Logic in computer Science

Mathematical Logic

1

# Mathematical Logic

As a continuation of symbolic logic in late 19<sup>th</sup> to mid 20<sup>th</sup> Century

Four important fields:

- Set theory,
- Model theory,
- Proof theory, and
- Computability theory.

# **Set Theory**

- A set is a structure, representing an <u>unordered</u> collection of zero or more <u>distinct</u> objects.
- Set theory deals with operations between, relations among, and statements about sets
- Set builder notation: For any property P(x) over any domain,  $\{x \mid P(x)\}$  is the set of all x such that P(x).

e.g.,  $\{x \mid x \text{ is an integer where } x>0 \text{ and } x<5\}$ 

3

### **Basic Properties of Sets**

• Sets are inherently *unordered*:

$$- \{a, b, c\} = \{a, c, b\} = \{b, a, c\} = ... = \{c, b, a\}.$$

- All elements are <u>distinct</u> (unequal); multiple listings make no difference!
  - $\{a, b, c\} = \{a, a, b, a, b, c, c, c, c\}.$
- The empty set  $\emptyset = \{\} = \{x \mid \mathbf{False}\}$
- $1 \neq \{1\} \neq \{\{1\}\}\}$ !!!
- Cardinality: |S| is a measure of how many different elements S has. E.g.,  $|\emptyset| = 0$ ,
- $|\{1,2,3\}| = 3, |\{\{1,2,3\}\}| = 1$

## The Power Set Operation

- The *power set* P(S) of a set S is the set of all subsets of S. P(S) =  $\{x \mid x \subseteq S\}$ .
- $E.g. P(\{a,b\}) = \{\emptyset, \{a\}, \{b\}, \{a,b\}\}.$
- Sometimes P(S) is written 2<sup>S</sup>, because
- $|P(S)| = 2^{|S|}$  if S is finite
- |P(S)| > |S|, S is finite or not.
- There are different sizes of infinite sets!

5

5

#### **Basic Set Relations**

- *Membership*:  $x \in S$  means that object x is an  $\in lement$  of set S.
  - $-x \notin S := \neg(x \in S)$  "x is not in S"
- **Equality**: S=T iff  $(\forall x: x \in S \leftrightarrow x \in T)$
- Subset:  $S \subseteq T$  iff  $\forall x (x \in S \rightarrow x \in T)$ 
  - $-\varnothing\subseteq S$ ,  $S\subseteq S$ .
- **Proper subset**:  $S \subset T$  iff  $S \subseteq T$  and  $S \neq T$ .
- **Union**:  $A \cup B = \{ x \mid x \in A \lor x \in B \}.$
- Intersection:  $A \cap B = \{x \mid x \in A \land x \in B\}$ .
- Subtraction:  $A B = \{ x \mid x \in A \land x \notin B \}$
- **Complement**: A = U A, where U is the universal set.

6

# Ordered *n*-tuples

- For  $n \in \mathbb{N}$ , the set of natural numbers, an ordered n-tuple or a <u>sequence of length n</u> is written  $(a_1, a_2, ..., a_n)$ . The first element is  $a_1$ , etc.
- These are like sets, except that duplicates matter, and the order makes a difference.
- Note  $(1, 2) \neq (2, 1) \neq (2, 1, 1)$ .
- Empty sequence, singlets, pairs, triples, quadruples, quintuples, ..., *n*-tuples.

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**Cartesian Products of Sets** 

#### Cartesian Products of Sets

- For sets A, B, their Cartesian product  $A \times B := \{ (a, b) \mid a \in A \text{ and } b \in B \}.$
- E.g.  $\{a, b\} \times \{1, 2\} = \{ (a,1), (a,2), (b,1), (b,2) \}$
- For finite A, B,  $|A \times B| = |A| |B|$ .
- The Cartesian product is **not** commutative:  $A \times B \neq B \times A$  in general.
- Extends to  $A_1 \times A_2 \times ... \times A_n$ .
- $A^n = A \times A \times ... \times A$ .

