example of a static model
  - How to define **sets, subsets, relations with multiplicity constraints**
  - How to use Alloy's **quantifiers** and **predicate** forms
- Basic use of the Alloy Analyzer 4 (AA)
  - **Loading, compiling, and analyzing** a simple Alloy specification
  - Adjusting basic **tool parameters**
  - Using the **visualization** tool to view instances of models

# Roadmap

- Alloy: Rationale and Use Strategies
  - What types of systems have been modeled with Alloy
  - What types of questions can AA answer
  - What is the purpose of each of the sections in an Alloy specification
- Alloy Specifications
  - Parameterized conditionals
  - Indexed relations
  - Graphical representations of Alloy models
  - More complex examples

# Alloy --- Why was it created?

- Lightweight
  - small and easy to use, and capable of expressing common properties tersely and naturally
- Precise
  - having a simple and uniform mathematical semantics
- Tractable
  - amenable to efficient and fully automated semantic analysis (within scope limits)

# Alloy --- Comparison

- UML
  - Has similarities (graphical notation, OCL constraints) but it is neither lightweight, nor precise
  - UML includes many modeling notions omitted from Alloy (use-cases, state-charts, code architecture specs)
  - Alloy's diagrams and relational navigation are inspired by UML
- Z
  - Precise, but intractable. Stylized typography makes it harder to work with.
  - Z is more expressive than Alloy, but more complicated
  - Alloy's set-based semantics is inspired by Z

# Alloy --- What is it used for?

- Alloy is a model language for software design
- It is not meant for modeling code architecture (*a la* class diagrams in UML)
- But there might be a close relationship between the Alloy specification and an implementation in an OO language

# Alloy --- Example Applications

- The Alloy 4 distribution comes with over a dozen of example models that together illustrate the use of Alloy's constructs.
  - Examples
    - Specification of a distributed spanning tree
    - Model of a generic file system
    - Model of a generic file synchronizer
    - Tower of Hanoi model
    - ...

# Alloy in General

- Alloy is general enough that it can model
  - any domain of individuals and
  - relations between them
- We will then start with a few simple examples that are not necessarily about software



# Example: Family Structure

- We want to...
  - Model **parent/child relationships** as primitive relations
  - Model **spousal relationships** as primitive relations
  - Model relationships such as “**siblings**” as *derived* relations
  - Enforce certain **biological constraints** via 1<sup>st</sup>-order predicates (e.g., only one mother)
  - Enforce certain **social constraints** via 1<sup>st</sup>-order predicates (e.g., a wife isn't a sibling)
  - Confirm or refute the existence of certain derived relationships (e.g., no one has a wife with whom he shares a parent)

# Example: addressBook

- An **address book** for an email client that maintains a mapping from **names** to **addresses**.

FriendBook
Ted -> ted@gmail.com Ryan -> ryan@hotmail.com

WorkBook
Pilard -> lpilard@uiowa.edu Ryan -> ryan@uiowa.edu

# Atoms and Relations

- In Alloy, everything is built from **atoms** and **relations**
- An **atom** is a primitive entity that is:
  - *Indivisible*: it can't be broken down into smaller parts
  - *Immutable*: its properties don't change over time
  - *Uninterpreted*: it does not have any built in property  
(the way numbers do for example)
- A **relation** is a structure that **relates atoms**. It is a set of **tuples**, each tuple being a sequence of atoms

# Atoms and Relations: Examples

- **Unary relations:** a set of names, a set of addresses and a set of books

Name = {(N0),(N1),(N2)} ← **Atoms**

Addr = {(D0),(D1)} ← **Atoms**

Book = {(B0),(B1)} ← **Tuples**

- A **binary relation** from names to addresses

address = {(N0,D0),(N1,D1)} ← **Tuples**

- A **ternary relation** from books to name to addresses

addr = {(B0,N0,D0),(B0,N1,D1),(B1,N1,D2)} ← **Atoms**

# Relations

- **Size of a relation:** the number of tuples in the relation
- **Arity of a relation:** the number of atoms in each tuple of the relation
  - relations with arity 1, 2, and 3 are said to be *unary*, *binary*, and *ternary* relations
- **Examples:**
  - relation of arity 1 and size 1:  $\text{myName} = \{(N0)\}$  relation of arity 2 and size 3:  
 $\text{address} = \{(N0,D0),(N1,D1),(N2,D1)\}$

# Alloy Specifications

- Signatures and Fields
- Predicates and Functions
- Facts
- Assertions
- Commands and scopes

# Signatures and Fields

- Signatures
  - Describe the entities that you want to reason about
  - Sets defined in signatures are fixed (concept related to operations and dynamic models)
- Fields
  - Define relations between signatures
- Simple constraints
  - Multiplicities on signatures
  - Multiplicities on relations

# Signatures

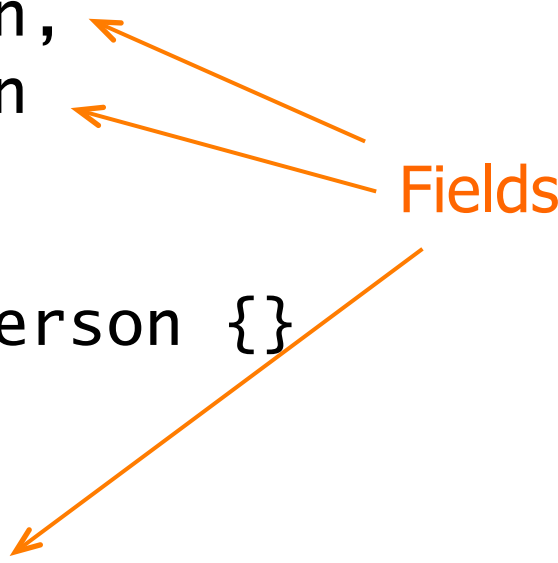
- A **signature** introduces a set of **atoms**
- The declaration  
**sig A {}**  
introduces a set named A.
- A set can be introduced as an **extension** of another;  
thus  
**sig A1 extends A {}**  
introduces a set A1 that is a subset of A



# Example Signatures and Fields

## Family Structure:

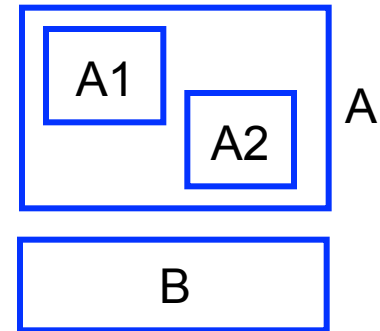
```
abstract sig Person {  
    children: set Person,  
    siblings: set Person  
}  
  
sig Man, Woman extends Person {}  
  
sig Married in Person {  
    spouse: one Married  
}
```



The word "Fields" is written in orange text on the right side of the code. Three orange arrows point from "Fields" to the field declarations: "children: set Person," "siblings: set Person" in the abstract Person signature, and "spouse: one Married" in the Married signature.

