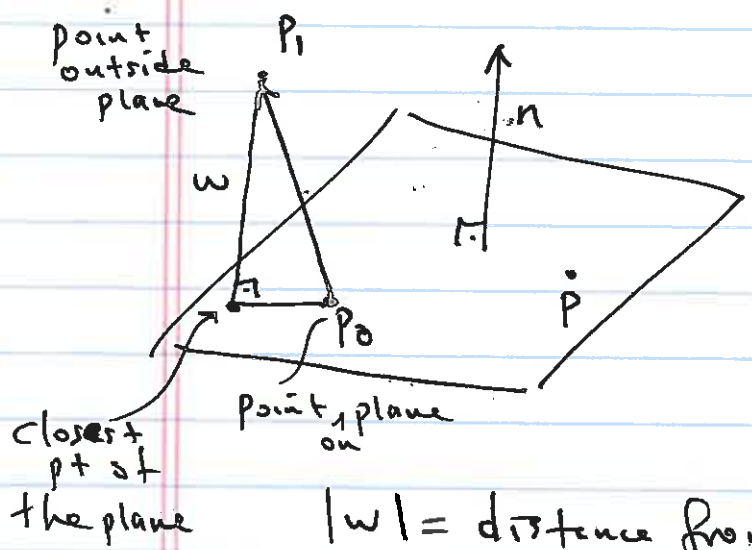


1.5 To finish

Example

distance from a point to a plane given by a closed eq<sup>n</sup>.



$$\vec{n} \cdot (P - P_0) = 0$$

eq<sup>n</sup> of plane

$$w = \text{proj}_n (P_1 - P_0)$$

$|w|$  = distance from  $P_1$  to the plane

$$n \cdot (P - P_0) = 0$$

$$|w| = |\text{proj}_n (P_1 - P_0)|$$

$$= \left| \frac{(P_1 - P_0) \cdot n}{n \cdot n} n \right|$$

$$= \frac{|(P_1 - P_0) \cdot n|}{\|n\|^2} \|n\|$$

$$= \frac{|(P_1 - P_0) \cdot n|}{\|n\|}$$

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Exc # 37:

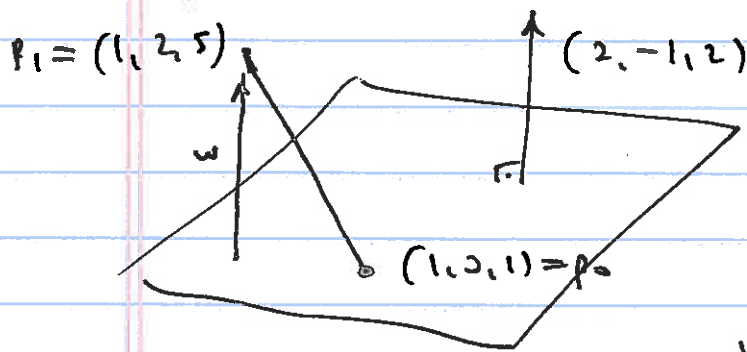
Whole page gives the solution of #37.

Ex)  $\circledast$   $2x - y + 2z = 4$  } Find distance between  
 $P_1 = (1, 2, 5)$  pt & plane

$$n = (2, -1, 2)$$

$$P_0 = (1, 0, 1) \text{ (Find by inspection of } \circledast \text{)}$$

distance



$$P_1 - P_0 = (1, 2, 5) - (1, 0, 1) \\ = (0, 2, 4)$$

$$w = \text{proj}_{(2, -1, 2)} (0, 2, 4)$$

$$= \frac{(2, -1, 2) \cdot (0, 2, 4)}{(2, -1, 2) \cdot (2, -1, 2)} \cdot (2, -1, 2)$$

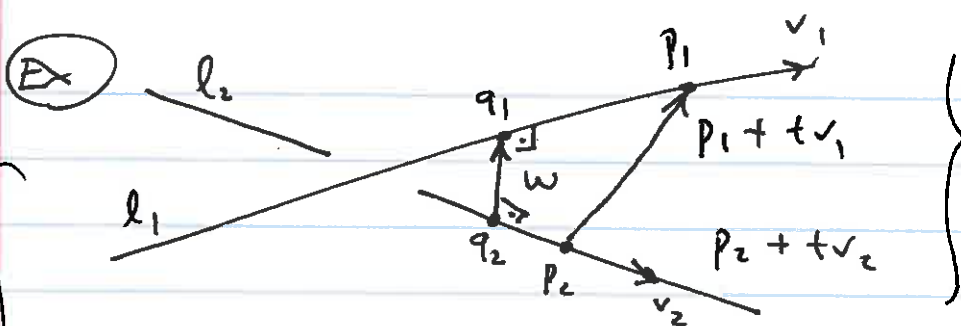
$$= \frac{0 - 2 + 8}{4 + 1 + 4} (2, -1, 2)$$

$$w = \frac{2}{3} (2, -1, 2)$$

$$|w| = \frac{2}{3} \cdot 3 = 2$$

# Distance between skew lines.

(3)



$q_1 \in l_1$   
 $q_2 \in l_2$   
 closest pts of  $l_1, l_2$   
We do not  
 know  $q_1$  and  $q_2$ .