8

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### Set Identities

- Identity:  $A \cup \emptyset = A \quad A \cap U = A$
- Domination:  $A \cup U = U$   $A \cap \emptyset = \emptyset$
- Idempotent:  $A \cup A = A = A \cap A$
- Double complement:  $(\overline{A}) = A$
- Commutative:  $A \cup B = B \cup A$   $A \cap B = B \cap A$
- Associative:  $A \cup (B \cup C) = (A \cup B) \cup C$  $A \cap (B \cap C) = (A \cap B) \cap C$
- DeMorgan's Law:  $\overline{A \cup B} = \overline{A} \cap \overline{B}$

$$\overline{A \cap B} = \overline{A} \cup \overline{B}$$

9

#### **Generalized Union & Intersection**

• *n*-ary union:

$$A \cup A_2 \cup ... \cup A_n = ((...((A_1 \cup A_2) \cup ...) \cup A_n))$$

• *n*-ary intersection:

$$A \cap A_2 \cap ... \cap A_n = ((...((A_1 \cap A_2) \cap ...) \cap A_n))$$

• "Big U" and "Big Arch" notation:



• For infinite sets of sets:



#### **Relations and Functions**

- A (binary) relation R is a subset of A × B, where A, B are sets.
- For  $a \in A$  and  $b \in B$ , "a R b" is true iff  $(a, b) \in R$ .
- Example: Let A be the students and B be the courses, relation R
   A × B represents what students take what courses.
- A function f: A → B defines a relation R ⊆ A × B: (a, b) ∈
   R iff f(a) = b. Thus, every function is a relation.
- Not all relations are functions: A relation R ⊆ A × B is a function if for any a ∈ A and b, c ∈ B, if (a, b) ∈ R and (a, c) ∈ R, then b = c.

11

11

### **Properties of Functions**

- A function f: is a relation  $R \subseteq A \times B$ .
- A is the domain of f; B is the range of f.
- f is said to be total if f(x) is defined for any x ∈ A;
   otherwise, f is said to be partial.
- f is *injective* if f is total and  $f(x_1) \neq f(x_2)$  when  $x_1 \neq x_2$ .
- f is surjective (a surjection) if for every y ∈ B, there exists x ∈ A such that f(x) = y.
- f is bijective (or a bijection, one-to-one correspondence) if f is both injective and surjective.
- f is *bijective* iff f has an inverse  $f^1: B \rightarrow A$

$$f(x) = y \text{ iff } f^{-1}(y) = x.$$

#### Russell's Paradox

 Let T be the set that contains all sets which does not contain itself:

$$T = \{ S \mid S \notin S \}$$

Suppose T exists. Check to see  $T \in T$ , or  $T \notin T$ 

- 1. If  $T \in T$ , by definition of T,  $T \notin T$ , a contradiction.
- 2. If  $T \notin T$ , by definition of T,  $T \in T$ , a contradiction.
- It caused a crisis in development of Set Theory.
- Cantor has found a solution: Sets should be hierarchical.
- The concept of "a set contains itself" is invalid.

13

# How to Compare |S| and |T|?

It is easy when S is finite. How about infinite S?

 $N = \{0, 1, 2, 3, ...\}$  the set of natural numbers

 $\mathbf{E} = \{0, 2, 4, 6, ...\}$  the set of even natural numbers

|E| < |N|?  $E \subset N$ , E is a proper subset of N.

 $f : \mathbf{E} \to \mathbf{N}$ , f(x) = x, is injective, but not surjective.

 $g: \mathbf{N} \rightarrow \mathbf{E}, g(\mathbf{x}) = 2\mathbf{x}$ , is bijective (injective and surjective):

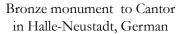
E: 0 2 4 6 8 10 12 14 16 ...

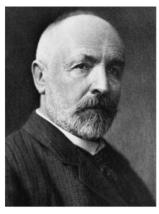
N: 0 1 2 3 4 5 6 7 8 ... So |E| = |N|

### Cantor's Solution

|S| = |T| if there is a bijection between S and T







Georg Cantor 1845 – 1918

15

### Countable Sets

A set S is *countable* if there exists an injective total function  $f: S \to N$ .

S is *countably infinite* if S is both countable and infinite.

Claim: Every finite set is countable.

Proof: Let  $S = \{ a_1, a_2, ..., a_n \}$ .

Define  $f(a_i) = i$ , then  $f: S \to N$  is injective. So S is countable.

Claim: Every subset S of  $N = \{0, 1, 2, 3, ...\}$  is countable.

Proof: Define f(x) = x, then  $f: S \rightarrow N$  is injective.