# Signatures

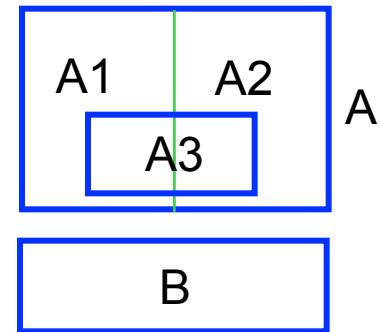
```
sig A {}  
sig B {}  
sig A1 extends A {}  
sig A2 extends A {}
```



- A1 and A2 are **extensions** of A
- A signature declared independently of any other one is a **top-level signature**, e.g., A and B
- Extensions of the same signature are **mutually disjoint**, as are top-level signatures

# Signatures

```
abstract sig A {}  
sig B {}  
sig A1 extends A {}  
sig A2 extends A {}
```



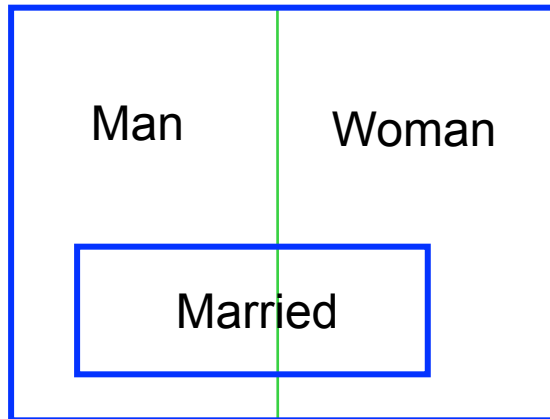
- A signature can be introduced as a **subset** of another  
`sig A3 in A {}`
- An **abstract signature** has no elements except those belonging to its extensions or subsets

# Example: Family Structure

## *Alloy Model*

---

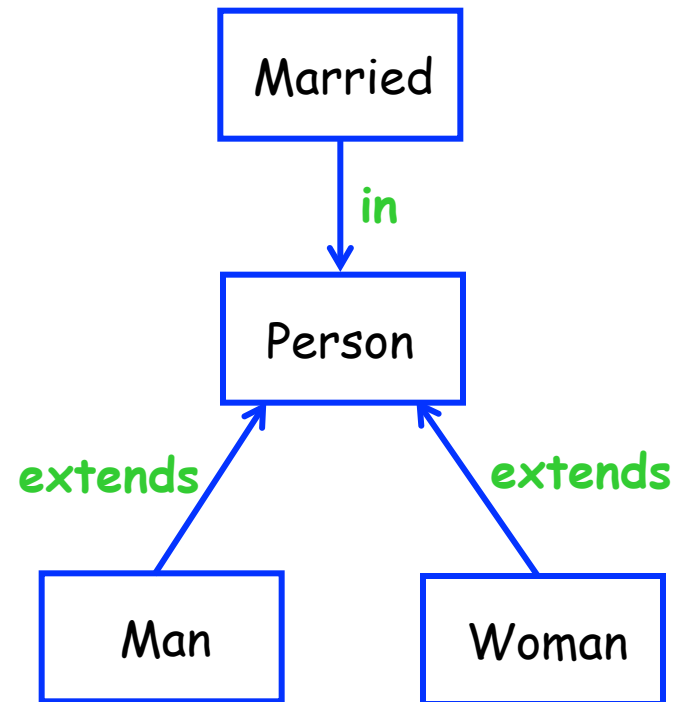
```
abstract sig Person {}  
sig Man extends Person {}  
sig Woman extends Person {}  
sig Married in Person {}
```



Person

## *Graphical Representation*


---





# Model Instances


The Alloy Analyzer will generate instances of models so that we can see if they match our intentions. Which of the following are instances of our current model?


```
abstract sig Person {}  
sig Man extends Person {}  
sig Woman extends Person {}  
sig Married in Person {}
```

 Person = {(P0),(P1),(P2)}  
Man = {(P1),(P2)}  
Married = {}  
Woman = {(P0),(P1)}

 Person = {(P0),(P1)}  
Man = {(P0)}  
Married = {(P1)}  
Woman = {}

 Person = {(P0),(P1),(P2)}  
Man = {(P1),(P2)}  
Married = {}  
Woman = {(P0)}

 Person = {(P0),(P1),(P2),(P3)}  
Man = {(P0),(P1),(P2),(P3)}  
Married = {(P2),(P3)}  
Woman = {}

 Person = {(P0),(P1)}  
Man = {(P0)}  
Married = {(P1),(P0)}  
Woman = {(P1)}

# Fields

- Relations are declared as fields of signatures

- Writing

`sig A {f: e}`

introduces a relation  $f$  whose domain is  $A$  and whose image is given by the expression  $e$ .

- Examples:

- Binary Relation:

`sig A { f1: A } // f1 is a subset of A x A`

- Ternary Relation:

`sig B { f2: A -> A } // f2 is a subset of B x A x A`

# Example: Family Structure

## Alloy Model with *siblings*

```
abstract sig Person {  
    siblings: Person  
}  
sig Man extends Person {}  
sig Woman extends Person {}  
sig Married in Person {}
```

*siblings is a binary relation  
it is a subset of Person x Person*

## Example instance

```
Person = {(P0), (P1)}  
Man = {(P0), (P1)}  
Married = {}  
Woman = {}
```

```
siblings = {(P0,P1), (P1,P0)}
```

*Intuition: P0 and P1 are siblings*

# Multiplicities

- Allow us to constrain the sizes of sets
  - A multiplicity keyword placed before a signature declaration constrains the number of element in the signature's set

```
m sig A {}
```

- We can also make multiplicities constraints on fields:

```
sig A {f: m e}
```

```
sig A {f: e1 m -> n e2}
```

- There are four multiplicities
  - **set** : any number
  - **some** : one or more
  - **lone** : zero or one
  - **one** : exactly one



