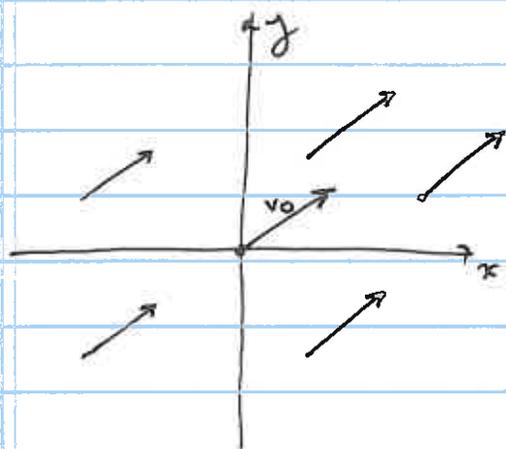


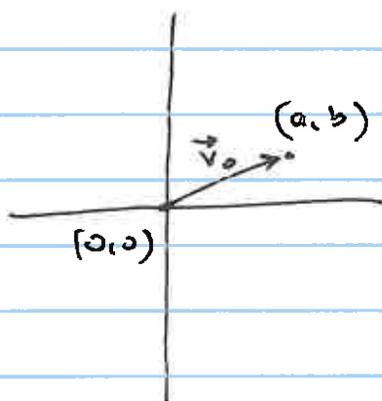
## ①.1 Continue

Vectors } • Direction  
 • Magnitude



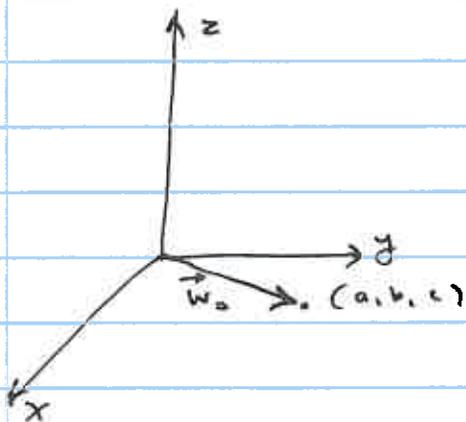
All have same direction  
 same magnitude

We take a canonical  
 representative, the one  
 starting at  $\vec{0}$ .



Associate  $(a,b)$  to this class  
 of vectors

$$\vec{v}_0 = (a,b) = a\vec{i} + b\vec{j}$$



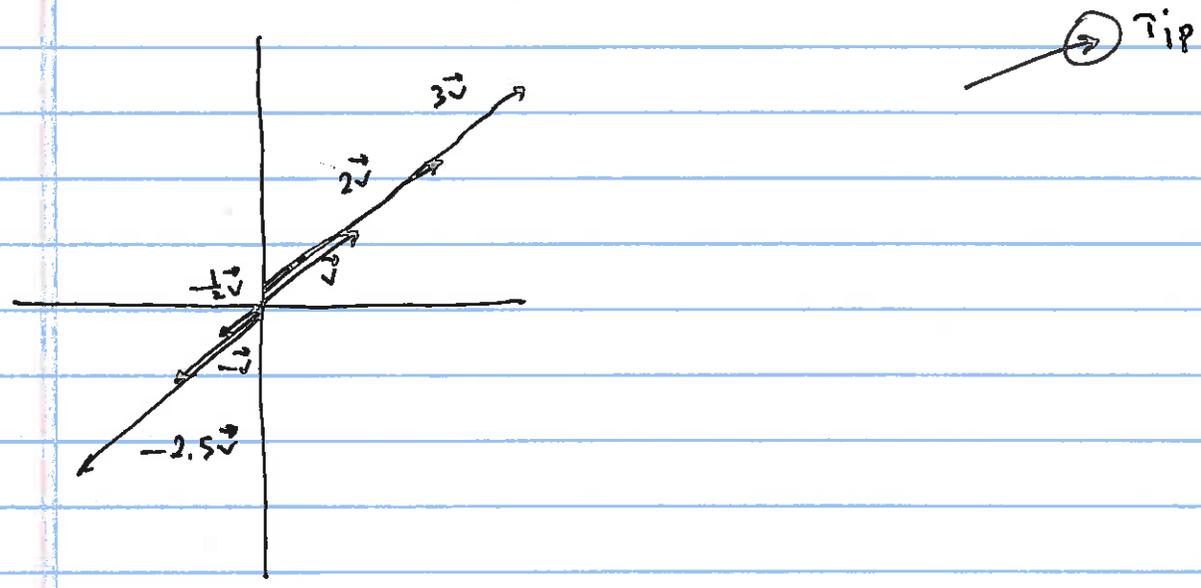
$$\vec{w}_0 = (a,b,c) = a\vec{i} + b\vec{j} + c\vec{k}$$