 $E = \{0, 2, 4, 6, ...\}$ , the set of even natural numbers, is countable.

In fact, E is countably infinite.

17

#### Countable Sets

Claim: The set **Z** of integers is countably infinite.

$$Z = \{\dots -3, -2, -1, 0, 1, 2, 3, \dots\}$$

Proof: Define  $f(n) = if 0 \le n$  then 2n else -1 - 2n.

Then  $f: \mathbf{Z} \to \mathbf{N}$  is bijective: positive number to even numbers; negative numbers to odd numbers.

**Z**: 0 -1 1 -2 2 -3 3 -4 4 ...

**N**: 0 1 2 3 4 5 6 7 8...

Claim: The set  $\mathbb{N}^2$  of pairs of natural numbers is countably infinite.

$$N2 = {(0,0), (0,1), (1,0), (1,1), (0,2), ...}$$

Proof: Define g(k) = k(k+1)/2 (sum of first k positive integers), and f(i, j) = g(i + j) + j.

Then  $f: \mathbb{N}^2 \to \mathbb{N}$  is bijective.

$$k = 0$$
 1 2 3 4 5 6  
 $g(k) = 0$  1 3 6 10 15 21  
 $f(0,0) = 0$ ,  $f(1,0) = 1$ ,  
 $f(0,1) = 2$ ,  $f(2,0) = 3$ , ...

i\j	0	1	2	3	4	5
0	0	2	5	9	14	20
1	1	4	8	13	19	26
2	3	7	12	18	25	33
3	6	11	17	24	32	41
4	10	16	23	31	40	49

19

#### Countable Sets

**Claim**: S is countably infinite iff there is a bijection between S and **N**.

Proof: If there is a bijection between S and **N**, then S must be countable and infinite.

If S is countable, there is injective function f:  $S \rightarrow N$ . Sort S by f, that is, let

$$S = \{ s_0, s_1, s_2, ..., s_k, ... \}$$

such that  $i \le j$  iff  $f(s_i) \le f(s_i)$ .

Define g:  $\mathbf{N} \to S$ , g(i) = s<sub>i</sub>, then g is a bijection between S and  $\mathbf{N}$ .

**Claim**: Any subset of a countable set is countable. Proof is left as an exercise.

**Claim**: The set **R** of rational numbers is countable.

Proof: If we view each rational m/n as a pair (m, n), then **R** is a subset of  $\mathbb{N}^2$ . Since  $\mathbb{N}^2$  is countable, so is **R**.

21

#### Countable Sets

**Claim**: The set  $\{0, 1\}^*$  of all binary strings (of finite length) is countably infinite.

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\{0, 1\}^* = \{\epsilon, 0, 1, 00, 01, 10, 11, 000, 001, \dots\}
```

where shorter strings go first; then smaller values go first.

Proof: (easy) Define an injection h:  $\{0, 1\}^* \to \mathbb{N}$ :  $h(\varepsilon) = 0$ , h(s) replaces every 0 by 2 and leaves 1 intact. Then h:  $\{0, 1\}^* \to \mathbb{N}$  is injective:

```
\{0, 1\}*: \epsilon, 0, 1, 00, 01, 10, 11, 000, 001, ... \mathbf{N}: 0, 2, 1, 22, 21, 12, 11, 222, 221, ...
```

**Claim**: The set  $\{0, 1\}^*$  of all binary strings (of finite length) is countably infinite.

Proof: (harder) Define a bijection  $f: \{0, 1\}^* \to \mathbb{N}$ :

For s in  $\{0, 1\}^*$ , there are  $1+2+2^2+...+2^{n-1}=2^n-1$  strings shorter than s, where n = |s|, the length of s.

Let v(s) be the decimal value of s, then there are v(s) strings of length n before s in the listing.

So the position of s in the list is  $2^n + v(s)$ .

Define  $f(s) = 2^{|s|} + v(s) - 1$ . Then f is a bijection:

 $\{0, 1\}^*$ :  $\epsilon$ , 0, 1, 00, 01, 10, 11, 000, 001, ...

**N**: 0 1 2 3 4 5 6 7 8 ...

23

#### Countable Sets

A set S is *countably infinite* iff there is a bijection between S to N, the natural numbers.

- N is countable.
- Subsets of countable sets are countable.
- The set of even natural numbers is countable.
- The set of all binary strings is countable.
- The union of two countable sets is countable.
- The Cartesian product of two countable sets is countable.
- Are there any uncountable sets?

There are infinite many uncountable sets.

- R: the set of real numbers.
- R₁: the set of real numbers between 0 and 1.
- B: the set of infinite-length of binary strings
- F: the Boolean functions over N.
- $\mathcal{F}(N)$ : the power set of natural numbers.
- £: the set of all formal languages.
- · The power set of any infinite set.

The proof is based on Cantor's Diagonalization Method.

25

#### Uncountable Sets

# 3, the set of infinite-length of binary strings, is not countable.

- If \$\mathcal{B}\$ is countable, then there is a bijection between \$\mathcal{B}\$ and \$N\$.
- Let \$\mathcal{B}\$ = {s<sub>1</sub>, s<sub>2</sub>, ..., s<sub>i</sub>, ...}, such that s<sub>i</sub> maps to i.
- Construct the string s such that the j<sup>th</sup> symbol of s is the complement of the j<sup>th</sup> symbol of string s<sub>j</sub>.
- Then s is a binary string not in B, a contradiction.

s = 10111010011...

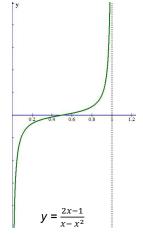
If  $s \in \mathcal{B}$ , then  $s = s_i$  for some j: s and  $s_i$  differ on the j<sup>th</sup> symbol

- 1.  $\mathcal{B}$ , the set of infinite-length of binary strings.
- **2.**  $R_1$ : the set of real numbers between 0 and 1.
- It suffices to show that there is a bijection between R<sub>1</sub> and B.
- Define f: B→R<sub>1</sub>, where f(s) = 0.s, a real in binary.
- E.g., s = 0001000110..., f(s) = 0.0001000110...
- It is easy to check that f is injective and surjective, or f has an inverse.

27

#### Uncountable Sets

- 1. 3, the set of infinite-length of binary strings.
- **2.**  $R_1$ : the set of real numbers between 0 and 1.
- 3. R: the set of real numbers.
- It suffices to show that there is a bijection between R<sub>1</sub> and R.
- Define f:  $R_1 \to R$ ,  $f(x) = (2x-1)/(x-x^2)$ .
- It is easy to check that f is injective and surjective.



- 1.  $\mathcal{B}$ , the set of infinite-length of binary strings.
- 2. R<sub>1</sub>: the set of real numbers between 0 and 1.
- 3. R: the set of real numbers.
- 4.  $\mathcal{F}$ : the Boolean functions over N.
- It suffices to show that there is a bijection between  $\mathcal{F} = \{f | f : N \rightarrow \{0, 1\}\}\$  and  $\mathcal{B}$ .
- Define  $g: \mathcal{F} \to \mathcal{B}$ , g(f) = f(0)f(1)...f(i)..., an infinite binary string.
- It is easy to check that g is injective and surjective.

29

#### Uncountable Sets

- 1.  $\mathcal{B}$ , the set of infinite-length of binary strings.
- 2. R<sub>1</sub>: the set of real numbers between 0 and 1.
- 3. R: the set of real numbers.
- 4.  $\mathcal{F}$ : the Boolean functions over N.
- *5.*  $\mathcal{P}(N)$ : the power set of natural numbers.
- It suffices to show that there is a bijection between  $\mathcal{F} = \{f | f : N \to \{0, 1\}\}\$  and  $\mathcal{P}(N)$ .
- Define  $g: \mathcal{F} \to N, g(f) = \{ i | f(i) = 1, i \in N \}.$
- It is easy to check that g is injective and surjective.
- So there is no bijection between N and  $\mathcal{P}(N)$ .

**Cantor's Theorem**:  $|A| < |\mathcal{P}(A)|$  for any set A.

- **Proof** by contradiction: If  $|A| = |\mathcal{P}(A)|$ , there is a bijection f between A and  $\mathcal{P}(A)$ .
- Define S ={ a∈A | a ∉ f(a) } ⊆ A.
- Since S ∈ P(A), there exists b ∈ A such that f(x)
  = S. Only two possibilities: b ∈ S or b ∉ S.
- 1. If  $b \in S$ , by definition of S,  $b \notin f(b) = S$ .
- 2. If  $b \notin S$ , by definition of S,  $b \in f(b) = S$ .
- Both cases have a contradiction, f can exist.
- It cannot be  $|A| > |\mathcal{P}(A)|$  because  $g(a) = \{a\}$  is an injection from A to  $\mathcal{P}(A)$ .