# Multiplicities: examples

- Without multiplicity:
  - A set of pixels, each of which is red, green or blue

```
abstract sig Pixel {}
```

```
sig Red, Yellow, Green extends Pixel {}
```

- With multiplicity:
  - An enumeration of color

```
abstract sig Color {}
```

```
one sig Red, Yellow, Green extends Color {}
```

# Multiplicities: examples

- A file system in which each directory contains any number of objects, and each alias points to exactly one object

```
abstract sig Object {}  
sig Directory extends Object {contents: set Object}  
sig File extends Object {}  
sig Alias in File {to: one Object}
```

- The default keyword, if omitted, is **one**, so:

```
sig A {f: e}    and    sig A {f: one e}
```

are equivalent.

redundant

# Multiplicities: examples

- A book maps names to addresses
  - There is at most one address per Name
  - An address is associated to at least one name

```
sig Name, Addr {}
```

```
sig Book {
```

```
  addr: Name some -> 1one Addr
```

```
}
```

# Multiplicities: examples

- A collection of weather forecasts, each of which has a field weather associating every city with exactly one weather condition

```
sig Forecast {weather: City -> one weather}
```

```
sig City {}
```

```
abstract sig weather {}
```

```
one sig Rainy, Sunny, Cloudy extends weather {}
```

- Instance:

```
City = {(Iowa City), (Chicago)}
```

```
Rainy = {(rainy)}
```

```
Sunny = {(sunny)}
```

```
Cloudy = {(cloudy)}
```

```
Forecast = {(f1), (f2)}
```

```
weather = { (f1, Iowa City, rainy), (f1, Chicago, rainy),  
            (f2, Iowa City, rainy), (f2, Chicago, sunny) }
```

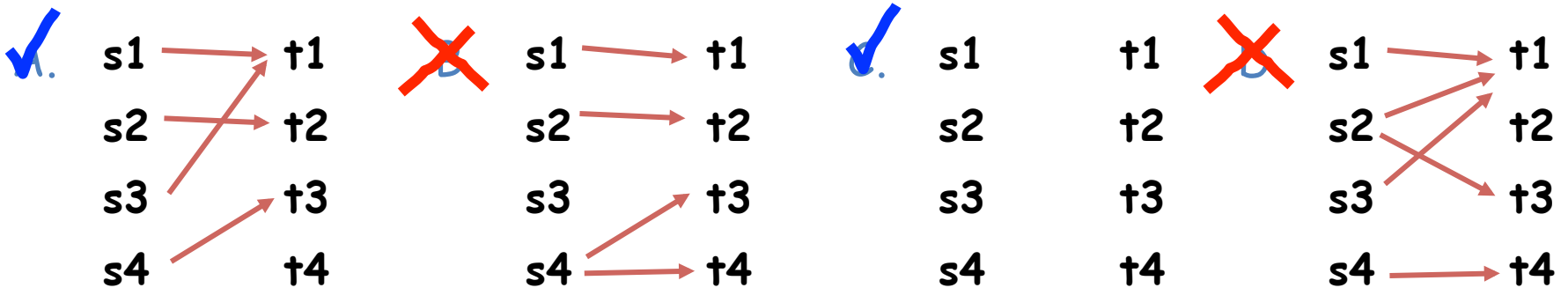
# Multiplicities and Binary Relations

- $\text{sig } S \{f: \text{!one } T\}$

- says that, for each element  $s$  of  $S$ ,  $f$  maps  $s$  to at most a single value in  $T$

*Conventional name:* partial function

- Potential instances:



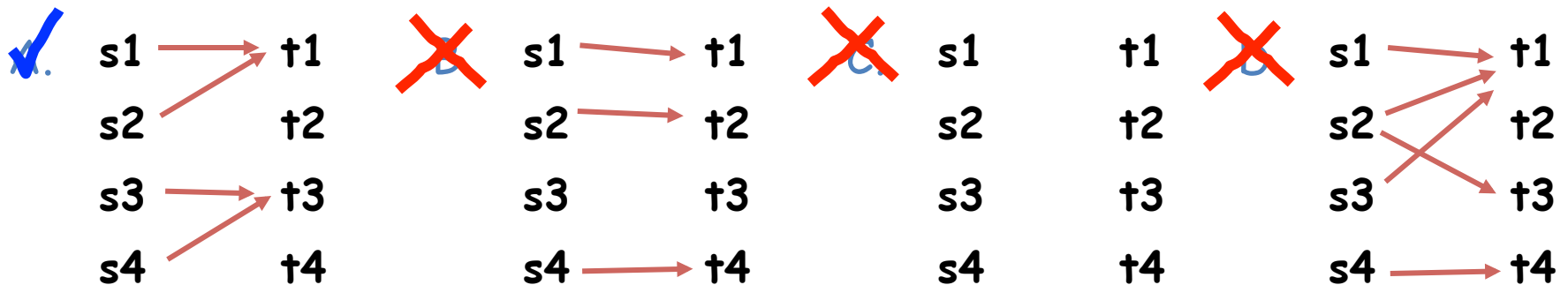
# Multiplicities and Binary Relations

- $\text{sig } S \{f: \text{one } T\}$

- says that, for each element  $s$  of  $S$ ,  $f$  maps  $s$  to exactly one value in  $T$

*Conventional name:* total function

- Potential instances:



# Multiplicities and Ternary Relations

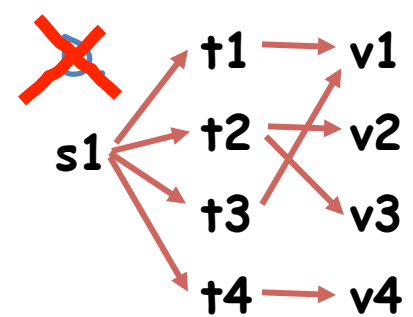
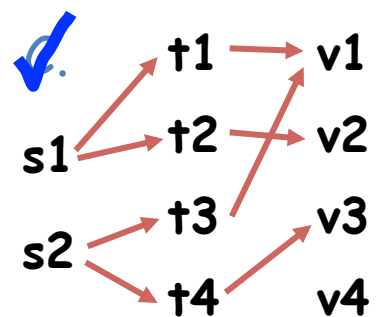
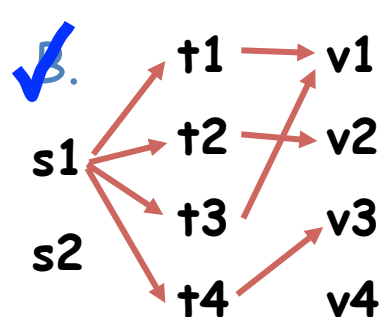
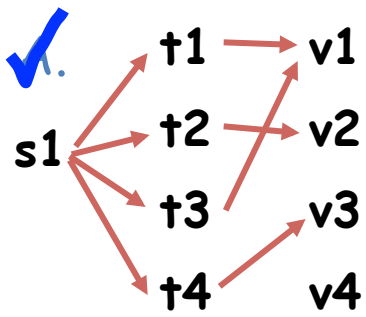
- $\text{sig } S \{f: T \rightarrow \text{one } V\}$

