

A Decision Procedure for (Co)datatypes in SMT Solvers

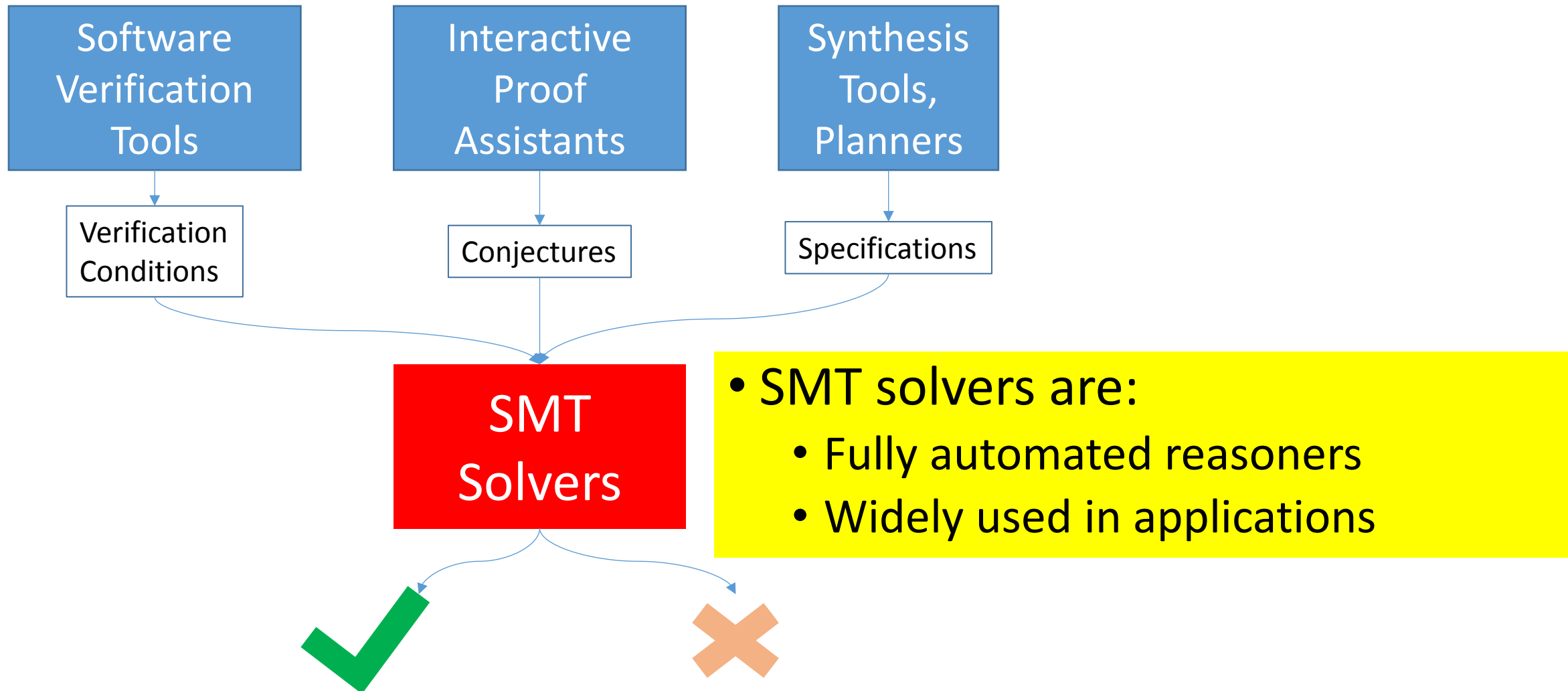
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IJCAI sister conference track, July 12, 2016



Satisfiability Modulo Theories (SMT) Solvers



Common Theories Supported by SMT Solvers

- SMT solvers support:
 - Arbitrary Boolean combinations of ground *theory* constraints
 - Examples of supported theories:
 - Uninterpreted functions: $f(a) = g(b, c)$
 - Linear real/integer arithmetic: $a \geq b + 2 * c + 3$
 - Arrays: `select(A, i) = select(store(A, i+1, 3), i)`
 - BitVectors: `bvule(x, #xFF)`
 - Algebraic Datatypes: `x, y:List; tail(x) = cons(0, y)`
 - ...