31

#### No Set of All Sets

Cantor's theorem implies that there is no such thing as the "set of all sets".

#### Proof:

- Suppose A were the set of all sets.
- Since every element of  $\mathcal{P}(A)$  is a set, so  $\mathcal{P}(A) \subseteq A$ .
- Thus  $|\mathcal{P}(A)| \le |A|$ , a contradiction to Cantor's theorem.

# Cardinality Numbers

- Cantor chose the symbol  $\aleph_0 = |N|$ .  $\aleph_0$  is read as aleph-null, after the first letter of the Hebrew alphabet.
- The cardinality of the reals is often denoted by  $\aleph_1$ , or c for the continuum of real numbers.

Set	Description	Cardinality
Natural numbers	1, 2, 3, 4, 5,	ℵ₀
Integers	, -5, -4, -3, -2, -1, 0, 1, 2, 3, 4, 5,	ℵ <sub>0</sub>
Rational numbers	pair of natural numbers	ℵ₀
Real numbers	All decimals	С

33

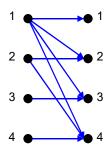
# Infinity of infinities

Cantor's theorem implies that there are infinitely many infinite cardinal numbers, and that there is no largest cardinal number.

$$\mathfrak{R}_{0} = |N| 
\mathfrak{R}_{1} = |\mathcal{P}(N)| = 2^{\aleph_{0}} > \mathfrak{R}_{0} 
\mathfrak{R}_{2} = |\mathcal{P}(\mathcal{P}(N))| = 2^{\aleph_{1}} > \mathfrak{R}_{1} 
\mathfrak{R}_{3} = |\mathcal{P}(\mathcal{P}(\mathcal{P}(N)))| = 2^{\aleph_{2}} > \mathfrak{R}_{2}$$

### Relations on a set

- A relation R on the set S is a relation from S to S.
- Every relation R on S is equivalent to a digraph G = (S, R).
- Example: Let S be the set { 1, 2, 3, 4 }
  - Which pairs are in the relation  $R = \{ (a,b) \mid a \text{ divides } b \}$
  - $-R = \{ (1,1), (1,2), (1,3), (1,4), (2,2), (2,4), (3,3), (4,4) \}$



R	1	2	3	4
1	Х		Χ	Χ
2		Χ		Χ
3			Χ	
4				Χ

35

35

# **More Examples**

- Consider some relations on the set **Z** of integers.
- Are the following ordered pairs in the relation?

• 
$$R_3 = \{ (a, b) \mid a = |b| \}$$
 X X

• 
$$R_4 = \{ (a, b) \mid a = b \}$$
 X

• 
$$R_5 = \{ (a, b) \mid a = b+1 \}$$

### **Relation Properties**

Six properties of relations: for any a, b,  $c \in A$ 

• Reflexive:  $(a, a) \in R$ 

• Irreflexive: (a, a) ∉R

• Symmetric: If  $(a, b) \in R$ , then  $(b, a) \in R$ 

• Asymmetric: If  $(a, b) \in R$ , then  $(b, a) \in R$ 

• Antisymmetric: If  $(a, b) \in R$ ,  $(b, a) \in R$ , then a = b

• Transitive: If  $(a, b) \in R$ ,  $(b, c) \in R$ , then  $(a, c) \in R$ 

37

37

# Notes on symmetric relations

- A relation can be neither symmetric or asymmetric
  - $-R = \{ (a,b) \mid a = |b| \}$
  - This is not symmetric
    - -4 is not related to itself
  - This is not asymmetric
    - 4 is related to itself
  - It is antisymmetric

# Relations on numbers summary

	=	<	>	≤	≥
Reflexive	Х			Х	Х
Irreflexive		Х	Х		
Symmetric	Х				
Asymmetric		Х	Х		
Antisymmetric	Х			Х	Х
Transitive	Х	Х	Х	Х	Х

39

39

### **Composition of Relations**

- Let R be a relation from A to B, and S be a relation from B to C
- The composite of R and S, denoted by  $S \circ R$ , consists of the ordered pairs (a, c), if  $(a, b) \in R$ , and  $(b, c) \in S$ , where  $a \in A$ ,  $b \in B$ , and  $c \in C$
- Note that S comes first when writing the composition!
- Example: Let M be the relation "is mother of" and F be the relation "is father of"
- What is *M* ∘ *F*?
  - If (a,b) ∈ F, then a is the father of b
  - If (b,c) ∈ M, then b is the mother of c
  - Thus, M ∘ F denotes the relation "maternal grandfather"

### Composition of Relations on a Set

Given relation R on S:

- $R^1 = R$
- $R^{n+1} = R^{n_0} R$ 
  - Example:  $R^2 = R \circ R$ ,  $R^3 = R \circ R \circ R$ , etc.
- The meaning of  $R^k$  in graph G = (S, R):  $(a, b) \in R^k$  iff there is a path of length k from a to b.
- Let  $R^0$  denote  $\{(x,x) \mid x \in S\}$ .
- $R^0$  is the set of all loops in G = (S, R).
- The reflexive closure of R is  $R \cup R^0$

41

41

### Composition of Relations on a Set

• The transitive closure of R is

$$R^+ = R^1 \cup R^2 \cup ... \cup R^n \cup ...$$

• The reflexive and transitive closure of R is

$$R^* = R^+ \cup R^0 = R^0 \cup R^1 \cup \dots \cup R^n \cup \dots$$

- Example:  $S = \{1, 2, 3\}$  and  $R = \{(1, 1), (1, 2), (2, 3)\}$ 
  - $-R^{+}=\{(1, 1), (1, 2), (2, 3), (1, 3)\}$
  - $-\ R^* = \{(1,\,1),\,(1,\,2),\,(2,\,3),\,(1,\,3),\,(2,\,2),\,(3,\,3)\}$

### **Equivalence Relations**

- Equivalence relations are used to relate objects that are similar in some way.
- A relation *R* on a set A is an equivalence relation if it is reflexive, symmetric, and transitive.
- Two elements that are related by an equivalence relation R are called **equivalent**.
- The best representation of an equivalence relation is Sets: equivalent items are in the same set.