- For each element  $s$  of  $S$ , the following holds:

Within  $s.S$ ,

$f$  maps each  $T$ -element to to exactly one  $V$ -element

- Potential instances:



# Multiplicities and Ternary Relations

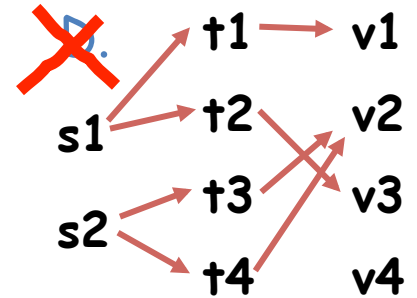
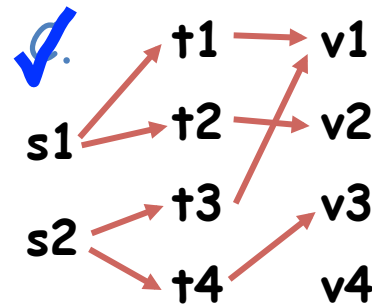
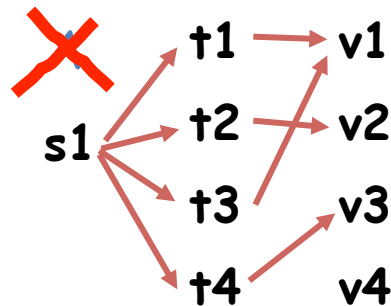
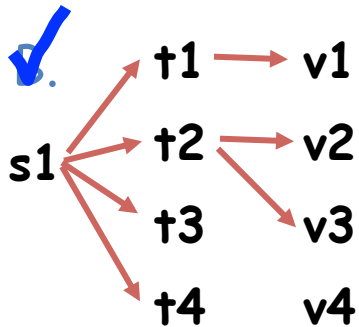
- $\text{sig } S \{f: T \text{ lone} \rightarrow V\}$

- For each element  $s$  of  $S$ , the following holds:

Within  $s.S$ ,

$f$  maps at most one  $T$ -element to the same  $V$ -element

- Potential instances:





# Multiplicities and Relations

- Other kinds of relational structures can be specified using multiplicities
- Examples:
  - `sig S {f: some T} ... total relation`
  - `sig S {f: set T} ... partial relation`
  - `sig S {f: T set -> set V}`
  - `sig S {f: T one -> V}`
  - ...

# Cardinality Constraints

- Multiplicities can also be applied to whole expressions denoting relations
  - **some**  $e$        $e$  is non-empty
  - **no**  $e$              $e$  is empty
  - **1one**  $e$            $e$  has at most one tuple
  - **one**  $e$              $e$  has exactly one tuple

# Example: Family Structure

- How would you use multiplicities to define the **children** relation?

```
sig Person {children: set Person}
```

– Intuition: each person has zero or more children

- How would you use multiplicities to define the **spouse** relation?

```
sig Married {spouse: one Married}
```

– Intuition: each married person has exactly one spouse

# Summarizing

## *Alloy Model*

```
abstract sig Person {  
    children: set Person,  
    siblings: set Person  
}
```

```
sig Man, Woman extends Person {}
```

```
sig Married in Person {  
    spouse: one Married  
}
```

# Exercises

- Start the Alloy Analyzer:
- Load file `family-1.als` from the **Resources** section of the course website
- Execute it
- Analyze the model instance
- Look at the generated instance
- Does it look correct?
- What, if anything, would you change about it?

# Model Instance

Instance found:

Person = {Man0, Man1, Man2}

Man = {Man0, Man1, Man2}

Woman = {}

Married = {Man0, Man1, Man2}

children = { (Man0, Man0), (Man0, Man1),  
              (Man1, Man0),  
              (Man2, Man1), (Man2, Man2)

}

siblings = { (Man0, Man0), (Man0, Man1),  
              (Man1, Man0), (Man1, Man2),  
              (Man2, Man2)

}

spouse = { (Man1, Man0), (Man0, Man2), (Man2, Man0) }

# Person can be their own child ?

Instance found:

Person = {Man0,Man1,Man2}

Man = {Man0,Man1,Man2}

Woman = {}

Married = {Man0,Man1,Man2}

children = { (Man0,Man0), (Man0,Man1),  
              (Man1,Man0),  
              (Man2,Man1), (Man2,Man2)

}

siblings = { (Man0,Man0), (Man0,Man1),  
              (Man1,Man0), (Man1,Man2),  
              (Man2,Man2)

}

spouse = { (Man1,Man0), (Man0,Man2), (Man2,Man0) }

# Multiple Fathers?

Instance found:

Person = {Man0, Man1, Man2}

Man = {Man0, Man1, Man2}

Woman = {}

Married = {Man0, Man1, Man2}

children = { (Man0, Man0), (Man0, Man1),  
              (Man1, Man0),  
              (Man2, Man1), (Man2, Man2)

}

siblings = { (Man0, Man0), (Man0, Man1),  
              (Man1, Man0), (Man1, Man2),  
              (Man2, Man2)

}

spouse = { (Man1, Man0), (Man0, Man2), (Man2, Man0) }



# Self-Siblings ?

Instance found:

```
Person = {Man0,Man1,Man2}
```

```
Man = {Man0,Man1,Man2}
```

```
Woman = {}
```

```
Married = {Man0,Man1,Man2}
```

```
children = { (Man0,Man0), (Man0,Man1),  
             (Man1,Man0),  
             (Man2,Man1), (Man2,Man2)  
           }
```

```
siblings = { (Man0,Man0), (Man0,Man1),  
             (Man1,Man0), (Man1,Man2),  
             (Man2,Man2)  
           }
```

```
spouse = { (Man1,Man0), (Man0,Man2), (Man2,Man0) }
```

# Asymmetric Siblings ?

Instance found:

Person = {Man0,Man1,Man2}

Man = {Man0,Man1,Man2}

Woman = {}

Married = {Man0,Man1,Man2}

children = { (Man0,Man0), (Man0,Man1),  
              (Man1,Man0),  
              (Man2,Man1), (Man2,Man2)  
              }

siblings = { (Man0,Man0), (Man0,Man1),  
              (Man1,Man0), (**Man1,Man2**),  
              (Man2,Man2)                    "where is (Man2,Man1) ?"  
              }

spouse = { (Man1,Man0), (Man0,Man2), (Man2,Man0) }

# Child-Siblings?

Instance found:

Person = {Man0, Man1, Man2}

Man = {Man0, Man1, Man2}

Woman = {}

Married = {Man0, Man1, Man2}

children = { (Man0, Man0), (Man0, Man1),  
              (Man1, Man0),  
              (Man2, Man1), (Man2, Man2)

}

siblings = { (Man0, Man0), (Man0, Man1),  
              (Man1, Man0), (Man1, Man2),  
              (Man2, Man2)

}

spouse = { (Man1, Man0), (Man0, Man2), (Man2, Man0) }

# Asymmetric marriage?

Instance found:

Person = {Man0, Man1, Man2}

Man = {Man0, Man1, Man2}

Woman = {}

Married = {Man0, Man1, Man2}

children = { (Man0, Man0), (Man0, Man1),  
              (Man1, Man0),  
              (Man2, Man1), (Man2, Man2)

}

siblings = { (Man0, Man0), (Man0, Man1),  
              (Man1, Man0), (Man1, Man2),  
              (Man2, Man2)

}

spouse = { (**Man1**, **Man0**), (Man0, Man2), (Man2, Man0) }

“where is (Man0, Man1) ?”

# Model Weaknesses

- The model is **underconstrained**
  - It doesn't match our domain knowledge
  - We can **add constraints** to enrich the model
- Underconstrained models are common early in the development process
  - AA gives us quick feedback on weaknesses in our model
  - We can incrementally add constraints until we are satisfied with it

# Adding Constraints

- We'd like to enforce the following constraints which are simply matters of **biology**
  - No person can be their own parent (or more generally, their own ancestor)
  - No person can have more than one father or mother
  - A person's siblings are those with the same parents

# Adding Constraints

- We'd like to enforce the following **social** constraints
  - The spouse relation is symmetric
  - A man's wife cannot be one of his siblings

# Predefined Sets

- There are three constants:
  - **none** : empty set
  - **univ** : universal set
  - **ident** : identity
- Example. For a model with just the two sets:

Man = { (M0), (M1), (M2) }

Woman = { (W0), (W1) }

the constants have the values

none = { }

univ = { (M0), (M1), (M2), (W0), (W1) }

ident = { (M0, M0), (M1, M1), (M2, M2), (W0, W0), (W1, W1) }



# Quantifiers

- Alloy includes a rich collection of quantifiers
  - **all**  $x: S \mid F$        $F$  holds for every  $x$  in  $S$
  - **some**  $x: S \mid F$        $F$  holds for some  $x$  in  $S$
  - **no**  $x: S \mid F$        $F$  fails for every  $x$  in  $S$
  - **1one**  $x: S \mid F$        $F$  holds for at most 1  $x$  in  $S$
  - **one**  $x: S \mid F$        $F$  holds for exactly 1  $x$  in  $S$

# Everything is a Set in Alloy

- There are no scalars
  - We never speak directly about elements (or tuples) of relations
  - Instead, we always use singleton relations:

`let matt = one Person`

- When we have quantification:

`all x : S | ... x ...`

`x = {t}` for some element `t` of `S`

# Set Operators

- Set operators
  - $+$  : union
  - $\&$  : intersection
  - $-$  : difference
  - $\text{in}$  : subset
  - $=$  : equality
- Ex: Married men,  
 $\text{Married} \ \& \ \text{Man}$

# Relational Operators

- $\rightarrow$  arrow (product)
- $\sim$  transpose
- $\cdot$  dot join
- $[\ ]$  box join
- $\wedge$  transitive closure
- $*$  reflexive-transitive closure
- $\langle :$  domain restriction
- $: \rangle$  image restriction
- $++$  override

# Arrow Product

- $p \rightarrow q$ 
  - $p$  and  $q$  are two relations
  - $p \rightarrow q$  is the relation you get by taking every combination of a tuple from  $p$  and a tuple from  $q$  and concatenating them.

- Examples:

Name =  $\{(N0), (N1)\}$

Addr =  $\{(D0), (D1)\}$

Book =  $\{(B0)\}$

Name  $\rightarrow$  Addr =  $\{(N0, D0), (N0, D1), (N1, D0), (N1, D1)\}$

Book  $\rightarrow$  Name  $\rightarrow$  Addr =

$\{(B0, N0, D0), (B0, N0, D1), (B0, N1, D0), (B0, N1, D1)\}$

# Transpose

- $\sim p$ 
  - take the mirror image of the relation  $p$ ,  
i.e. reverse the order of atoms in each tuple.
- Example:
  - `example` =  $\{(a_0, a_1, a_2, a_3), (b_0, b_1, b_2, b_3)\}$
  - $\sim$ `example` =  $\{(a_3, a_2, a_1, a_0), (b_3, b_2, b_1, b_0)\}$
- How would you use  $\sim$  to express the parents relation?  
 $\sim$ `children`

# How to join tuples ?

- $p.q$  : What is the join of these two tuples ?

- $(s_1, \dots, s_m)$
- $(t_1, \dots, t_m)$

If  $s_m \neq t_1$  then the result is empty

If  $s_m = t_1$  then the result is:  $(s_1, \dots, s_{m-1}, t_2, \dots, t_m)$

- Examples :

- $\{(a, b)\} \cdot \{(a, c)\} = \{\}$
- $\{(a, b)\} \cdot \{(b, c)\} = \{(a, c)\}$

- What about  $\{(a)\} \cdot \{(a)\}$  ? Not defined !

$p.s$  is defined iff  $p$  and  $s$  are **not** both unary relations

# How to join relations ?

- $p \cdot q$ 
  - $p$  and  $q$  are two relations that are **not both unary**
  - $p \cdot q$  is the relation you get by taking every combination of a tuple from  $p$  and a tuple from  $q$  and adding their join, if it exists.