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...Recurrent Questions:

- What theories are **useful in applications**?
- What theories can we **handle efficiently**?

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 - Arrays: `select(A, i) = select(store(A, i+1, 3), i)`
 - BitVectors: `bvule(x, #xFF)`
 - **(Co)Algebraic Datatypes**: `x, y: List | Stream; tail(x) = cons(0, y)`
 - Are of **importance** to the interactive proof assistant **Isabelle**
 - Can be decided by an **efficient decision procedure**

Introductory Examples



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datatype nat =

Z

| S(nat)

datatype list _{τ} =

Nil _{τ}

| Cons _{τ} (τ , list _{τ})

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Introductory Examples

datatype nat =

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datatype list_τ =

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| Cons_τ(τ, list_τ)

*Codatatypes need not
be well-founded*

codatatype enat =

EZ

| ES(enat)

codatatype llist_τ =

LNil_τ

| LCons_τ(τ, llist_τ)

codatatype stream_τ =


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Cyclic values exist

$x = ES(x) = ES(ES(ES(\dots)))$

$y = ES(y) = ES(ES(ES(\dots)))$

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$$\left. \begin{array}{l} x = ES(x) = ES(ES(ES(\dots))) \\ y = ES(y) = ES(ES(ES(\dots))) \end{array} \right\} =$$

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*...but they are
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their expansion*

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μ -notation:

$xs = LCons(1, \mu ys. LCons(0, LCons(9, ys)))$

denotes the infinite sequence 1,0,9,0,9,0,9,...

Introductory Examples



Introductory Examples

```
xs = LCons( 0, LCons( 1, LCons( 2,...)))
```

Acyclic infinite values exist

Introductory Examples

$xs = \text{LCons}(0, \text{LCons}(1, \text{LCons}(2, \dots)))$

Acyclic infinite values exist

datatype values =
all finite ground
constructor terms
(and only those)

Introductory Examples

$xs = \text{LCons}(0, \text{LCons}(1, \text{LCons}(2, \dots)))$

Acyclic infinite values exist

datatype values =
all finite ground
constructor terms
(and only those)

codatatype values =
all finite **or infinite**
ground constructor terms
(and only those)

A Degenerate Case

- Recursive datatypes are infinite
- Corecursive codatatypes admit infinite values
- Ergo: corecursive codatatypes are infinite?

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Counterexample:

codatatype stream_{unit} = SCons(unit, stream_{unit})

datatype unit = Unity

⇒ “Corecursive singletons”

Our contributions

- Generalized [Barrett et al. 2007] (used in CVC3) to codatatypes
 - First decision procedure for codatatypes in SMT solvers
- Efficient implementation in CVC4
- Evaluation on Isabelle benchmarks

Calculus for Theory of (Co)datatypes \mathcal{DC}

- **Inputs:**

- A finite set of **literals** E

- **Outputs:**

- Either “ E is **unsatisfiable**” or “ E is **satisfiable**”

- Can be described as a set of derivation rules which

- Add additional literals to E until saturated or conflict

Calculus: Guarded Assignment Form

- Derivation rules of calculus written in **guarded assignment form**:

$$\frac{\dots \text{premises on } E \dots}{E := E'} \text{ [rule]}$$

- For example:

$$\frac{t=s, s=r \in E}{E := E, t=s} \text{ trans}$$

- Derivation rules may have \perp as conclusion:

$$\frac{t=s, t \neq s \in E}{\perp} \text{ conflict}$$

Calculus: Derivation Tree

$$\frac{t=s, s=r, t \neq r}{t=s, s=r, t \neq r, t=r} \quad \begin{array}{l} \text{trans} \\ \text{conflict} \end{array}$$

\perp

- A node is a set of literals
- Each node obtained as result of successfully applying rule to parent
- The derivation terminates when:
 - All leaves are \perp ... input is **unsatisfiable**
 - Some node is saturated ... input is **satisfiable**