$$w \perp v_1$$

$$w \perp v_2$$

$$w \parallel v_1 \times v_2$$

$$\text{proj}_{v_1 \times v_2} (P_1 - P_2) = w$$

Ex 39  
p. 48

$|w| = \text{distance between } l_1 \text{ \& } l_2$

$$|w| = \left| \text{proj}_{v_1 \times v_2} (P_1 - P_2) \right| = \frac{|(P_1 - P_2) \cdot v_1 \times v_2|}{\|v_1 \times v_2\|}$$

(Ex) Find the distance between  $l_1$  &  $l_2$ .

$$l_1 \begin{cases} x = 1 - t \\ y = 2 + t \\ z = 3 + 4t \end{cases}$$

$$l_2 \begin{cases} x = 1 + 2t \\ y = 5 - t \\ z = 0 \end{cases}$$

$$\underbrace{(1, 2, 3)}_{P_1} + t \underbrace{(-1, 1, 4)}_{v_1}$$

$$\underbrace{(1, 5, 0)}_{P_2} + t \underbrace{(2, -1, 0)}_{v_2}$$

$$v_1 \times v_2 = \begin{vmatrix} i & j & k \\ -1 & 1 & 4 \\ 2 & -1 & 0 \end{vmatrix} = (4, 8, -1)$$

$$P_1 - P_2 = (1, 2, 3) - (1, 5, 0) = (0, -3, 3)$$

(4)

$$w = \text{proj}_{v_1 \times v_2}(p_1 - p_2) = \text{proj}_{(4, 8, -1)}(0, -3, 3)$$

$$= \frac{(4, 8, -1) \cdot (0, -3, 3)}{(4, 8, -1) \cdot (4, 8, -1)} (4, 8, -1)$$

$$= \frac{0 - 24 - 3}{16 + 64 + 1} (4, 8, -1)$$

$$= \frac{-27}{81} (4, 8, -1) = -\frac{1}{3} (4, 8, -1)$$

$$\|w\| = \frac{1}{3} \cdot 9 = 3 = \text{distance between } l_1 \text{ \& } l_2.$$

1.6 will not cover

1.7 will cover later

2.1

Defn A function  $f: \underline{X} \rightarrow \underline{Y}$  is a rule of assignment that associates to each element  $x \in \underline{X}$  a unique element  $f(x) \in \underline{Y}$ .

$\underline{X}$  = domain

$\underline{Y}$  = codomain

$$f(\underline{X}) = \text{range } f = \{ f(x) \mid x \in \underline{X} \}.$$

$$= \{ y \in \underline{Y} \mid y = f(x) \text{ for some } x \in \underline{X} \}.$$

A function  $f$  is called onto (surjective) if  $\text{range } f = \text{codomain of } f$   
(  $\underline{Y} = \text{range } f$  for  $f: \underline{X} \rightarrow \underline{Y}$  )

A function  $f$  is called one-to-one (injective) if  $\forall x_1, x_2 \in \underline{X} \quad x_1 \neq x_2 \Rightarrow f(x_1) \neq f(x_2)$   
(  $\Rightarrow \forall x_1, x_2 \in \underline{X} \quad f(x_1) = f(x_2) \Rightarrow x_1 = x_2$  )

$n$  = number of variables  
 $m$  = number of components.

We are interested in  $\underline{X} \subseteq \mathbb{R}^n, \underline{Y} \subseteq \mathbb{R}^m$

$$f: \underline{X} \rightarrow \underline{Y}.$$

Example 1

$$f(x, y) = x^2 + y^2 + 4$$

$$f: \underset{x, y}{\mathbb{R}^2} \rightarrow \mathbb{R}^1 \quad \left. \right\} \text{ 1 component}$$

$$\text{Domain } f = \mathbb{R}^2, \quad \text{Range} = [4, \infty)$$

2

Example 2

$$g(x, y, z) = (x+y, x^2+y^3-z)$$

3 = # variables

each called a component function

# components = 2

$$g: \mathbb{R}^3 \rightarrow \mathbb{R}^2$$

Is  $g$  1-1? No  $\left. \begin{array}{l} g(-1, 1, 2) = (0, 0) \\ g(1, -1, 0) = (0, 0) \end{array} \right\} (-1, 1, 2) \neq (1, -1, 0)$

Is  $g$  onto  $\mathbb{R}^2$ ? YES  $\forall (a, b) \in \mathbb{R}^2$

$$f(0, a, a^3 - b) = (a, b)$$

End of 9/7/16

GRAPHS:  $f: \mathbb{X} \subseteq \mathbb{R}^n \rightarrow \mathbb{Y} \subseteq \mathbb{R}^m$

(Explicit) Graph  $f = \{ (\vec{x}, \vec{f}(\vec{x})) \in \mathbb{R}^n \times \mathbb{R}^m \mid \vec{x} \in \mathbb{X} \}$   
 $\subseteq \mathbb{R}^n \times \mathbb{R}^m$

$n = \# \text{ variables}$

$m = \# \text{ components}$

Parametric graph  $f = \{ \vec{f}(\vec{x}) \in \mathbb{R}^m \mid \vec{x} \in \mathbb{X} \subseteq \mathbb{R}^n \}$   
 $\subseteq \mathbb{R}^m$

Implicit graph:  $\forall b \in \mathbb{Y}$

$\{ \vec{x} \in \mathbb{X} \subseteq \mathbb{R}^n \mid \vec{f}(\vec{x}) = b \}$

Also known as

Contour graphs / Inverse Images  
Level sets /