# Exercises

- What's the result of these join applications?
  - $\{(a, b)\} \cdot \{(c)\}$
  - $\{(a)\} \cdot \{(a, b)\}$
  - $\{(a, b)\} \cdot \{(b)\}$
  - $\{(a)\} \cdot \{(a, b, c)\}$
  - $\{(a, b, c)\} \cdot \{(c)\}$
  - $\{(a, b)\} \cdot \{(a, b, c)\}$
  - $\{(a, b, c, d)\} \cdot \{(d, e, f)\}$
  - $\{(a)\} \cdot \{(b)\}$

# Examples:

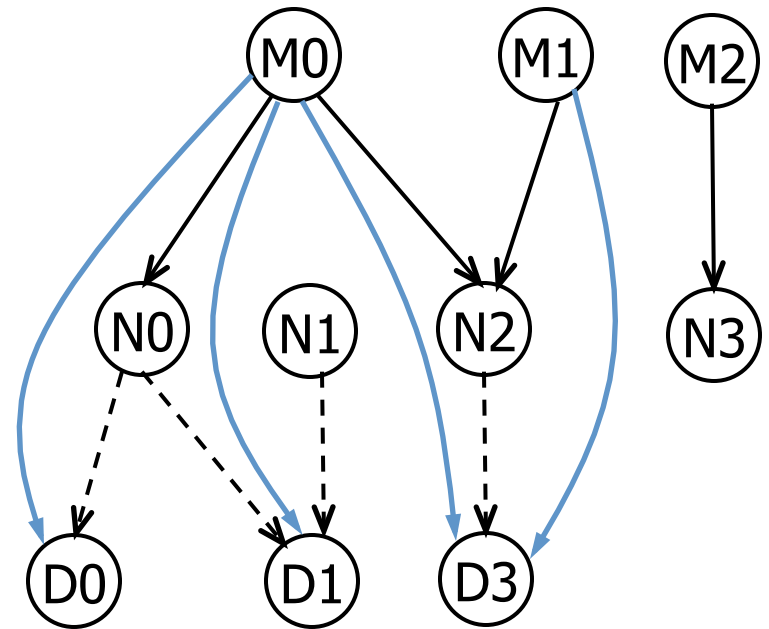
**to** maps a message to the name it's intended to be sent to

**address** maps names to addresses

- **to** =  $\{(M0, N0), (M0, N2), (M1, N2), (M2, N3)\}$
- **address** =  $\{(N0, D0), (N0, D1), (N1, D1), (N2, D3)\}$

**to.address** maps a message to the addresses it should be sent to

- **to.address** =  $\{(M0, D0), (M0, D1), (M0, D3), (M1, D3)\}$



# Exercises

- Given a relation  $addr$  of arity 4 that contains the tuple  $b - > n - > a - > t$  when book  $b$  maps name  $n$  to address  $a$  at time  $t$ , and a book  $b$  and a time  $t$ :
  - $addr = \{(B_0, N_0, D_0, T_0), (B_0, N_0, D_1, T_1), (B_0, N_1, D_2, T_0), (B_0, N_1, D_2, T_1), (B_1, N_2, D_3, T_0), (B_1, N_2, D_4, T_1)\}$
  - $t = \{(T_1)\}$                        $b = \{(B_0)\}$

▷

The expression  $b . addr . t$  is the name-address mapping of book  $b$  at time  $t$ . What is the value of  $b . addr . t$  ?

- When  $p$  is a binary relation and  $q$  is a ternary relation, what is the arity of the relation  $p.q$  ?
- Join is not associative, why ?  
(i.e.  $(p.q).r$  and  $p.(q.r)$  are not always equivalent)

# Example: Family Structure

- How would you use join to find Matt's children or grandchildren ?
  - `matt.children` // Matt's children
  - `matt.children.children` // Matt's grandchildren
- What if we want to find Matt's descendants?

# Box Join

- `p[q]`

- Semantically identical to dot join, but takes its arguments in different order

$$p[q] \equiv q.p$$

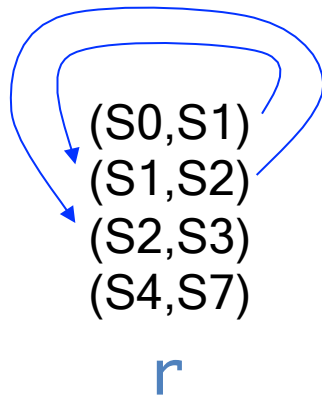
- Example: Matt's children or grandchildren ?

- `children[matt]` // Matt's children
- `children.children[matt]` // Matt's grandchildren
- `children[children[matt]]` // Matt's grandchildren

# Transitive Closure

- $\wedge r$

- Intuitively, the transitive closure of a relation  $r: S \times S$  is what you get when you keep navigating through  $r$  until you can't go any farther.



$(S0, S1)$   
 $(S1, S2)$   
 $(S2, S3)$   
 $(S4, S7)$   
 $(S0, S2)$   
 $(S0, S3)$   
 $(S1, S3)$

$\wedge r$

$$- \wedge r = r + r.r + r.r.r + \dots$$

# Example: Family Structure

- What if we want to find Matt's ancestors or descendants ?

```
– matt.^children           // Matt's descendants  
– matt.^(~children)       // Matt's ancestors
```

- How would you express the constraint “*No person can be their own ancestor*”

```
no p: Person | p in p.^(~children)
```

# Reflexive-transitive closure

- $*r = \wedge r + \text{iden}$

(S0,S1)  
(S1,S2)  
(S2,S3)  
(S4,S7)

$r$

(S0,S1)  
(S1,S2)  
(S2,S3)  
(S4,S7)  
(S0,S2)  
(S0,S3)  
(S1,S3)  
(S0,S0)  
(S1,S1)  
(S2,S2)  
(S3,S3)  
(S4,S4)  
(S7,S7)

$\wedge r$

$*r$



# Domain and image Restrictions

- The restriction operators are used to **filter** relations to a given domain or image
- If  $s$  is a set and  $r$  is a relation then
  - $s <: r$  contains tuples of  $r$  **starting** with an element in  $s$
  - $r :> s$  contains tuples of  $r$  **ending** with an element in  $s$
- **Example:**
  - $\text{Man} = \{(M0), (M1), (M2), (M3)\}$
  - $\text{Woman} = \{(W0), (W1)\}$
  - $\text{children} = \{(M0, M1), (M0, M2), (M3, W0), (W1, M1)\}$
  - $\text{Man} <: \text{children} = \{(M0, M1), (M0, M2), (M3, W0)\}$   
// father-child
  - $\text{children} :> \text{Man} = \{(M0, M1), (M0, M2), (W1, M1)\}$   
// parent-son

