The University of Iowa Fall 2019 CS:5810

Formal Methods in Software Engineering

Course Overview

Andrew Reynolds

(Thanks to Cesare Tinelli, Haniel Barbosa)



STAFF

- Instructor: Andrew Reynolds
 - Office hours (1416 SC): Mon 11:00am-12:30pm, Thu 11:00am-12:30pm.

- ► TA: Huyen Le
 - Office hours (101 MLH): Tue 9:00am-10:30am, Wed 9:00am-10:30am.

Course Info and Material

- ► All information, including the syllabus, available at: http://www.cs.uiowa.edu/~ajreynol/fall2019/5810
- No required textbook
- Class notes and additional reading material to be posted on the website
- Recorded lectures on UICapture
- Announcements and discussions on Piazza
- Check the course website and the Piazza website regularly!

Course Design Goals

- 1. Learn about formal methods (FM) in software engineering
- 2. Understand how formal methods (FM) help produce high-quality software
- 3. Learn about formal modeling and specification languages
- 4. Write and understand formal requirement specifications
- Learn about main approaches in formal software verification
- 6. Know which formal methods to use and when
- Use automated and interactive tools to verify models and code

COURSE TOPICS

Software Specification

- High-level design
- System-level design (Model-based Development)
- Code-level design

Main Software Validation Techniques

- Model Finding/Checking: often automatic, abstract
- Deductive Verification: typically semi-automatic, precise (source code level)
- Abstract Interpretation: automatic, correct, incomplete, terminating

COURSE ORGANIZATION

- Course organized by level of specification
- Emphasis on tool-based specification and validation methods
- A number of ungraded exercises
- Hands-on homework where you specify, design, and verify
- For each main topic
 - A team introductory homework asignment
 - A team mini-project
- 2 midterms
- More details on the syllabus and the website

PART I: HIGH-LEVEL DESIGN

Language: Alloy

- Lightweight modeling language for software design
- Amenable to a fully automatic analysis
- Aimed at expressing complex structural constraints and behavior in a software system
- Intuitive structural modeling tool based on first-order logic
- Automatic analyzer based on SAT solving technology

Learning Outcomes

- Design and model software systems in the Alloy language
- Check models and their properties with the Alloy Analyzer
- Understand what can and cannot be expressed in Alloy

PART II: MODEL-BASED DEVELOPMENT

Language: Lustre

- Executable specification language for synchronous reactive systems
- Designed for efficient compilation and formal verification
- Used in safety-critical applications industry
- Automatic analysis with tools based on model-checking techniques

Learning Outcomes:

- Write system and property specifications in Lustre
- Perform simulations and verifications of Lustre models
- Understand what can and cannot be expressed in Lustre

PART III: CODE-LEVEL SPECIFICATION

Language: Dafny

- Programming language with specification constructs
- Specifications embedded in source code as formal contracts
- Tool support with sophisticated verification engines
- Automatic analysis based on theorem proving techniques

Learning Outcomes:

- Write formal specifications and contracts in Dafny
- Verify functional properties of Dafny programs with automated tools
- Understand what can and cannot be expressed in Dafny