Part 1: Bidirectional Closure

$$\frac{t \in \mathcal{T}(E)}{E := E, t \approx t} \text{ Refl} \quad \frac{t \approx u \in E}{E := E, u \approx t} \text{ Sym} \quad \frac{s \approx t, t \approx u \in E}{E := E, s \approx u} \text{ Trans}$$

$$\frac{\bar{t} \approx \bar{u} \in E \quad f(\bar{t}), f(\bar{u}) \in \mathcal{T}(E)}{E := E, f(\bar{t}) \approx f(\bar{u})} \text{ Cong} \quad \frac{t \approx u, t \not\approx u \in E}{\perp} \text{ Conflict}$$

$$\frac{C(\bar{t}) \approx C(\bar{u}) \in E}{E := E, \bar{t} \approx \bar{u}} \text{ Inject} \quad \frac{C(\bar{t}) \approx D(\bar{u}) \in E \quad C \neq D}{\perp} \text{ Clash}$$

- \mathbb{E} contains its upwards (congruence) and downwards (unification) closure

Part 2: Acyclicity and Uniqueness

- To determine datatype values are **acyclic**, codatatype values are **unique**:
 - Compute the class of values $\mathcal{A} [t]$ for each (co)datatype term t

- For example:

$\mathcal{A} [t] := \mu x . C (x)$: the value of t is $C (C (C (\dots)))$

$\mathcal{A} [t] := \mu x . C (y)$: the top symbol of t is C

Part 2: Acyclicity and Uniqueness

$$\frac{\delta \in \mathcal{Y}_{dt} \quad \mathcal{A}[t^\delta] = \mu x. u \quad x \in \text{FV}(u)}{\perp} \text{Acyclic} \qquad \frac{\delta \in \mathcal{Y}_{codt} \quad \mathcal{A}[t^\delta] =_\alpha \mathcal{A}[u^\delta]}{E := E, t \approx u} \text{Unique}$$

- Rule **Acyclic**:

- Checks whether $\mathcal{A}[t]$ contains a bound variable for some datatype term t
- For example: $E = \{ x = S(x) \}$
 - $\mathcal{A}[x] = \mu \tilde{x}. S(\tilde{x})$, thus $E \not\models_{DC} \perp$

- Rule **Unique**:

- Checks whether $\mathcal{A}[t], \mathcal{A}[u]$ are α -equivalent for some codatatype terms t, u
- For example: $E = \{ x = C(x), y = C(y) \}$
 - $\mathcal{A}[x] = \mu \tilde{x}. C(\tilde{x}) =_\alpha \mu \tilde{y}. C(\tilde{y}) = \mathcal{A}[y]$, thus $E \models_{DC} x = y$

Part 3: Splitting

$$\frac{
 \begin{array}{l}
 t^\delta \in \mathcal{T}(E) \quad \mathcal{F}_{\text{ctr}}^\delta = \{C_1, \dots, C_m\} \\
 (\mathbf{s}(t) \in \mathcal{T}(E) \text{ and } \mathbf{s} \in \mathcal{F}_{\text{sel}}^\delta) \text{ or } (\delta \in \mathcal{Y}_{\text{dt}} \text{ and } \delta \text{ is finite})
 \end{array}
 }{
 E := E, t \approx C_1(s_1^1(t), \dots, s_1^{n_1}(t)) \quad \dots \quad E := E, t \approx C_m(s_m^1(t), \dots, s_m^{n_m}(t))
 } \text{ Split}$$

$$\frac{
 t^\delta, u^\delta \in \mathcal{T}(E) \quad \delta \in \mathcal{Y}_{\text{codt}} \quad \delta \text{ is a singleton}
 }{
 E := E, t \approx u
 } \text{ Single}$$