# Override

- $p \text{ ++ } q$ 
  - $p$  and  $q$  are two relations of **arity two or more**
  - the result is like the union between  $p$  and  $q$  except that tuples of  $q$  can replace tuples of  $p$ . Any tuple in  $p$  that matches a tuple in  $q$  starting with the same element is dropped.
  - $p \text{ ++ } q = p - (\text{domain}(q) <: p) + q$
- Example
  - $\text{oldAddr} = \{(N0, D0), (N1, D1), (N1, D2)\}$
  - $\text{newAddr} = \{(N1, D4), (N3, D3)\}$
  - $\text{oldAddr} \text{ ++ } \text{newAddr} = \{(N0, D0), (N1, D4), (N3, D3)\}$

# Logical Operators

- The usual logical operators are available

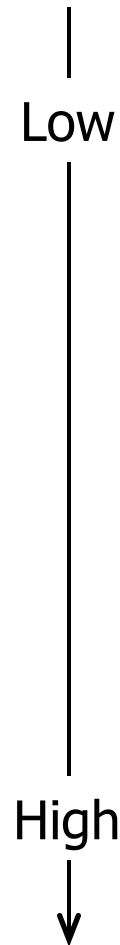
– not	!	negation
– and	&&	conjunction
– or		disjunction
– implies	=>	implication
– else		alternative
–	<=>	iff

- Example:

–  $a \neq b$  is equivalent to **not**  $a = b$

# Operator Precedence

- ||
- <=>
- =>
- &&
- !
- = != in
- + -
- ++
- &
- ->
- <:
- :>
- []
- .
- ~ \* ^



# Example: Family Structure

- How would you express the constraint “*No person can have more than one father and mother*” ?

# Example: Family Structure

- How would you express the constraint “*No person can have more than one father and mother*” ?

all p: Person |  
 (¬one (p.parents & Man)) and  
 (¬one (p.parents & woman))

- This is an example of a negative constraint that is easier to state positively (to make use of the **¬one** operator).

# Set Comprehension

$\{ x : S \mid F \}$

– the set of values drawn from set  $S$  for which  $F$  holds

- How would use the comprehension notation to specify the set of people that have the same parents as Matt?

$\{ q : \text{Person} \mid q.\text{parents} = \text{matt.parents} \}$

# Example: Family Structure

- How would you express the constraint “*A person  $P$ 's siblings are those people, other than  $P$ , with the same parents as  $P$* ”



# Example: Family Structure

- How would you express the constraint “*A person P’s siblings are those people, other than P, with the same parents as P*”

```
all p: Person |  
  p.siblings =  
    {q: Person | p.parents = q.parents} - p
```

# Example: Family Structure

- *Each married man (woman) has a wife (husband)*
- *A spouse can't be a sibling*

# Example: Family Structure

- *Every married man (woman) has a wife (husband)*

all p: Married |  
(p in Man => p.spouse in Woman)  
and  
(p in Woman => p.spouse in Man)

- *A spouse can't be a sibling*

no p: Married |  
p.spouse in p.siblings

# Let

- You can factor expressions out:

`let x = e | A`

- Each occurrence of the variable `x` will be replaced by the expression `e` in `A`

- Example: *Each married man (woman) has a wife (husband)*

`all p: Married |`

`let q = p.spouse |`

`(p in Man => q in Woman) and`

`(p in Woman => q in Man)`

# Facts

- Additional constraints on signatures and fields are expressed in Alloy as **facts**
- AA looks for instances of a model that also satisfy all its fact constraints

# Example Facts

## *Family Structure:*

---

- No person can be their own ancestor
- At most one father and mother
- P's siblings are persons with same parents excluding P

# Example Facts

## *Family Structure:*

---

-- No person can be their own ancestor

```
fact selfAncestor {  
  no p: Person | p in p.^parents  
}
```

-- At most one father and mother

```
fact loneParents {  
  all p: Person | lone (p.parents & Man) and  
                  lone (p.parents & Woman)  
}
```

-- P's siblings are persons with same parents excluding P

```
fact siblingsDefinition {  
  all p: Person |  
    p.siblings = {q: Person | p.parents = q.parents} - p  
}
```

# Example Facts

## *Family Structure:*

---

**fact social {**

-- Every married man (woman) has a wife (husband)

-- A spouse can't be a sibling

-- A person can't be married to a blood relative

**}**



# Example Facts

## *Family Structure:*

---

```
fact social {  
  -- Every married man (woman) has a wife (husband)  
  all p: Married |  
    let s = p.spouse |  
      (p in Man => s in Woman) and  
      (p in Woman => s in Man)  
  
  -- A spouse can't be a sibling  
  no p: Married | p.spouse in p.siblings  
  
  -- A person can't be married to a blood relative  
  no p: Married |  
    some (p.*parents & (p.spouse).*parents)  
}
```

# Run Command

- Used to ask AA to generate an instance of the model
- May include **conditions**
  - Used to guide AA to pick model instances with certain characteristics
  - E.g., force certain **sets and relations** to be non-empty
  - In this case, not part of the “true” specification

# Run Command

- To analyze a model, you add a **run** command and instruct AA to execute it.
  - the **run** command
    - tells the tool to search for an **instance** of the model
  - you may also give a **scope**
    - bounds the size** of instances that will be considered
- AA **executes only the first run** command in a file

# Scope

- Limits the size of instances considered to make instance finding feasible
- Represents the maximum number of tuples in each top-level signature
- Default value = 3

# Run Conditions

- We can use *condition* schemas to encode “realism constraints” to e.g.,
  - Force generated models to include at least one married person, or one married man, etc.
- Later on we’ll see that *condition* schemas can be used to implement “constraint macros” – parameterized macros that can be called from other schemas.
  - This allows common constraints to be shared

# Run Example

## Family Structure:

```
-- The simplest run command  
-- The scope is 3  
run {}
```

```
-- The scope is 4  
run {} for 5
```

```
-- With conditions, forcing each set to be populated  
-- Set the scope to 2  
run {some Man && some woman && some Married} for 2
```

```
-- Other scenarios  
run {some woman && no Man} for 7  
run {some Man && some Married && no woman}
```

# Exercises

- Load family-2.als
- Execute it
- Analyze the metamodel
- Look at the generated instance
- Does it look correct?
- What if anything would you change about it?