43

# Equivalence Relation: Example

- Suppose  $f: A \rightarrow B$  is a function and A is non-empty.
- Let R be the relation on A: R(x,y) is true iff f(x) = f(y)
- Show that R is an equivalence relation on A
- Reflexivity: f(x) = f(x)
  - True, as given the same input, a function always produces the same output
- Symmetry: if f(x) = f(y) then f(y) = f(x)
  - True, by the definition of equality
- Transitivity: if f(x) = f(y) and f(y) = f(z) then f(x) = f(z)
  - True, by the definition of equality

### **Equivalence Classes**

- Let R be an equivalence relation on a set A.
   The set of all elements that are related to an element a of A is called the equivalence class of a.
- The equivalence class of a with respect to R is denoted by [a]<sub>R</sub>
- When only one relation is under consideration, the subscript is often deleted, and [a] is used to denote the equivalence class
- Note that these classes are disjoint!
  - As the equivalence relation is symmetric and transitive.

45

# **Example and Partition**

- Consider  $R = \{ (a,b) \mid a \mod 2 = b \mod 2 \}$
- The even numbers form an equivalence class
   As do the odd numbers
- The equivalence class for the even numbers is denoted by [2] (or [4], or [784], etc.)
  - $-[0] = \{ ..., -4, -2, 0, 2, 4, ... \}$
  - 0 is a *representative* of its equivalence class
- There are only 2 equivalence classes formed by this equivalence relation, and they form a partition of the integers
- A partition of a set S is a collection of non empty disjoint subsets of S whose union is S

### **Partitions**

- Consider the relation R = { (a,b) | a mod 2 = b mod 2 }
- This splits the integers into two equivalence classes: even numbers and odd numbers
- Those two sets together form a partition of the integers
- Formally, a <u>partition of a set S</u> is a collection of nonempty disjoint subsets of S whose union is S
- In this example, the partition is { [0], [1] }
   Or { {..., -3, -1, 1, 3, ...}, {..., -4, -2, 0, 2, 4, ...} }

47

47

# Mathematical Logic

Four important fields:

- · Set theory,
- Model theory,
- · Proof theory, and
- Computability theory.

### **Model Theory**

- Model theory is the study of mathematical structures (e.g. groups, fields, algebras, graphs, logics) in a formal language.
- Every formal language has its syntax and semantics.
- Models are a semantic structure associated with syntactic structures in a formal language.
- Theories are then introduced based on models.

49

# Syntax and Semantics

- The syntax of a formal language specifies how various components of the language, such as symbols, words, and sentences, are defined.
- The semantics of a language specifies the meaning of various components of the language.
  - Meaning can be informal and formal.
  - Formal meanings can be checked by procedures or proofs using syntactic components.

### Logic as a Language

- Syntax:
  - Symbols: What symbols are eligible
  - Grammars: how well-formed sentences (formulas) are formed
- Semantics:
  - Meaning of symbols
  - Truthiness of formulas
- Inference Systems
  - How to prove theorems (true formulas if the premises are true) from the given premises.

51

# Models and Abstract Algebras

- In model theory, a theory is defined by a set of sentences and a model is an interpretation that satisfies the sentences of that theory.
- Abstract algebras are often used as models:
   model theory = abstract algebra + logic
- Abstract algebra (or universal algebra) is a broad field of mathematics, concerned with sets of abstract objects associated various operations and properties.

# Boolean Algebra

- Most relevant to the logic of this course
- Almost a synonym of propositional logic (chapter 2)
- In Boolean algebra, 0 is used for false and 1 for true, + for disjunction, · for conjunction, It is thus a formalism for describing logical operations in the same way that elementary algebra describes numerical operations, such as addition and multiplication, like most other algebras.

53

# Mathematical Logic

Four important fields:

- · Set theory,
- Model theory,
- · Proof theory, and
- Computability theory.

## **Proof Theory**

- Proof Theory is a major branch of mathematical logic that represents proofs as formal mathematical objects, facilitating their analysis by mathematical techniques.
- In Proof Theory, a theory is defined by a set of formulas (sentences) called axioms.
- Assuming the axioms are true, the formula proved to be true by various proof methods are called theorems.

55

# Axioms and Theorems: Example

- **Example**: Assume  $\bot$  is false (0),  $\top$  is true (1),  $\neg$  is negation.