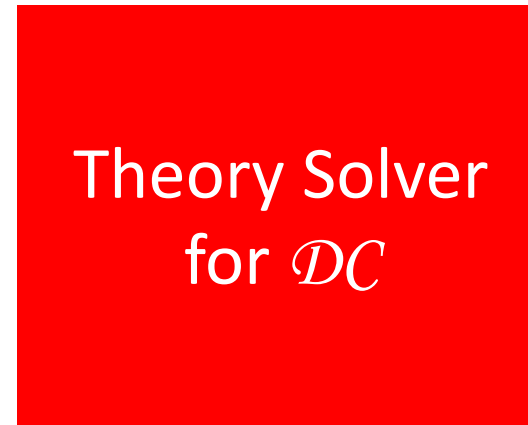
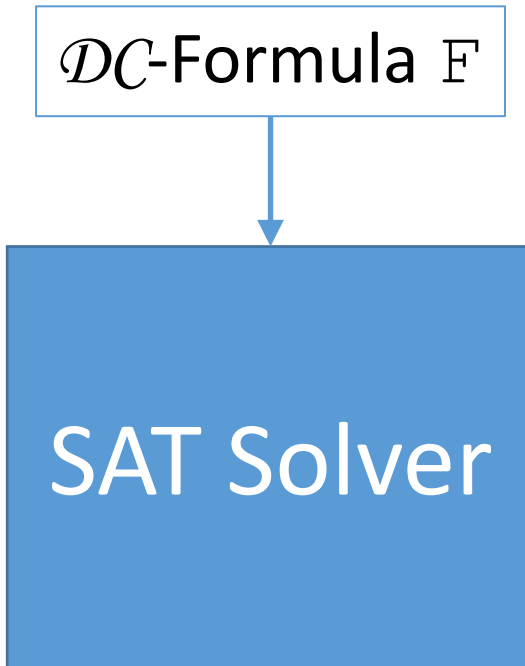
- **Split** on the type of constructor for terms t
- Add equalities between all pairs of corecursive **singleton** terms t, u

Calculus is a Decision Procedure for \mathcal{DC}

- Calculus is:
 - **Terminating**
 - All derivation trees are finite
 - **Refutation-sound**
 - If a closed derivation tree exists, then indeed \mathbb{E} is unsatisfiable
 - **Model-sound**
 - If a saturated node exists, then indeed \mathbb{E} is satisfiable
 - Proof is constructive
- Thus, is a decision procedure

Implementation in SMT Solver

- Calculus is implemented as a DPLL(T) **theory solver** in CVC4



Implementation in SMT Solver

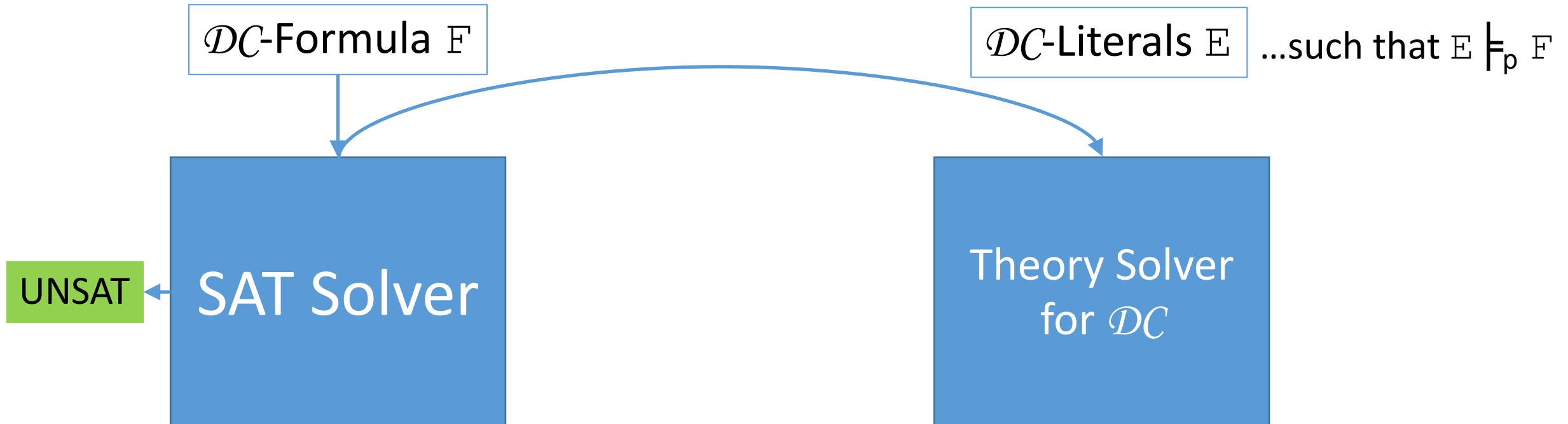
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- SAT solver reasons about DC -formulas at propositional level