# Algebraic Structure $\longleftrightarrow$ Geometric Structure

- Lines through origin
- If  $\vec{v} \neq \vec{0}$  then

$\{ t \cdot \vec{v} \mid t \in \mathbb{R} \}$  represents the line through origin  $\vec{0}$ , and parallel to  $\vec{v}$ .

Caution: Only look at the collection of the tips of the vectors



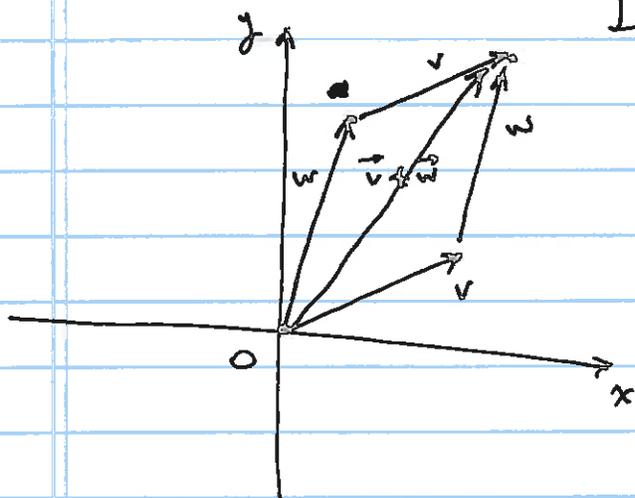
Given  $\vec{v} = (1, 3, -5)$ :

$$\{ t(1, 3, -5) \mid t \in \mathbb{R} \} = \{ (t, 3t, -5t) \mid t \in \mathbb{R} \}$$

OR  $\begin{cases} x = t \\ y = 3t \\ z = -5t \end{cases}$  represents the line through  $(0,0,0)$  & parallel to  $(1, 3, -5)$

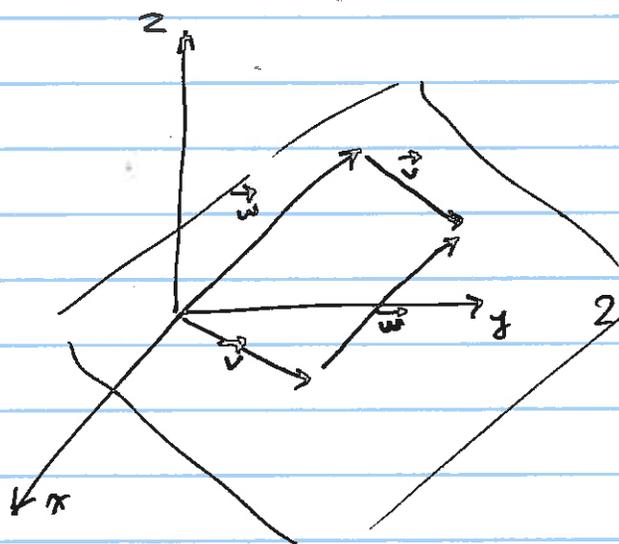
1.1 Continue

$\vec{v} + \vec{w}$  ----  $\rightarrow$  what does it mean in geometric structure?