# Empty Instances

- The analyzer's algorithms prefer smaller instances
  - Often it produces empty or otherwise trivial instances
  - It is useful to know that these instances satisfy the constraints (since you may not want them)
- Usually, they do not illustrate the interesting behaviors that are possible



# Exercises

- Load family-3.als
- Execute it
- Look at the generated instance
- Does it look correct?
- How can you produce
  - two married couples?
  - a non empty married relation and a non-empty siblings relation ?

# Assertions

- Often we believe that our model **entails** certain **constraints** that are not directly expressed
  - e.g., **some A & (A in B)** entails **some B**
- We can define these additional constraints as **assertions** and use the analyzer to check if they hold
  - e.g., **assert a1 { some B }**  
**check a1**

# Assertions

- If the constraint in an assertion does not hold, the analyzer will produce a **counterexample instance**.
- If you expect the constraint to hold but it does not, you can either
  - move it into a fact or
  - refine your model until the assertion holds

# Assertions

- No person has a parent that is also a sibling.

```
assert a1 { all p: Person |  
            no p.parents & p.siblings }
```

- A person's siblings are his/her siblings' siblings.

```
assert a2 { all p: Person |  
            p.siblings = p.siblings.siblings }
```

- No person shares a common ancestor with his/her spouse (i.e., spouse isn't related by blood).

```
assert a3 { no p: Married |  
            some (p.^parents & p.spouse.^parents) }
```

# Assertion Scopes

- You can specify a scope explicitly for any signature, but:
  - If a signature has been given a bound
  - Then the bound of **its supersignature or any other extension of the same supersignature** can be determined

# Example Scope

```
abstract sig Object {}  
sig Directory extends Object {}  
sig File extend Object {}  
sig Alias extend File {}
```

We consider an assertion A.

- **well-formed:**
  - check A for 5 Object
  - check A for 4 Directory, 3 File
  - check A for 5 Object, 3 Directory
  - check A for 3 Directory, 3 Alias, 5 File
- **ill-formed** because it leaves the bound of File unspecified
  - check A for 3 Directory, 3 Alias

# Example Scope

```
abstract sig Object {}  
sig Directory extends Object {}  
sig File extends Object {}  
sig Alias extends File {}
```

- `check A for 5` [or] `run {} for 5`
  - places a bound of 5 on each top-level signature (in this case just `Object`)
- `check A for 5 but 3 Directory`
  - additionally places a bound of 3 on `Directory`, and a bound of 2 on `File` by implication
- `check A for exactly 3 Directory, exactly 3 Alias, 5 File`
  - limits `File` to at most 5 tuples, but requires that `Directory` and `Alias` have exactly 3 tuples each

# Scope

- Size determined in a signature declaration has priority on size determined in scope
- Example:

```
abstract sig Color {}  
one sig red, yellow, green extends Color {}  
sig Pixel {color: one Color}
```

check A for 2

limits the signature Pixel to 2 elements, but assigns a size of exactly 3 to Color



# Exercises

- Load family-4.als
- Execute it
- Look at the generated counter-examples
- Why is SiblingsSibling false?
- Why is NoIncest false?

# Problems with Assertions

Analyzing SiblingSiblings ...

Scopes: Person(3)

Counterexample found:

Person = {M, W0, W1}

Man = {M}

Woman = {W0, W1}

Married = {M, W1}

M.siblings = {W0}

M.siblings.siblings = {M}

children = {(W0, W1)}

siblings = {(M, W0), (W0, M)}

spouse = {(M, W1), (W1, M)}

# Problems with Assertions

Analyzing NoIncest ...

Scopes: Person(3)

Counterexample found:

Person = {M0, M1, W}

Man = {M0, M1}

Woman = {W}

Married = {M1, W}

children = {(M0, W), (W, M1)}

siblings = {}

spouse = {(M1, W), (W, M1)}

( M0 is an Ancestor of M1  
and  
M0 is an ancestor of W )  
and  
M1 and W are married

# Exercises

- Fix the specification
  - If the model is underconstrained, add appropriate constraints
  - If the assertion is not correct, modify it
- Demonstrate that your fixes yield no counter-examples
  - Does varying the scope make a difference?
  - Does this mean that the assertions hold for all models?

# Exercises

- Express the notion of “blood relative” (share common ancestor) as a condition parameterized on two singleton sets  $p$  and  $q$  that holds when  $p$  and  $q$  have a common ancestor.
- Add an extra group of invariants that add common social constraints on the husband/wife and parent relations
  - A person can't have children with a blood relative
  - A person can't be married to a blood relative.

# Predicates and Functions

- Can be used as “macros”
  - Can be named and reused in different contexts (facts, assertions and conditions of run)
  - Can be parameterized
  - Used to factor out common patterns
- Predicates are good for:
  - Constraints you don't want to record as fact
  - Constraints you want to reuse in different contexts
- Functions are good for
  - Expressions you want to reuse in different contexts

# Functions

- A named **expression**, with zero or more arguments and an expression for the result

- Examples:

- The parents relation

```
fun parents [] : Person -> Person {~children}
```

- Sisters

```
fun sisters [p: Person] {  
    {w: Woman | w in p.siblings} }  
}
```

- No person can be their own ancestors or sisters

```
all p: Person | not (p in p.^parents or  
                    p in sisters[p])
```

# Predicates

- A named **constraint**, with zero or more arguments
- Predicates are NOT included when analyzing other schemas (e.g., facts or assertions) unless they are referenced by name in the schemas being analyzed
- Example:
  - Two persons are blood relatives iff they have a common ancestor

```
pred BloodRelated [p: Person, q: Person] {
  some (p.*parents & q.*parents)
}
```
  - A person can't be married to a blood relative

```
no p: Married | BloodRelated[p, p.spouse]
```



# Predicate or Fact ?

- Predicates are (parametrized) **definitions** of constraints
- Facts are **assumed** constraints
- Note:
  - You can package constraints as predicates and then include the predicates in facts

# Exercises

- Define a **predicate** that characterizes the notion of “in-law” for the family example
- Write an **fact** stating that a person is an in-law of their in-laws
- Add these to the family example and **run** it through AA
- Can you express this same notion in another way in the Alloy model?
  - Do so and run it through AA
  - Which approach is better? Why?

# Exercises

- Add an **assertion** stating that a person has no married in-laws
- What is the minimum **scope** for set Person for which ACA can find a counterexample?
- How would you use ACA to demonstrate that your answer is truly the minimum scope?
- Demonstrate it!

# Acknowledgements

- The family structure example is based on an example by Daniel Jackson distributed with the Alloy Analyzer.