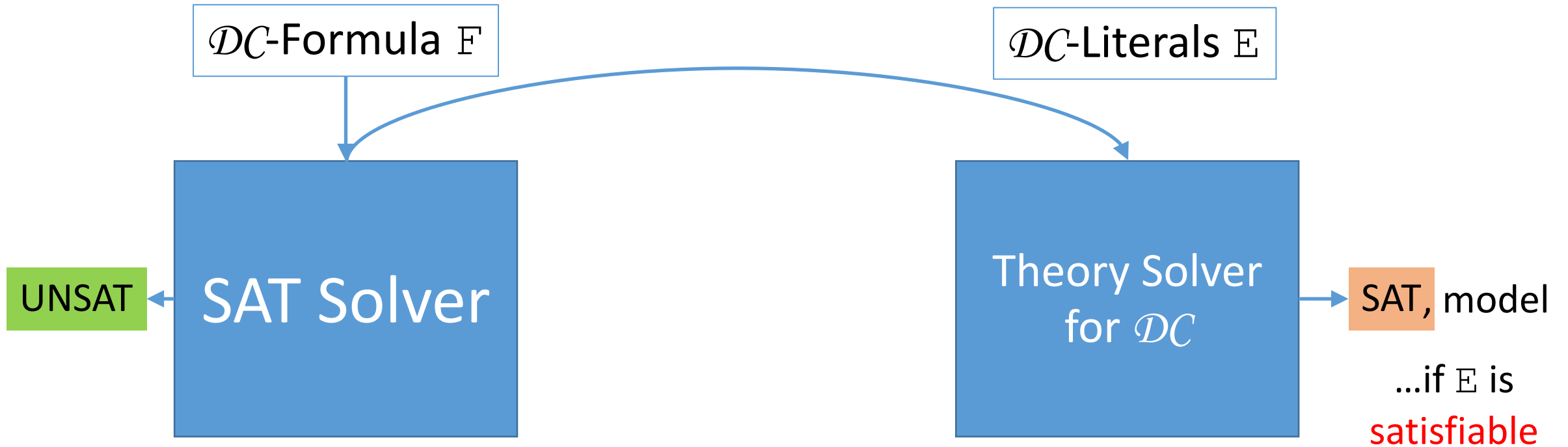
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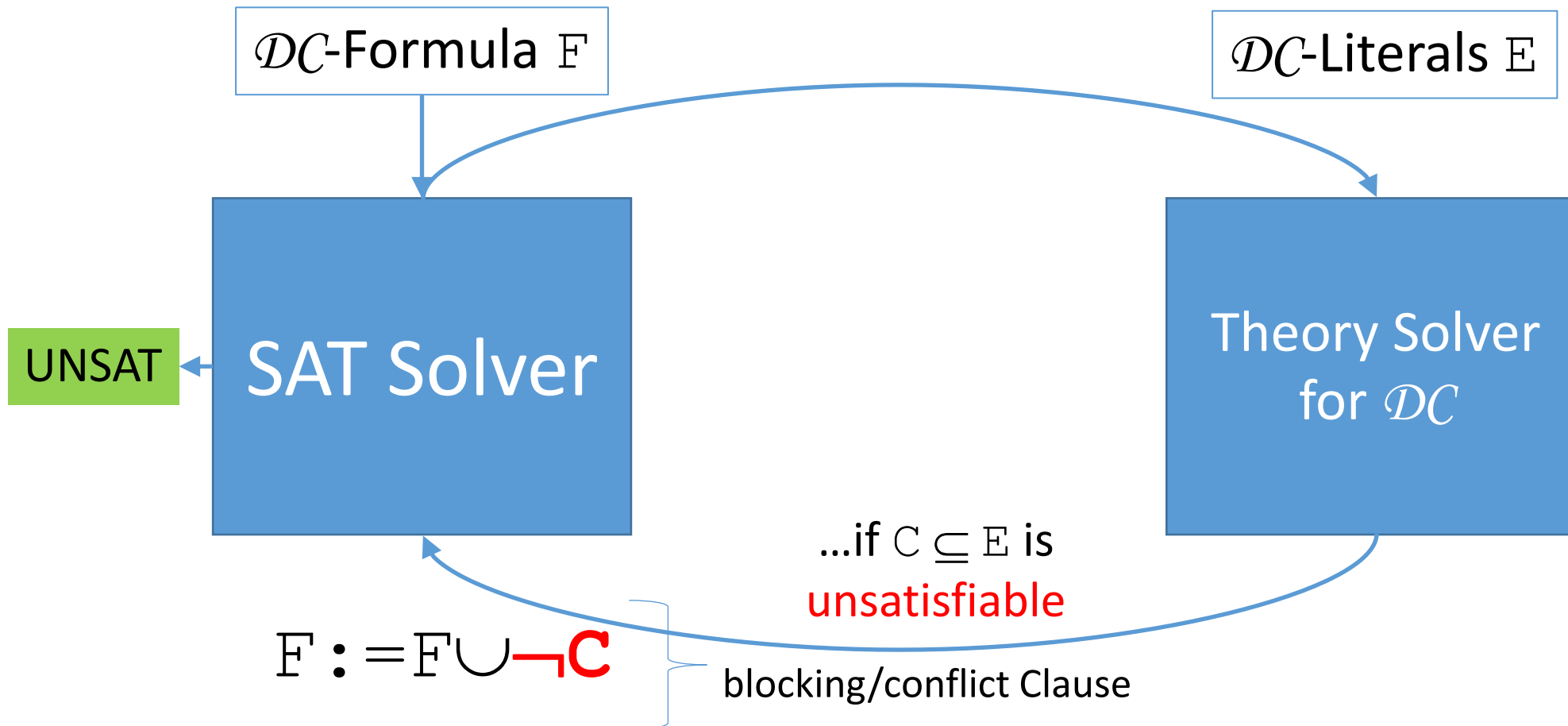
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Implementation in SMT Solver