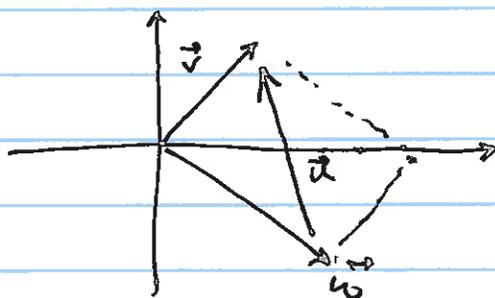


$$\begin{aligned} \text{Let } \vec{v} &= (a_1, b_1); \vec{w} = (a_2, b_2) \\ \vec{v} + \vec{w} &= (a_1, b_1) + (a_2, b_2) \\ &= (a_1 + a_2, b_1 + b_2) \\ &= (a_2 + a_1, b_2 + b_1) \\ &= (a_2, b_2) + (a_1, b_1) \\ &= \vec{w} + \vec{v} \end{aligned}$$

Head to Tail method <sup>OR</sup>  
Parallelogram Law.

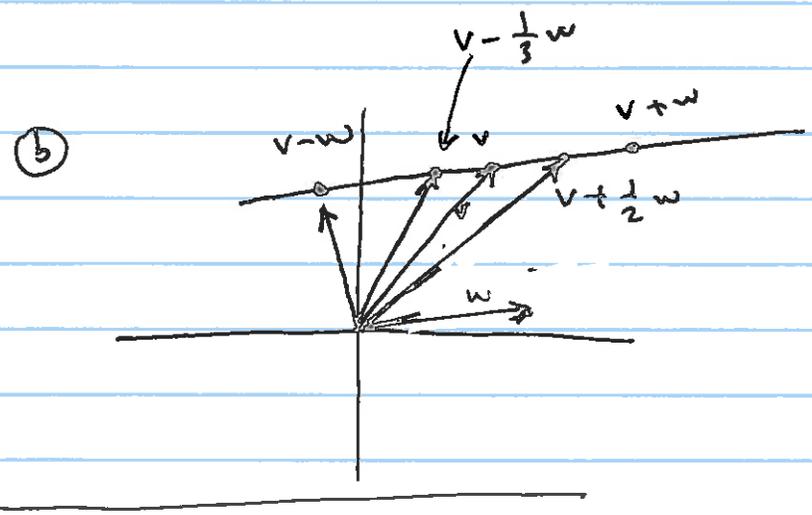
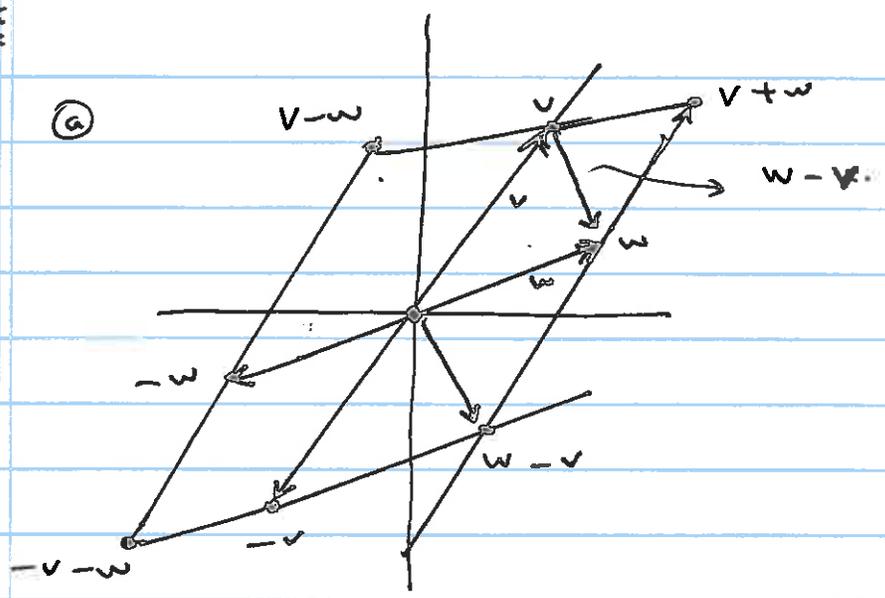