- The axioms are  $\neg \bot = T$ ,  $\neg T = \bot$ .
- Prove  $\neg \neg p = p$  is a theorem by case analysis:
- Case 1:  $p = \bot$ .  $\neg \neg \bot = \neg T = \bot$
- Case 2:  $p = T . \neg \neg T = \neg \bot = T$ .

### **Properties of Axioms**

- Consistency: A set of axioms is consistent if it allows all the axioms to be true at the same time.
  - For example,  $\{p, \neg p\}$  is not consistent because p and  $\neg p$  cannot be true at the same time.
- Independency: A set of axioms is indedendant
  if no axiom is a theorem of the other axioms.
  That is, no axioms can be deleted without
  changing the theorems that can be derived.

57

#### **Proof Procedures**

 A proof procedure P(A, B) takes a set A of axioms and a formula B as input, and returns true if it claims B is a theorem from A.

Two properties of P(A, B):

- Soundness: If P(A, B) returns true, then B is indeed a theorem of A.
- Completeness: If B is a theorem of A, then P(A, B) will return true in a finite number of steps.

### Inference Systems

- A proof procedure is expressed as a set of rules (inference rules)
- Derive a formula (conclusion) is a theorem from the axioms (premises) by the rules
- Properties of an inference system:
  - Soundness: every proved formula must be a theorem.
  - Completeness: every theorem can be proved by the given inference system.

59

### Premises, Conclusion and Proofs

- In logic, pieces of reasoning are analyzed using the notion of a proof.
- A proof consists of any number of *premises*, and any number of (intermediate and one final) *conclusions*.
- Premises are statements which are assumed to be true.
- We are merely interested in whether each conclusion follows logically from the premises: We are not interested in whether those premises are really true.

### **Deductive vs Inductive Validity**

- A proof is said to be deductively valid if, assuming the premises to be true, the conclusion must be true as well.
- A proof is said to be *inductively* valid if, all the instances of the conclusion are shown to be true from the premises. The conclusion may be false if new premises are added.
- Example: We may show (x + y) = (y + x) for all natural numbers as an inductive theorem.
- If we add later an error value, err, to the natural numbers, then (x + y) = (y + x) may be false, because (1 + err) ≠ (err + 1).

61

# **Proof by Contradiction (Disproof)**

- A statement is valid if it is impossible for the conclusion to be false while the premises are true.
- Thus, to demonstrate invalidity, all we have to do is to demonstrate that it is possible for the statement to be false while the premises are true.
- The easiest way to do this is to come up with a scenario (or possible world) in which all premises are true and the concluding statement false.

### **Decision Procedures**

- A decision procedure is a sound proof procedure P(A, B) which stops on every input (A, B) with the answer "yes" or "no".
- Claim: A decision procedure is always complete.
- Proof: P(A, B) will always stop on every input (A, B). If B is a theorem, P(A, B) must return "yes" because P(A, B) is sound.
- Note: Some proof procedures may stop with "yes", "no", or "unknown", or loop forever.

63

# Mathematical Logic

Four important fields:

- · Set theory,
- Model theory,
- · Proof theory, and
- Computability theory.

# **Computability Theory**

- Computability theory, used to be called recursion theory, is a branch of mathematical logic and the theory of computation that studies computable functions.
- The field has since expanded to include the study of generalized computability and definability. In these areas, computability theory overlaps with proof theory and set theory.

65

# **Recursion Theory**

- Recursion is used to construct objects and functions.
- Example: Given a constant symbol 0 of type T and a function symbol s: T → T, the objects of type T can be recursively constructed as follows:
- 1. 0 is an object of type T;
- 2. If n is an object of type T, so is s(n);
- 3. Nothing else will be an object of T.
- $T = \{0, s(0), s^2(0), s^3(0), ..., s^i(0), ...\}$ , which has bijection to the set of natural numbers.

# **Recursion Theory**

- Functions can be recursively defined in a similar way. Let pre, add, sub, mul be the
- pre:  $T \rightarrow T$
- pre(0) = 0;
- pre(s(x)) = x.
- predecessor, addition, subtraction, and multiplication functions over the set of natural numbers:

67

# Backus-Naur form (BNF)

- A notation technique for context-free grammars, often used to describe the syntax of programming languages
- Can be used to define the objects constructed by recursion.