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Evaluation

- Evaluated SMT solvers
 - **CVC4** : support for (co)datatypes from this talk
 - **Z3** : supports datatypes only
- ...on Isabelle benchmarks from three libraries:
 - Isabelle Distribution (**Distro**)
 - Archive of Formal Proofs (**AFP**)
 - Two unpublished theories involving Bird and Stern-Brocot trees (**G&L**)
 - ⇒ Benchmarks involve quantified formulas + (co)datatypes

Evaluation

- Encodings:


- **With** native (co)datatypes symbols e.g. `tail`, `cons`, `nil`:

$$\exists ab. \text{tail}(a) = \text{cons}(0, b)$$

- **Without**, axiomatization of uninterpreted symbols, e.g. f_{tail} , f_{cons} , f_{nil} :

$$\begin{aligned} & \forall xyzw. f_{\text{cons}}(x, y) \neq f_{\text{nil}} \\ & \forall xyzw. f_{\text{cons}}(x, y) = f_{\text{cons}}(z, w) \Rightarrow (x=z \wedge y=w) \\ & \forall x. x = f_{\text{cons}}(f_{\text{head}}(x), f_{\text{tail}}(x)) \vee x = f_{\text{nil}} \\ & \forall x. f_{\text{tail}}(f_{\text{cons}}(x, y)) = y \\ & \exists ab. f_{\text{tail}}(a) = f_{\text{cons}}(0, b) \end{aligned}$$

Evaluation : Results

		Distro		AFP		G&L		Overall		
		CVC4	Z3	CVC4	Z3	CVC4	Z3	CVC4	Z3	
Weaker		No (co)datatypes	221	209	775	777	52	51	1048	1037
		Datatypes without Acyclic	227	–	780	–	52	–	1059	–
		Full datatypes	227	213	786	791	52	51	1065	1055
		Codatatypes without Unique	222	–	804	–	56	–	1082	–
		Full codatatypes	223	–	804	–	59	–	1086	–
Stronger		Full (co)datatypes	229	–	815	–	59	–	1103	–

- Stronger decision procedures subsume weaker ones
 - Rules for acyclicity, uniqueness contribute to precision of solvers
- Dedicated support for codatatypes in CVC4 **improves state of the art**
 - CVC4 with full (co)datatypes solves **1103**
 - CVC4 and Z3 with only datatypes solve 1065 and 1055 respectively

Summary

- Decision procedure for theory of (co)datatypes
 - Can be **implemented** in SMT solvers
- Evaluation on Isabelle benchmarks
 - **Beneficial to use stronger decision procedures**
- Future work:
 - Reconstruction of (co)datatype proofs in Isabelle
 - Apply to higher-order model finding
(Our original motivation)

Thanks!

- Paper:
 - 25th Conference on Automated Deduction (CADE-25)



- Implementation:
 - CVC4, available at <http://cvc4.cs.nyu.edu/downloads/>