There is a 2-dim'l plane containing the parallelogram.



$$\begin{aligned} \vec{w} + \vec{u} &= \vec{v} \\ \vec{u} &= \vec{v} - \vec{w} \end{aligned}$$

Ex



Let  $v, w$  be s.t.  $w \neq 0$

The tips of  $\{ \vec{v} + t\vec{w} \mid t \in \mathbb{R} \}$  will lie

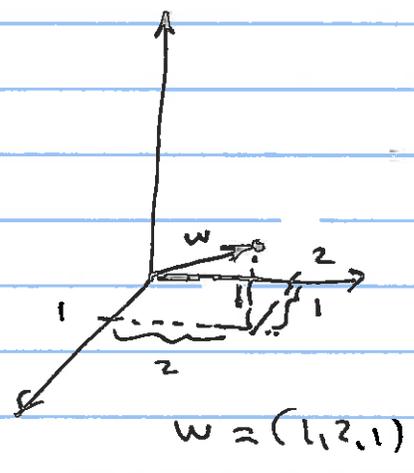
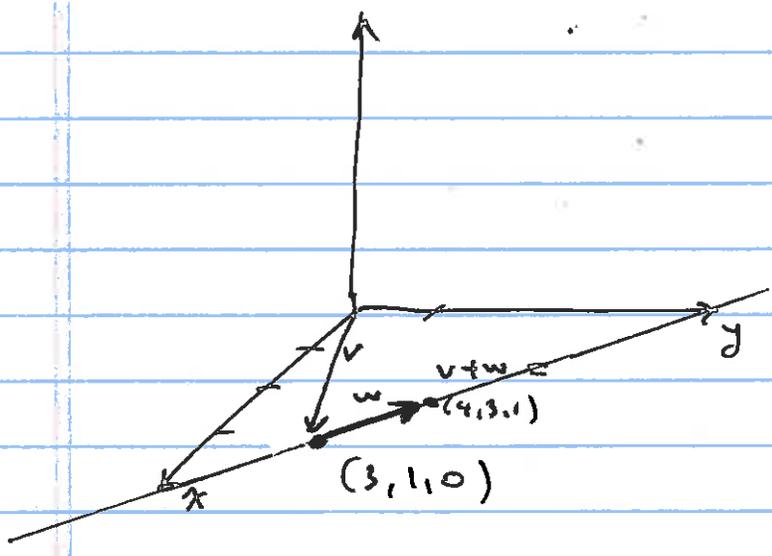
on the line passing through  $v$   
and parallel to  $\vec{w}$ .

Ex  $t \in \mathbb{R}: \begin{cases} x = 3 + t \\ y = 1 + 2t \\ z = 0 + t \end{cases}$  is the line

through  $(3, 1, 0)$   
& parallel to  $(1, 2, 1)$

Why?

$$\begin{aligned} (x, y, z) &= (3 + t, 1 + 2t, 0 + t) \\ &= (3, 1, 0) + (t, 2t, t) \\ &= (3, 1, 0) + t(1, 2, 1) \\ &= \vec{v} + t\vec{w} \end{aligned}$$



$$(3, 1, 0) + (1, 2, 1) = (4, 3, 1)$$

We'll do more of this in 1.2.

Def Magnitude of a vector  $\vec{v} = (a_1, a_2, \dots, a_n)$

$$\|\vec{v}\| = \|(a_1, a_2, \dots, a_n)\| = \sqrt{a_1^2 + a_2^2 + \dots + a_n^2}$$

Ex

$$\|(5, 1, 6)\| = \|5\vec{i} + 1\vec{j} + 6\vec{k}\|$$

$$= \sqrt{25 + 1 + 36} = \sqrt{62}$$

Why?