```
• E.g., \langle N \rangle ::= 0 \mid s(\langle N \rangle) \text{ defines}

N = \{ 0, s(0), s^2(0), s^3(0), ..., s^i(0), ... \}
```

•  $\langle B \rangle ::= \varepsilon \mid 0 \langle B \rangle \mid 1 \langle B \rangle \text{ defines}$ B = {  $\varepsilon$ , 0, 1, 00, 01, 10, 11, 000, ...}

# **Recursion Theory**

Functions can be recursively defined, too.

```
pre: T \rightarrow T // predecessor
```

- pre(0) = 0;
- pre(s(x)) = x
- add: T, T  $\rightarrow$  T // addition
- add(0, y) = y;
- add(s(x), y) = s(add(x, y)).
- $<: T, T \to \{0, 1\} // less than$

• mul: T, T  $\rightarrow$  T // multiplication

• mul(s(x), y) = add(mul(x, y), y).

- (x < 0) = 0;
- (0 < s(y)) = 1;

• mul(0, y) = 0;

- s(x) < s(y) = x < y.
- sub: T, T  $\rightarrow$  T // subtraction
- sub(x, 0) = x;
- sub(x, s(y)) = sub(pre(x), y).

69

# **Computable Functions**

- What does it mean "a function is computable" or "not computable"?
- Church-Turing Thesis: If a function can be computed, it must be computed by a Turing machine.
- Turing machine serves as a criterion to see if a function is computable or not: Do we have a Turing machine to compute it?
- Set of Turing machines is countable.
- Set of functions is uncountable. Thus, many, many functions are not computable.

# **Turing Completeness**

- A computing model is **Turing complete** if the model can simulate a Turing machine, meaning it is theoretically capable of doing all tasks done by computers.
- Nearly all computers are Turing complete if the limitation of finite memory is ignored.
- Some logics are also Turing complete as they can also be used to simulate a Turing machine. As a result, some problems for such logics are not decidable.
- Computability theory helps us to decide if there exist decision procedures for some logics.